

BASHORE SCOUT RESERVATION LEADERS GUIDE



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FREQUENTLY ASKED QUESTIONS



How do I register my Scouts for merit badges?

Bashore utilizes an online program called Tentaroo that we feel is better, faster, more efficient, more powerful, and more user-friendly than other systems. This system also allows leaders to view individual schedules for their Scouts, and to make payments. Directions and videos for the registration system are on the website. For an overview of how to register for badges (and to make payments), see page 7. For full details of how to register (and make payments), see page 61.

How do I check in to camp?

Arrive at 1 pm on Sunday. We'll take care of the rest! See page 13 for more information.

I have a Scout who can't come with my Troop. What can he do instead?

He can be a provisional camper! We will place him with another host troop. See page 52 for more information. Register provisional campers on Tentaroo. Or if it's more appropriate, perhaps he can look into the Eagle Academy (see page 32 for more information) or partake in one of our special programs for older Scouts (see page 28 for more information).

What's the policy on giving medication to Scouts?

You have two choices: you can either keep it and administer it yourself, or you can have the Health Officer administer it at certain times (in which case the Scout would need to be responsible for remembering to go to the Health Officer). See the bottom of page 45 for more information.

What prerequisites are there for merit badges?

See pages 17-26 for a list of all the badges we offer and their prerequisites.

How do I order and pay for extra meals for the Friday family night?

Get a preliminary number and send it with your pre-arrival forms. Final numbers will be asked for at check-in. Feel free to pay for visitor meals at check-in ... but most people pay for them at the Friday check-out meeting. The deadline to order more meals is Monday morning of the week you are at camp. See page 54 for more information.

May I have a vehicle in my campsite?

You may leave an unhitched trailer in your campsite (moved off the road for camp traffic to pass). All other vehicles should be moved to the parking lot by Sunday night. If you need a vehicle for medical reasons, see the camp office for a vehicle pass.

When are the leader meetings?

There is a pre-camp leader meeting on April 21, 2018 (see page 9 for more information). During camp, leader meetings will be on Sunday night following campfire, Tuesday morning at 9:15, Wednesday morning at 9:15, Thursday afternoon at 2:00 (that's the Scoutmaster Cookoff), and Friday morning at 9:00 (that's a roundtable discussion and a delicious breakfast!)

What do I need to do before camp starts?

See page 10 for a checklist of paperwork and things that need to be sent in before camp.

See page 12 for a checklist of things that should be done to prepare your Scouts before camp starts.

NEW FOR 2018

- STEM! We created a new morning STEM program called Build It!, and a new afternoon STEM program called Film It! See page 28 for all the details!
- Changed the specialty weeks to just include our most popular week, Cycling! This will be held Weeks 1 and 4. See page 28 for more information.
- Scoutmaster Cookoff theme has been announced: "Can It Be Good?" Everything you make should come from a can! See page 31 for more information.
- Updated the yearly campsite registration process. (There is no longer a registration fee, there's just a flat \$50 deposit that will be deducted from your total cost.) See pages 7 and 61.
- Updated all fees and the free leader policy. See page 8.
- Updated Cooking merit badge prerequisites. See page 19.
- Added Textile merit badge. See page 21.
- Replaced Electronics merit badge with Electricity merit badge. See page 24.
- Dropped Entrepreneurship merit badge.
- Changed up the Knot Club requirements. Check it out on page 82!
- All other forms have been updated.
- Removed the registration forms since all registration is done online on Tentaroo.



Boy Scouts of America ~ Pennsylvania Dutch Council

Bashore Scout Reservation

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Dear Unit Leaders,

Thank you for choosing Bashore Scout Reservation this year! I am pleased to welcome you this summer, and will do everything in my power to make your camping experience the best it can be. I know how important summer camp is to the Scouting program and to your Troop. Summer camp offers many opportunities for earning merit badges, rank advancement, and learning and perfecting Scouting skills. Camp also provides opportunities for personal growth, brotherhood and camaraderie, and connection with the outdoors. Of course, camp is also a time for fun and games, too!

At Bashore, our staff is committed to providing quality programs, valuable learning experiences, and a fun and exciting environment. As well, we are open to suggestions for improvement. Should you have any ideas for ways in which we can better serve you, or any input on what you would like to see at Bashore, please let me know. It is my desire that Scouts and leaders walk away from Bashore fully satisfied and more advanced in their Scouting paths.

This leader's guide should give you a comprehensive view of what we have to offer here at camp. Each year we revise and improve this guide, based upon your recommendations and our experiences. The same thing can be said of our program and camp operation. We take your comments and suggestions seriously, and whenever possible, incorporate them into our planning for the next season.

As you peruse this guide, be sure to check out the information about camp facilities, operations, policies and procedures, and schedules. As well, you will find plenty to read about Bashore's diverse programs and activities, all designed to help advance Scouts and provide them with rich experiences. Be sure to take a look at the checklists and familiarize yourself with what's available to you at Bashore. Of course, should you have any lingering questions, feel free to contact me by email or phone (see below). Be sure to let me know your Troop number and the week you are attending camp. Please take the time to read through the guidebook, and also check the website (padutchbsa.org). If there's anything we did not address thoroughly enough, don't hesitate to ask for clarification.

Thanks again! See you around camp!

Your Camp Director,

Ryan Stewart

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SECTION 1: REGISTRATION, RESERVATIONS, AND READINESS

or: Somebody once said, "Be Prepared."

- 7 How to Register Your Troop**
- 8 Camp Fees and Discounts**
- 9 Pre-Camp Leader Orientation Meeting**
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HOW TO REGISTER YOUR TROOP

Step One: Go to <http://tinyurl.com/BashoreSignUps> to see current availability. After deciding which session you want to attend, go to <https://padutch.tentaroo.com> and register for camp online. You will need to pay a deposit of \$50. See the Registration Instructions at the end of this guide for more detailed instructions. The Council can help create a Tentaroo account for your unit if you don't already have one. As you prepare for camp, forms will be updated at padutchbsa.org/bashore/summercamp to help you get your Scouts ready for summer camp.

Step Two: Enter your roster on Tentaroo. Changes can be made later, so don't worry if it's not accurate. If you are a Pennsylvania Dutch Council troop, or you attended Bashore previously, you will only need to update your already existing roster.

Step Three: By February 15, pay your Scout deposits. On Tentaroo, you should pay a deposit of \$50 per youth planning to come. Deposits are non-refundable, but they are transferrable to another Scout if needed. Although we understand that numbers will change as Scouts are added or removed from your roster, please try your best to be as accurate as possible. We use these numbers in all our planning. Do not miss this deadline of February 15. If the deadline is missed, your unit's reservation may be assigned to another unit on our waiting list. For full directions on how to make payments on Tentaroo, see our Registration Directions at the end of this leaders guide.

Step Four: By April 2, you will be able to sign up your Scouts for merit badges on Tentaroo, if your Troop has paid the per Scout deposits. Prior to this, you can use the merit badge schedule at the back of this guide to help your Scouts plan their week at camp. It may be a good idea to copy this form for each of your Scouts, and then pass them out prior to April 2. Collecting these schedules back from the Scouts will help leaders register the individual Scouts for all their merit badges. Plan to attend the pre-camp leaders orientation meeting to ask any remaining questions of camp staff. (Details of the leaders meeting can be found on page 9.) For details on using Tentaroo to register for merit badge sessions, see the Registration Instructions at the end of this leaders guide.

Step Five: Pay your final balance. To receive the discounted rate, the final balance must be paid by May 15. After this, prices increase for both Scouts and leaders. For details on how to make payments on Tentaroo, see our Registration Directions at the end of this leaders guide.





CAMP FEES AND DISCOUNTS



Registration Fee: It costs \$360 per Scout to attend Bashore, if paid by May 15. After that date, the fee is \$380. This all-inclusive fee is non-refundable, but is transferrable. (A \$50 per-boy deposit will be due by February 15; this fee is non-refundable, but is transferrable. This February 15 fee will be deducted from the total camp fee. See the forms section for the site reservation form.

All-Inclusive Fee: Fees at Bashore Scout Reservation are all-inclusive. This means that the camp fee covers all program-related fees, merit badge supplies, patches, and a complimentary photo for every camper. For instance, if a Scout takes the Woodcarving or Space Exploration merit badge, he won't need to pay extra for a neckerchief slide or a rocket kit. These items can be redeemed in the trading post at the beginning of camp.

Leader Fee: \$150 per adult leader. There is a pro-rated scale (see below that allows two or more leaders to attend free based upon the total number of boys attending. (Minimum Troop size to take advantage of the free leader policy is five Scouts. This fee is non-refundable, but is transferrable.

Site Reservation Fee: A \$50 deposit is required to reserve a spot at Bashore. This fee will be applied towards your total camp fee. However, this fee is non-refundable.

Encore Camper Discount: This is a \$50 discount. Therefore, the discounted fee is \$310 for those Scouts attending more than one week of summer camp—this includes NYLT and Eagle Academy. (After May 15th, the encore camper price is \$330.)

Free Leader Policy: Your Troop is granted a certain number of free leaders, depending on the number of youth you bring:

Number of youth	Number of free leaders	Each additional adult
1-4	0	\$150 each
5-10	2	\$150 each
11-20	3	\$150 each
21-30	4	\$150 each
31-40	5	\$150 each
41 and up	6	\$150 each

Refund Policy: The Pennsylvania Dutch Council Camp Refund Policy will be strictly followed. A copy of this policy can be found on the camp website www.padutchbsa.org/camping/bashore/summercamp.

PRE-CAMP LEADER ORIENTATION MEETING

The pre-camp leader orientation meeting will be held on Saturday, April 21, 2018. We hold the meeting on the weekend to allow those who have to travel great distances the opportunity to spend the night on Friday. The main portion of the orientation will happen on Saturday morning and afternoon. Meals and Refreshments will be provided. Sleeping accommodations are also available in our lodges. Shower houses will be operational.

Many of our staff members will be here to answer all of your questions and to tell you all about the programs we have in store for you this summer. We will talk about forms, pre-camp preparation, and the forms that need to be turned in prior to your arrival at camp.

The following is a tentative schedule for the orientation weekend:

Friday (optional)

7:00pm Early arrivals check-in & get settled in lodges or tents.
10:00pm Late arrivals check in

Saturday

8:00am Continental breakfast; check-in continues until 9:00am.
9:00am Opening remarks / welcome / announcements
9:30am Introduction of program areas, health lodge, camp policies
SPL breakout session / paperwork and admin info for adult leaders
Question and answer session for all in attendance
12:00pm Lunch is served in the dining hall
12:45pm Optional tours / dismissal

We feel that by attending this orientation meeting, you will be better prepared for summer camp than any other year, no matter how long you've been coming here! So please plan now to attend along with your key adults and SPLs. If you have a conflict with this date and cannot attend – we strongly suggest that you send a representative in your place.



PRE-CAMP ARRIVAL FORMS

A few forms need to be sent to camp (not to the council) two weeks prior to your Troop's arrival date in camp. These forms will greatly help the staff prepare for your arrival, and will make check-in go much faster than ever before. Please consider the following forms and items, and send them to the camp no later than two weeks prior to your scheduled arrival in camp.

- ✓ **Medical Forms:** Send in medical forms or all Scouts and leaders attending camp. Photocopies are fine. Some things to remember in putting together your medical forms: Are they current? Has the parent/guardian signed the form? Are current allergies, medications, and medical conditions listed? Is the insurance information correct? Note: please send the medical forms you have two weeks before your arrival, even if you don't have a form for everybody in your troop yet.
- ✓ **Friday Night Meal Payments:** OPTIONAL. Friday night will be family night, and you may invite family and friends to visit your Troop and to eat with you in your campsite. Visitor meals cost \$8 per person. You may pay for these items by sending in a check with a note of how many visitor meals you will need. (If you paid for the items at the Council, please send proof of payment.) Please note that we recognize that the number of visitors changes often, so we will ask you for a final number when you arrive. Number of visitors is due Monday morning of the week you are at camp.
- ✓ **Pre-Camp Swim Test:** This is an optional, but highly recommended form to submit.
- ✓ **Camper Release Verification Forms:** For those leaving camp early, either permanently or temporarily. Note that Scouts leaving Friday evening are not considered to be leaving early.
- ✓ **Special Dietary Needs:** Only needed for those Scouts or leaders with special dietary needs.
- ✓ **Payment:** Include a check or money order made payable to the PA Dutch Council for any outstanding balances, camper registrations, Friday visitor meals, etc.
- ✓ **Contact Information:** Include your email address so we can contact you with any updates.

Additionally, you should do the following online:

- ✓ **Roster:** Make sure your roster on Tentaroo is updated with complete information.
- ✓ **Merit Badge Registration:** A blank schedule is included in the forms section of this guide as a convenience; leaders should use the online registration system on Tentaroo. Registration for merit badges will be available by April 2. Directions (and tutorial videos) are available on the Council's website.
- ✓ **PA Act 15 Clearances:** For any adult who lives in Pennsylvania, clearances must be uploaded to the Council website. Adults living out of state should submit the Non-Resident Disclosure with their other pre-camp arrival forms. See page 48 or the Council website for more information.

TA DATES TO REMEMBER TA

February 15, 2018	\$50 per Scout deposit due
April 2, 2018	Troops can enter merit badge schedules in Tentaroo
April 21, 2018	Pre-camp leaders meeting
May 15, 2018	Final payment due for youth and adults (to be eligible for early bird discounts)
June 3, 2018	Pre-camp arrival forms due for Troops attending during Week 1
June 10, 2018	Pre-camp arrival forms due for Troops attending during Week 2
June 9-15, 2018	Staff training week
June 17, 2018	Pre-camp arrival forms due for Troops attending during Week 3
June 17-23, 2018	Week 1 / Cycling Week option
June 24, 2018	Pre-camp arrival forms due for Troops attending during Week 4
June 24-30, 2018	Week 2
July 1, 2018	Pre-camp arrival forms due for Troops attending during Week 5
July 1-7, 2018	Week 3
July 8, 2018	Pre-camp arrival forms due for Troops attending during Week 6
July 8-14, 2018	Week 4 / Cycling Week option
July 15, 2018	Pre-camp arrival forms due for Troops attending during Week 7
July 15-21, 2018	Week 5
July 22-28, 2018	Week 6
July 29-Aug 4, 2018	Week 7 / Eagle Academy option
August 31, 2018	Deadline for Photo Contest (see forms section for further info)



PRE-PLANNING YOUR WEEK IN CAMP

We've taken the hard part out of your pre-planning. Included in this book are all of the necessary tools and information to equip and prepare your Scouts and their parents for a great week at camp.

The following checklist will help you to "Be Prepared" for a worry-free week at camp:

- ✓ Read and become familiar with the contents of this book.
- ✓ Attend the Pre-Camp Leader's Orientation with your key leaders and SPL.
- ✓ All Scouts and leaders going to camp are registered with the BSA. (Make sure that boys who graduated into the Troop from Webelos are on your Troop roster on Tentaroo.)
- ✓ All registration fees are paid. Find out if parents are coming for the Family Night on Friday evening if they are, get a count. You may also pre-pay for meals if you want.
- ✓ Time is devoted during troop meetings to plan and practice songs, skits, and/or cheers. (Refer to the end of Section 4 on grey areas for guidance.)
- ✓ A uniform inspection is conducted before camp to identify any corrections that need to be made before leaving home.
- ✓ Prepare a list of Troop equipment that may be needed, review the individual equipment list with the boys.
- ✓ Collect and review medical forms for current history, insurance, emergency contacts and signatures, make photocopies to turn in to the camp. (Keep originals just in case.)
- ✓ Copy portions of this book and share information with parents that will be helpful to them. (Family night, camp address, travel plans, packing list, etc.)
- ✓ Review each individual Scout's advancement status. What does he need? What badges can you suggest he take? Which ones will require pre-camp work? We highly recommend a Scout take 5 or less merit badges while at Bashore.
- ✓ Devote meeting time to counsel Scouts about advancement opportunities.
- ✓ Include the PLC (Patrol Leader's Council) in the decision-making process for their program. If they help plan it, they will do it.
- ✓ Register for merit badges online.
- ✓ Make sure parents have access to the Parents Guide (look at padutchbsa.org). Also make sure your SPL has a copy of the SPL Guide (also found on the council website).
- ✓ Mail your pre-camp arrival forms to the camp in enough time that it is in camp two weeks prior to your arrival.

CHECKING IN

Following is the general schedule for the Sunday that you check in. More schedule information can be found on the program schedule in the forms section of this guide.

Sunday Schedule:

Between 1:00 and 3:00 pm	Troop check-in, Troop photo, site orientation, camp tour, medical check-in, swim tests, redeem supplies from trading post
5:45pm	Retreat ceremony at parade field
6:00pm	Dinner
7:30pm	Line up for campfire in the meadow
After campfire	Scoutmaster meeting in the conference room
10:30 pm	Taps

Check-in Procedures

1. Assemble Scouts in the area in front of the barn. We suggest that Scouts and leaders wear their swim trunks under their uniforms to save time later in the check-in process.
2. A staff member (Troop Guide) will greet you and will verify any last minute changes, collect any information not previously turned in to the camp, and confirm the number of group photos and family night meal orders. Out of council troops must present proof of insurance for accident & health and should have a copy of a letter from their lodge approving OA call-out by the Wunita Gokhos lodge if desired. These units should also present a standard BSA tour permit from their home council. The unit leader will not need to check in at the camp office unless there is missing paperwork, or changes in registration (i.e. no-shows and cancellations).
3. The camp orientation tour usually begins with the medical rechecks at the Health Lodge. If there is a big back-up in the line, the tour will continue at another area. After medical rechecks are done, you will proceed to the pool for swim tests. By 5:00 PM all troops should have had a tour of the main camp facilities, medical recheck, swim test, and Dining Hall orientation.



CHECKING OUT

At the leaders breakfast on Friday morning, unit leaders will sign up for a time to check out financially with the Camp Director. Financial check-outs will be held on Friday afternoon in the President's Room. This 15-minute meeting is a time for the unit to settle up accounts with the camp. The following payments will be considered:

- Registration fees for youth and adults
- Trading Post accounts and outstanding fees
- Friday night meals and other visitor meals
- Extra souvenir photos (each camper will receive a complimentary photo)
- Damaged or lost equipment
- Reservation fees for next year

Check-out will also be the time that units will receive their souvenir photos and camp patches. Campsite reservations for next year can be made at that time as well.

Blue Cards: As classes finish up throughout the day, the merit badge counselors will deposit the blue cards (merit badge applications) in each unit's mailbox folder. Unit leaders are encouraged to periodically check their mailbox throughout the afternoon and one final time before leaving camp in order to verify or correct any problems with either the paperwork, or incomplete requirements by their Scouts. Please do not send Scouts to pick up their blue cards, but have an adult do so.

Medical Forms: Medical forms will be returned to you on Saturday morning in your mailbox in the President's Room.

Early Departure: If your unit wishes to leave Friday evening after the campfire, arrangements must be made with the Camp Director and especially the Site Guide. Your campsite will need to be inspected, and this must be done during daylight hours.

Site Inspection: After breakfast on Saturday, your Site Guide will come to your campsite for check-out. After the Site Guide has inspected the campsite for cleanliness, and the condition of camp-issued equipment, you may depart for home. If there is any damaged or missing equipment, you are responsible for reimbursement before departing.

Checklist: Before leaving, consider the following:

- ✓ Did you settle your account and paperwork in the office on Friday?
- ✓ Have you made a reservation for next year?
- ✓ Has your Troop Guide inspected your site?
- ✓ Did you have any missing or damaged equipment? Did you pay for them at the office?
- ✓ Did you check your mail box in the President's Room before you left?
- ✓ Do you have all your medical forms?
- ✓ Do you have all your blue cards?
- ✓ Did you pick up any medications stored at the Health Lodge?
- ✓ Did you check the lost and found?
- ✓ Did you do a final headcount? (Yes, it's happened!)

SECTION 2: PROGRAM

or: The reason you come to camp!

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PLANNING YOUR TROOP'S PROGRAM

In planning your summer camp program it is important to keep in mind just whom that program is for: the Scouts. With that in mind it is essential that you include your Scouts in the planning process. Share this section of the Leader's Guide with your Scouts. After all, they are the ones who will be most impacted by what is here. You will find special program opportunities, camp-wide programs, special camp awards and, of course, merit badges.

Most of the Scouts in your troop will be primarily concerned with which merit badges they want to take. In order to guarantee success, it is important that you, the Scoutmaster, counsel them before they make their final merit badge decisions. If that isn't done, you may be setting them up for failure. Here are some things to consider when counseling your Scouts:

- Just because he wants the badge doesn't mean it is the right badge for him.
- Physical ability and strength need to be considered. A young Scout might not pass boating or shooting badges.
- He might be on a swim team, but can he meet the other requirements of the badge?
- He might be hunter, but how large is the target he is hunting compared to the one on the range?
- Can he complete the prerequisites before camp?
- Can he sit still for badges that require observation time?
- Has he already taken and passed the badge?
- Will he be overwhelmed by taking six badges? We recommend four or five.

We have overplanned activities and programs for your Troop and don't expect you to fill your schedule with everything we have to offer. For instance, even though we offer six merit badge periods, we highly suggest each Scout only chooses four or five merit badges. We also suggest that a Scout or Troop be choosy in picking the activities we offer, keeping a balance between being busy and having free time.

Remember, we want the Scouts to be successful at camp. Through proper counseling prior to camp you can help to ensure that success. For first-year campers we recommend the Blue Mountain Man program. For the older Scout, we have COPE and other special programs designed for older Scouts.

In addition to merit badges, your troop may want to participate in campwide challenges, Troop shoots, Troop swims, evening open program, the various award programs, or some of the other activities we offer. Consider these options in your planning. But again we stress to you that you must consult with your Scouts before you plan. Find out what they want to do first. A blank Troop Program Planner form is included in the forms section of this book. Use it to help map out your plan for an enjoyable week at camp.

We also have a system in place to inform you of the progress of your Scouts if any issues arise. Look for midweek progress reports in your Troop mailbox. On an as-needed basis, the staff will let you know of any problems and/or successes involving your Scouts.

Blue Cards: Scoutmasters are asked to have a properly filled out blue card for each merit badge a Scout selects, and make sure the Scout brings the card to the merit badge session. The merit badge counselor will return the completed card to you, minus the counselor's record. If the Scout earned a partial, the whole blue card will be returned, noting which requirements are completed. Blue cards will be placed in your Troop's mailbox in the camp office by Friday evening.

AQUATICS




With our beautiful 5.5 acre man-made Stouffer Lake, and the Bishop Aquatics Center swimming pool, our BSA trained staff offers a large variety of merit badges and specialty programs.










Aquatics Merit Badges:

	<p>Canoeing Must successfully complete the BSA swimmer test by check-in. Must bring close-toed shoes that can get wet.</p>	<p>Average Difficulty</p>
	<p>Kayaking Must successfully complete the BSA Swimmer Test by check-in.</p>	<p>Average Difficulty</p>
	<p>Lifesaving Recommend to have earned Swimming MB. Must pass swimmer's test by check-in. 2nd Class requirement 5a-d and 1st Class requirement 6a,b,e must be completed prior to camp (which can be indicated by signing on the back of the blue card). Must complete ¼ swim prerequisite at camp. Must bring own <i>properly fitting</i> long-sleeved shirt and long pants.</p>	<p>Very Challenging</p>
	<p>Rowing Must successfully complete the BSA swimmer test by check-in. Must bring close-toed shoes that can get wet. Prior knowledge of knots in requirement 4a#5 is helpful – see forms section for more information.</p>	<p>Average Difficulty</p>
	<p>Small Boat Sailing Must successfully complete the BSA swimmer test by check-in. Knowledge of knots and splices is helpful. Must bring close-toed shoes that can get wet. Prior knowledge of knots in requirement 7a is helpful – see forms section for more information.</p>	<p>Difficult, Recommend for Older Scouts</p>
	<p>Swimming Must pass Swimmer test by check-in. Should have familiarity with the five required swimming strokes (see requirement 3). This is <i>not</i> instructional swim but rather a badge to improve and perfect skills.</p>	<p>Average Difficulty</p>

Aquatics Programs:

	<p>BSA Aquatics Supervision: Designed for adults to strengthen skills needed to lead troop swimming and boating activities. This is not a merit badge.</p>	<p>Difficult, Minimum Age 16</p>
	<p>BSA Mile Swim: Must successfully complete the BSA swimmer test by check-in. First time mile swimmers must attend all practice sessions. Swim team members or those who present evidence of previous mile swim completion may opt out of the practice swims. This is not a merit badge.</p>	<p>Difficult, Recommend for Strong Swimmers</p>
	<p>BSA Stand Up Paddleboarding: Must successfully complete the BSA swimmer test by check-in. This is not a merit badge.</p>	<p>Average Difficulty</p>

Other Aquatics Opportunities:



	<p>Open Program Time: Check the schedule for times when the Pool and Waterfront are open to anyone to come down for a swim, or to take out a watercraft from our fleet of rowboats, canoes, kayaks, stand-up paddleboards, and innertubes.</p>
	<p>Troop Swims: Leaders who present current Safe Swim Defense certificates may sign up for and supervise their own Troop swims. Please see the Aquatics Director for scheduling and to present certification.</p>
	<p>Safe Swim Defense / Safety Afloat Certification: Safe Swim Defense and Safety Afloat Certification are available to adult leaders while in camp by attending training offered by the aquatics staff. Every unit should to have at least one adult who holds an up-to date certificate. Those who have it can supervise Troop swims while at camp as well as aquatics activities year-round within the Troop's own program.</p>
	<p>The Plunge: It s time to take The Plunge! Our polar bear plunge-style swim takes place every morning at 7 am at the lake. Come three times to earn a special patch.</p>
	<p>Instructional Swim: Swimming lessons are available to anyone desiring to learn how to swim, needing to sharpen their swimming skills in preparation to improve their swimming classification, or improve their skills prior to taking swimming merit badge the following year. Lessons are available throughout the morning. As a reminder, Swimming merit badge is not designed to teach Scouts how to swim.</p>
	<p>Scoutmaster Splash: On Tuesdays night, as a caper to our campwide games, come on down to the pool to see how our leaders do at belly flops, cannonballs, can openers, and other general splashing silliness. Leaders will compete for the biggest “wow” factor! 😊</p>
	<p>Cardboard Regatta: On Thursday evening at the lake, join us for the race of a lifetime! Scouts should design and create a cardboard boat for their leaders. (No leader input). The only materials allowed: cardboard, duct tape, and paint. Leaders will then race them across the raging waters of Lake Stouffer in an epic challenge!</p>

CAMPSCRAFT


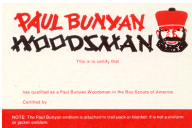




Whether it's merit badges or just to sharpen your skills, the Campcraft area has something for you. Both Scouts and Scouters can sharpen their skills or learn new ones. Where else can you start fires and build bridges all in one place?

Campcraft Merit Badges:

	<p>Camping Requirements 8d and 9a-c should be done prior to camp. A written note from Scoutmaster will suffice as evidence of completion. Need to bring backpack, tent, ground cloth, mess kit, and any other equipment needed for camping for outpost overnigher.</p>	<p>Average Difficulty</p>
	<p>Cooking Requirements 6d-e must be documented by a parent/guardian. Must bring a metal mess kit. Period 3 is extended daily through lunch hour. Period 1 meets early during breakfast. Requirement 4 can and will be completed at camp. Scouts may opt to do requirement 4 as a prerequisite.</p>	<p>Average Difficulty</p>
	<p>Emergency Preparedness Must have earned First Aid MB prior to camp. Requirements 2b, 2c, and 6c must be complete prior to camp. Must bring emergency pack for 8c to camp; see the forms section for specifics. (Photos of packs are not acceptable.)</p>	<p>Average Difficulty</p>
	<p>First Aid Scout must be at least 1st Class rank or hold proof that requirement 1 has been met prior to attending camp. Not recommended for 1st year campers.</p>	<p>Average Difficulty</p>
	<p>Geocaching Prior parental approval needed for requirement 7. Photographic evidence of requirement 7 is also needed upon arrival to camp.</p>	<p>Average Difficulty</p>
	<p>Hiking Mileage Requirements should be completed before attending camp. Bring proof / documentation from SM or parent. This is independent study.</p>	<p>Average Difficulty</p>
	<p>Orienteering Requirement 7 should be done prior to camp. Can be very time consuming. Good map & compass skills are recommended.</p>	<p>Difficult Badge</p>
	<p>Signs, Signals, and Codes Having the book is strongly encouraged (it has a Braille insert in it). Prior knowledge of Morse Code and Braille is helpful.</p>	<p>Average Difficulty</p>

	<p>Pioneering No prerequisites. Good working knowledge of knots and lashings are recommended.</p>	<p>Difficult Badge</p>
	<p>Wilderness Survival Requirement 5 (survival kit) should be made ahead of time and brought along to camp; see forms section for specifics. (Photos of survival kits will not be accepted.) Need backpack, ground cloth, and mess kit for outpost overnighter.</p>	<p>Average Difficulty</p>









Other Campcraft Opportunities:

	<p>Totin' Chip Very popular award among new Scouts since it grants them the privilege of using wood tools. This can be earned through the Blue Mountain Man Program.</p>	
	<p>Paul Bunyan Award This award recognizes advanced axemanship which can be learned at camp. This is a difficult award and should only be attempted by those Scouts and leaders who are in good physical condition and possess good woods tool skills.</p>	
	<p>Fireman's Chit The Fireman's Chit is awarded to Scouts who learn basic fire safety and subscribe to the Outdoor Code. This can be earned through the Blue Mountain Man Program.</p>	
	<p>Orienteering Course Two orienteering courses are offered. One is geared towards new campers and younger Scouts, and the other is for the more advanced Scout or Scouter.</p>	
	<p>Leave-No-Trace Training We offer a week-long course to train Scouts and Scouters alike on the finer skills of Leave No Trace camping. All BSA literature has been revised to include these skills, and if you camp in any National Parks, or have been to any of BSA's High Adventure Bases, you need to know about this.</p>	
	<p>Knot Club Various levels of skill will challenge your ability to show off your knot-tying prowess. The ultimate goal is to join the ranks of the Forty Knot Club.</p>	



HANDICRAFT

Whether you are taking a merit badge, just interested in learning a new skill, or sharing your talents with others, the Handicraft Lodge gives you plenty of opportunity to be creative. The staff is dedicated to helping Scouts to create projects with quality workmanship as well as instilling safe work practices.

Handicraft Merit Badges:

	Art No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Good Beginner Badge
	Basketry No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Good Beginner Badge
	Indian Lore No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	Leatherwork No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	Metalwork No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	Sculpture Would be helpful to have 2a completed before camp. Not recommended for first year campers!	Moderate Difficulty
	Textile No prerequisites. Merit badge supplies may be redeemed for free from the trading post.	Average Difficulty
	Wood Carving Must have Totin' Chip Card. Merit badge supplies may be redeemed for free from the trading post. Not recommended for first year campers!	Moderate Difficulty




Other Handicraft Opportunities:

	Patrol Flag: Bring your patrol down to make a patrol flag or enhance the flag you already have.
	Handicraft Projects: Come down and make whatever you like. You can purchase a kit in the Trading Post or come down to the Handicraft Lodge to see the materials we have available. Our staff will provide the help and support you need.





SHOOTING SPORTS

Shooting Sports is one of the most popular areas in camp. Our Rifle Range is one of the best and our Archery Range is unmatched anywhere. All Scouts and Scouters are given the safety rules and regulations prior to being permitted to participate. Troops will have the opportunity to sign up for troop shoots during the Sunday check-in.

Shooting Sports Merit Badges:

	<p>Archery No prerequisites. Merit badge supplies may be redeemed for free from the trading post.</p>	<p>Average Difficulty</p>
	<p>Rifle Shooting No prerequisites. Recommended for older Scouts. Maturity and ability to follow directions needed.</p>	<p>Average Difficulty</p>
	<p>Shotgun Shooting No prerequisites. Recommended for older Scouts. Maturity and ability to follow directions needed.</p>	<p>Challenging Badge</p>

Other Shooting Sports Opportunities:

	<p>3-D Archery Course: Our 3-D range is probably the finest you will find at any camp in the region. Come on down and see what new critters we've rounded up for this year's course. A leader or qualified staff member must accompany Scouts on the 3-D course.</p>
	<p>Advanced Archery: An advanced archery course is offered to those Scouts who have earned the Archery merit badge prior to coming to camp. Improve your skills as you head out onto the 3-D archery course. Or check out our archery launcher!</p>
	<p>Troop Shoot: Your unit can sign up for a time slot to come down to the Rifle Range and have some fun target shooting. See the Shooting Sports Director for sign-up during camp orientation.</p>
	<p>Leader Shoots: Leaders can come to the shooting ranges to have some fun and try their hand at some shooting. Friday afternoons are usually a good time, but availability for leaders to shoot will depend on the number of Scouts taking merit badges.</p>

NATURE & SCIENCE

The Nature area includes a little something for everyone. We offer merit badges, of course, live animals from the area, and the Nature Trail. Whatever your interests, there is something there for you. Who says education can't be fun?

Nature Merit Badges:







	Bird Study Requirement 5 must be completed prior to camp. Schedule class time with counselor. Requires many hours of independent study.	Challenging
	Environmental Science Recommended for older Scouts. Some independent project work may be required.	Difficult
	Fish & Wildlife Management Requirement 7 may be difficult to accomplish while in camp. Recommended for older Scouts.	Average Difficulty
	Forestry Requirement 1 has extensive written requirements. Recommended for older Scouts.	Average Difficulty
	Geology No prerequisites.	Average Difficulty
	Insect Study Req. 4: Do prior to camp. Req. 5a: Bring scrapbook. Req. 7: Must show photographic evidence. Independent study.	Challenging
	Mammal Study No prerequisites.	Good Beginner Badge
	Nature No prerequisites.	Average Difficulty
	Reptile & Amphibian Study Requirement 8 must be done prior to camp. Success in badge depends on availability of necessary live specimens.	Average Difficulty
	Soil & Water Conservation No prerequisites.	Average Difficulty

If you like to experiment, explore, build, and examine, then you should be able to find something in the Science area. These badges are perfect for anyone who wants to find out how and why things work the way they do. All Science merit badges are located at or around the Nature center.

Science Merit Badges:

	Astronomy Requirement 6b must be completed prior to camp. Includes evening observation time with telescope. Ability to complete other requirements is affected by weather.	Average Difficulty
	Chemistry No prerequisites. Recommended for older Scouts.	Difficult
	Electricity Requirements 2 and 9a must be completed prior to camp.	Average Difficulty
	Energy Audit for requirement 4 must be completed prior to camp.	Average Difficulty
	Fingerprinting No prerequisites. Will be offered during open program on Monday and Thursday evenings.	Average Difficulty
	Medicine Requirements 7a and 10 should be done prior to camp. Prior knowledge of medical practices is helpful. Recommended for older Scouts.	Difficult
	Oceanography No prerequisites.	Average Difficulty
	Space Exploration No prerequisites. Merit badge supplies may be redeemed for free from the trading post. Recommended for older Scouts.	Average Difficulty
	Weather Requirement 9a must be completed prior to camp.	Average Difficulty

Other Nature and Science Opportunities:




	<p>Nature Trail: Just for fun, take your troop or patrol out for a nature night hike to view the flora, fauna, and other natural features of our camp. The trail is both educational and relaxing.</p>
	<p>Conservation Projects: Visit the Nature area to find the many conservation project ideas we have. They may range from something as simple as cutting back a trail to installing new erosion bars to preserve the many trails in camp.</p>
	<p>World Conservation Award can be earned at camp by Scouts who complete Citizenship in the World merit badge prior to camp and two other badges that can be done in camp. They are Environmental Science and Soil & Water Conservation or Fish & Wildlife Management badges.</p>
	<p>William T. Hornaday Award: The fundamental purpose of the Hornaday Awards program is to encourage learning by the participants and to increase public awareness about natural resource conservation. Understanding and practicing sound stewardship of natural resources and environmental protection strengthens Scouting's emphasis on respecting the outdoors. Ask the Nature staff for details.</p>
	<p>Leader Lemonade Launch: On Fridays at 10:00 and 11:00, come down to the nature lodge to watch the Scouts taking the Space Exploration merit badge as they launch their rockets. Enjoy some complimentary lemonade, and maybe even get a chance to launch your own rocket!</p>
	<p>STEM: You can Build It! Or you can Film It! Scouts can take advantage of the newest addition to our science program, and take either the morning or afternoon to do STEM projects! In Build It!, Scouts will work on engineering and technical skills. In Film It!, Scouts will use cameras, drones, and computers to create a film. See page 28 for details on each program.</p>




MISCELLANEOUS BADGES

All badges that are offered under the “Independent Study” program do not have a specific time slot assigned to them. Upon arrival at camp, Scouts may schedule time with the counselor as needed throughout the week. Merit badge classes for Independent Study badges could meet as little as only one time for the week or once a day.

Independent Study Badges:

	<p>Bugling Must learn bugle calls prior to camp, provide own brass instrument, be prepared to review all requirements with counselor in one session.</p>	<p>Challenging</p>
	<p>Music Bring music and instrument for requirement 1 to camp. Bring appropriate documentation for proof of requirements 3 & 4.</p>	<p>Average Difficulty</p>
	<p>Scholarship Bring report card, letters from teachers, transcripts, etc. with you to camp. See requirements for details. Will require approximately 1-hour session to be scheduled with counselor.</p>	<p>Average Difficulty</p>

Miscellaneous Badges:

	<p>Climbing No prerequisites. Recommended for age 14 and older. Should be in good physical condition. It is helpful to learn climbing knots prior to camp. See forms section for instructions on tying knots. (Release forms are no longer needed.)</p>	<p>Challenging</p>
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TA BLUE MOUNTAIN MEN TA

This is a top notch program for your first year campers and is highly recommended. The Blue Mountain Man Program was developed exclusively for Bashore Scout Reservation by our staff and is constantly under revision to keep up with the changing needs of Scouts. It is a comprehensive program of hands-on practice, skills demonstration, and basic Scouting knowledge. Your Scouts will have the opportunity to experience the patrol method and leadership, and be under the guidance of well qualified staff members serving in the capacity of Troop Guides for each patrol.

This program will provide instruction and training in many of the requirements toward the ranks of Tenderfoot, Second Class, and First Class. They will develop skills in swimming, camping, fire building, knots and lashings, first aid, and many others. They will also be exposed to some climbing and rifle shooting. Blue Mountain Men will also enjoy an overnight outpost on Wednesday night. (Be sure to bring equipment needed for camping out, including a tent and a pack to carry your equipment. Be prepared!)

The Blue Mountain Man program has proven effective in giving first year campers a step up on their skills and knowledge of Scouting. In addition, first year campers will have the opportunity to earn one of the following merit badges: Art, Basketry, Leatherwork, or Mammal Study. Special recognition for participants will take place at Friday's closing campfire.

Blue Mountain Men will need a walking stave, and tent for the program. Walking staves may be redeemed for free from the trading post. Tents should be brought by the Scouts (though they may share).

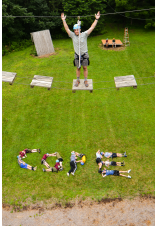


TA GREEN BAR SCOUT PROGRAM TA

This program addresses the needs of those Scouts who are close to First Class and are in need of completing only a few more requirements. Green Bar Scouts meet on Monday at 4:00 in the Blue Mountain Man area. From there we can tailor the program to meet their needs. The staff will work with them to develop a schedule to address the requirements needed. Scouts in this program are free to take merit badges during periods 1 through 5, but should leave period 6 free.





PROGRAMS FOR OLDER SCOUTS

What about the older Scout who has taken most of the merit badges offered at Bashore? What activities are available for him? We have some excellent programs designed to meet his needs as well.









	<p>COPE: COPE, or Challenging Outdoor Personal Experience, is designed to challenge a Scout's physical, mental, and emotional abilities. In doing so it recognizes the goals of teamwork, communication, trust, leadership, decision making, problem solving, and self-esteem. Because of the high physical demand, participants must be 14 years of age or older to take part. COPE is also available to adult leaders looking for the same challenges, with priority given to Scouts if the class limit is reached. COPE is held two hours a day during periods 2 and 3.</p>
	<p>Eagle Academy: During week 7, Bashore Scout Reservation conducts the Eagle Academy. This program is intended for Scouts who are 14 years of age and are a Star or Life Scout. Eagle Academy, which runs parallel to regular camp activities, offers opportunities to Scouts to earn some Eagle-required badges: Citizenship in the Community, Nation, and World; Personal Management; and Personal Fitness. See page 32 for detailed information about the Academy.</p>
	<p>Cycling Week: Get out and bike! If you have an older Scout (14+) who enjoys mountain biking, then he should consider Cycling Week! Scouts will learn bicycle care from experts, and will venture out on some exciting bike escapades! Scouts will have the opportunity to work on requirements toward earning the Cycling merit badge. Must bring your own helmet and bicycle; bringing your own bicycle tool kit is strongly recommended. Cycling Week is held during Weeks 1 and 4.</p>

STEM

Bashore is excited to announce the new STEM (Science, Technology, Engineering, Mathematics) program for 2018! There will be two programs offered (see below). Contained within the program are elements from Electronics, Inventing, Robotics, Energy, Moviemaking, Photography, and Digital Technology merit badges. However, the merit badges are not the focus of the program. The focus is to offer a different experience to our Scouts. The STEM programs are targeted toward older Scouts (must be 14+) and will be limited to 12 participants per program. Each program will use either the three morning periods, or the three afternoon periods. Badges in the STEM program are not available à la carte. Participants should not schedule other merit badges during their STEM session. Scouts may sign up for either the morning session or the afternoon session, but not both.

	<p>Build It! The goal of the Build It! program is for Scouts to use their engineering and technical abilities, mixed with their creativity, to build a working robot by the end of the week. They will also explore design aspects using various building techniques. Scouts will work on partial elements from the following merit badges: Electronics, Inventing, Robotics, and Energy. Build It! will be held during all 3 morning periods. There are no prerequisites. Must be 14 years old to sign up.</p>
	<p>Film It! Scouts will be working with cameras, computers, and drones to produce a film each week. The intent of the Film It! program is to give Scouts the opportunity to write, direct, produce, and perhaps some acting, all to produce a DVD of the week's activities. Scouts will work on partial elements from the following merit badges: Moviemaking, Photography, and Digital Technology. Film It! will be held during all 3 afternoon periods. No prerequisites. Must be 14 years old to sign up.</p>

PROGRAMS BEYOND THE BADGES

	<p>Camp-Wide Challenges: Every year the camp staff works hard to bring new and exciting challenges. This year is no exception. The challenges are designed for patrols of 6 to 8 Scouts and also to meet the different ability levels of all. We like to keep you in suspense as to what the games will be so ... be prepared!</p>
	<p>Chapel Services: Our chapel service, which is ecumenical in nature, will be conducted on Thursday evening. The service will be held at the chapel, weather permitting. We would greatly appreciate having your Troop's Chaplain's Aid assist the Chaplain with readings, song leading, or prayers.</p>
	<p>Frisbee Golf: Frisbees are available for purchase or are available at the first frisbee golf tee (near the trading post). While you're getting your Frisbee, also pick up a map of our multi-point Frisbee golf course—and get a tour of the camp while teeing off! It's a great way to relax, and to practice your precision aim.</p>
	<p>Horseshoes: The horseshoe pits are located on the hill across from the camp office. Horseshoes are available next to the horseshoe pit (near the trading post).</p>
	<p>Inter-Troop Programs: Units are encouraged to challenge each other to informal sports contests during the week they are in camp and to organize inter-troop campfire programs and/or cracker barrels.</p>
	<p>The Legend of Joseph Johns: Each week includes a special night-hike to the site of Joseph Johns' homestead located on camp property. History will come alive as we tell the tale of this local legend who came to this area as a runaway slave and lived on this property in a small wooden shack until the ripe old age of 112.</p>
	<p>Playground Games: Check out the toy box by the pool for lots of great games. Look for equipment for soccer, football, ultimate frisbee, kickball, or dodgeball. Organize a match, or start a quick pickup game!</p>
	<p>Volleyball Court: We are proud of our regulation size, lighted volleyball court. Volleyballs are available in the toy box by the pool. The court is open on a first come, first served basis. Bump, set, spike!</p>

PROGRAMS FOR ADULT LEADERS

We have several programs lined up especially for adult leaders. We offer programs that meet traditional standards, some designed to edify and enrich your Scouting knowledge, and some that are just plain fun! We feel that you will find the topics worthwhile and relevant as well as a fun distraction in your day!

	<p>Aquatics Supervision: Designed for adults to strengthen skills needed to lead Troop swimming and boating activities.</p>
	<p>Cardboard Regatta: On Thursday evening at the lake, join us for the race of a lifetime! Scouts should design and create a cardboard boat for their leaders. (No leader input!). Only materials allowed: cardboard, duct tape, and paint. Meet at the health lodge for a parade of boats, then race the vessels across Lake Stouffer!</p>
	<p>Climb-On Safely Training: A good training course designed for unit leaders who wish to add climbing to their unit's outdoor activity program. This program is only offered when a leader requests it of the climbing director.</p>
	<p>Frisbee Golf: Frisbees are available for purchase or to borrow from the trading post. While you're getting your Frisbee, also pick up a map of our multi-point Frisbee golf course – and get a tour of the camp while teeing off! It's a great way to relax, and to practice your precision aim.</p>
	<p>Horseshoes: The horseshoe pits are located on the hill across from the camp office. Horseshoes may be signed out at the camp office. Challenge other leaders to a game for some added competition!</p>
	<p>Karaoke Night: Are you one of the brave? Are you one of the few? Are you one of the proud? Do you ever get the urge to show off those 15 seconds of that song you know so well (and then muddle through the other three minutes half decently)? Then come join us for karaoke night on Wednesday at 7:30 in the dining hall!</p>
	<p>Knot Club: Various levels of skill will challenge your ability to show off your knotting prowess. The ultimate goal is to join the ranks of the Forty Knot Club!</p>
	<p>Leader Lemonade Launch: On Fridays at 10:00 and 11:00, come down to the Nature Lodge to watch the Scouts taking the Space Exploration merit badge as they launch their rockets. Enjoy some complimentary lemonade, and maybe even get a chance to launch your own rocket!</p>
	<p>Leader Meetings: After Sunday's initial meeting (Sunday night after opening campfire), we will have two follow up meetings on Tuesday at 9:15 am, and Wednesday at 9:15 am, both at the boat house. Then we will have a large wrap up meeting/breakfast at 9 am in the dining hall. Come hungry!</p>
	<p>Leader Shoots: Leaders can come to the shooting ranges to have some fun and try their hand at some shooting. Friday afternoons are usually a good time, but availability for leaders to shoot will depend on the number of Scouts taking merit badges.</p>
	<p>Leave No Trace / Outdoor Ethics: This program is open to all youth and adults, and teaches the importance of outdoor ethics and leaving things how you found them. It is a week-long course, one hour a day, held in the Campcraft area.</p>

	<p>Legend of Joseph Johns: History will come alive as we tell the tale of Joseph “OBJ” Johns, the local legend who came to Pennsylvania as a runaway slave and lived on the property in a small wooden shack until the ripe old age of 112. Meet in front of the health lodge on Wednesday at 9 pm for the exciting one-hour history tour.</p>
	<p>Merit Badge Counselor Training: At Bashore, we offer merit badge counselor training to any current or potential merit badge counselors. Come Thursday morning for the training. All councils welcome – we will send training records to your home council.</p>
	<p>Mile Swim: Come to the lake each day during 6th period to practice for Thursday’s big challenge: the mile swim! Must be brave of heart and strong of spirit.</p>
	<p>Orienteering Course: Two orienteering courses are offered. One is geared towards people less experienced with orienteering, and the other is for the more advanced Scouter.</p>
	<p>Paul Bunyan Award: This award recognizes advanced axemanship which can be learned at camp. This is a difficult award and should only be attempted by those who are in good physical condition and possess good woods tool skills.</p>
	<p>The Plunge: It’s time to take "The Plunge"! Our polar bear plunge-style swim takes place every morning at 7 am at the lake. Come three times to earn a special patch. We’re freezin’ for a reason!</p>
	<p>Safe Swim Defense & Safety Afloat: All adult leaders should either get certified or re-certified if they have not taken this course in the last two years. Leaders who complete this course will have the opportunity to schedule and run their own Troop Swim at the Pool Monday-Thursday Evenings.</p>
	<p>Scoutmaster Cookoff: One of the favorite programs of leaders and judges in camp. We have challenged you with many things over the years and you have met the challenge! So once again we will challenge your culinary skills with a unique challenge: "Can It Be Good?" Anything you make should come from a can!</p>
	<p>Scoutmaster Merit Badge: An award developed for the leader who has either too much or not enough time on his/her hands while in camp. Lots of fun activities to complete – as well as a special patch designed just for you!</p>
	<p>Scoutmaster Specific Training: Join us for Scoutmaster Specific Training on Tuesday and Wednesday mornings. If you are from out of council, we will send a record of your training to your council.</p>
	<p>Scoutmaster Splash: On Tuesday evening, as a caper to our campwide games, come on down to the pool to see how your leaders do at belly flops, cannonballs, can openers, and other general splashing silliness. Leaders will compete for the biggest “wow” factor! 😊</p>
	<p>Leader Trivia Contest: It’s a battle of the minds! Test your trivia skills against other leaders, and see who emerges victorious as the champion of useless knowledge! Trivia contest will be held in front of the Health Lodge on Wednesday at 2:00 pm.</p>

⚡ EAGLE ACADEMY ⚡

Once again we are proud to offer the Eagle Academy at Bashore Scout Reservation during week 7. This program has helped hundreds of Scouts get just a little closer to their goal of becoming Eagle Scouts. Whether they need only 1 or 2 badges or all 5 offered, they will benefit from this program. Due to the requirements of the badges offered and the intensity of the schedule Scouts attending the academy must be 14 years of age and be a Star or Life Scout at the time of their application.



Scouts attending the academy will be placed in a provisional Troop of other Scouts in the program. They may choose to stay with their Troop if the Troop is in camp during week 7. Scouts will be instructed by guest experts and some of the best in-house counselors. Badges offered will be **Citizenship in the Community**, **Citizenship in the Nation**, **Citizenship in the World**, **Personal Management**, and **Personal Fitness**. There will also be a special session on planning and carrying out an Eagle Service Project. A list of pre-requisites and a welcome letter will be sent to each applicant upon receipt of their application by the Program Director. In order to be successful in the program participants must have the pre-requisites completed upon arrival in camp.

There is no additional cost for this program; however, Scouts must be signed up separately on Tentaroo. The registration, plus a \$50 deposit, must be made by February 15. (If space is still available after February 15, payments can be made at the time of sign up.) If the Scout is an encore camper, they can take advantage of the \$50 discount for repeat campers. (See page 52 for more information about the encore camper discount.) The Eagle Academy is limited to the first 25 applicants who meet the requirements of the program.

Eagle Academy participants may invite parents, family, and others to the Friday Family Night. Cost of meals is \$8 each and may be paid upon arrival in camp.



ORDER OF THE ARROW

Steeped in the rich traditions of the Native Americans, the Order of the Arrow recognizes campers who best exemplify the Scout Oath and Law in their daily lives and by such recognition causes other campers to conduct themselves in a manner that warrants recognition.

The purpose of the Order of the Arrow is to develop and maintain excellent camping traditions and spirit, to promote year-round Scout camping, and to develop the habit of helpfulness into a life purpose of leadership in cheerful service to others. The OA is responsible for many service projects and camp improvements as well.

All members of the Order of the Arrow are encouraged to not only wear their sash at the evening colors ceremony, but also to Chapel, and family night. Members can also take part in the following programs:

Thursday Night Social: Held on Thursday evenings, all Arrowmen are invited to the dining hall for fun and fellowship as they partake in a cracker barrel.

Campfire Preparation: On Monday during siesta, all Arrowmen are asked to help build the ceremonial fire used during parent's night.

OA Call-Out Ceremony: Arrowmen are asked to help perform the weekly call-out ceremony on Friday night. See the OA Camp Chief for details.

All unit elections should be completed prior to attending camp. At some point during the week, the unit leader should be in contact with the Camp Chief to verify which Scouts and Scouters in camp have been elected to be called out. Please notify the Camp Chief of any unit members who will not be at camp to participate in the call-out ceremony. If a unit member is not present, he will still receive an invitation to the fall ordeal weekend. Out of Council units are reminded that they must provide a letter from their home lodge authorizing call-outs to be done in our camp.



CAMP AWARDS

Troop Award of Excellence: To earn this award, the Troop must attend all color ceremonies, have 75% of the members of the Troop earn one merit badge, attend chapel services in camp, and participate in the camp wide games. The Senior Patrol Leader should post a copy of the Troop Program Plan by Tuesday morning, and the Troop must participate in a conservation project that has the approval of the Nature Director. Each patrol must have earned the Baden-Powell Patrol Award. Qualifying Troops will receive a special ribbon and certificate at the closing campfire on Friday. Troops that earn this award truly set an example for others to emulate. See official application form for specific requirements.

Baden-Powell Patrol Award: To earn this award, the patrol must complete nine items including six which are required. The award application must be initialed by the Scoutmaster and Senior Patrol Leader and turned in to the Program Director by noon Friday. The award recognizes patrols in camp that set the example for others by their patrol spirit and participation in the patrol, troop, and camp-wide activities. The patrol will receive a streamer for their flag. See criteria at the back of this guidebook for more details.

Clean Campsite Standard: Special ribbons will be issued to the units that keep their campsites at a minimum average of 95% for the week. A special award is issued each week to the cleanest campsite according to the daily inspection sheets. In order to break a tie score, Camp Commissioners are authorized to issue bonus points for those units who go the extra mile and exceed the standards. Bonus points could be awarded for a camp improvement / beautification project, picking up litter on trails, or giving an extra hand in the dining hall after meals.

Campwide Challenge Recognition: Cumulative scores from the Camp-Wide Challenge events will determine who is among the top scoring patrols in camp. Allowances will be made to accommodate patrols of various sizes and age groups.

Gateway Award: A special award will be presented each week to the most outstanding Troop gateway in camp. Judging will take place after Wednesday by a team of anonymous impartial judges who will score based upon overall appearance, use of Scout Craft skills, originality, and safety.

“We Put Up Our Own Sign” Award: A fun award that will be presented to the Troop that shows some originality in replacing the camp issued parade field sign with one of their own. Signs will be judged after Wednesday by the same team of anonymous impartial judges.



SECTION 3: CAMP SERVICES

or: Would you like fries with that?

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GENERAL INFORMATION

Our camp has daily mail service. Incoming mail is distributed to the campsite's mailbox/folder located in the President's Room. Outgoing mail should be deposited in the President's Room mailbox by 10:00am.

Mail should be addressed as follows:

Bashore Scout Reservation
c/o (Scout Name, Troop #)
160 Moonshine Road
Jonestown, PA 17038-8137

Parents sending mail or postcards are reminded that anything mailed after Wednesday may not arrive in time for their son to receive it. We will make every attempt to deliver mail, however, mail that is undeliverable, or without a proper address will be marked "Return to Sender" after all attempts have failed. Packages will not be returned unless sender pays for shipping.

Phones: The phone number in the camp office at Bashore Scout Reservation is (717) 865-4583 and our fax number is (717) 865-2793. These lines are available only for official camp business and must be kept open for emergencies. There is no pay-phone available at Bashore Scout Reservation, due to the increased coverage areas and popularity of cell phones.

Messages: Phone messages will be placed in the unit's mailbox, unless marked URGENT, then all attempts will be made to get it to the unit as soon as possible.

Cell Phone Use: Unit leaders who need to keep in contact with home or office are encouraged to make use of their personal cell phones. In order to curb potential homesickness problems as well as lessening disruption for the total camping experience, we strongly recommend that units adopt a policy prohibiting Scouts from bringing their own phones to camp.

Camp Office: The camp offices are located in the President's Room of the "Barn" which is our multi-purpose building. There is an information desk in the President's Room which is manned by a staff member to answer phones, questions, and provide assistance, information, and forms which you may need while in camp. The Camp Director and Program Director office can be accessed through the President's Room as well.

Office Hours & Leader Lounge: The office is open during all program times with the exception of meal times and siesta. Although not an official "Leader Lounge", the office has air conditioning, comfortable seating, plenty of workspace, and limited wifi, and free coffee! It's the perfect place to relax, unwind, or get caught up on work in the "real world".

Lost and Found: Articles found should be deposited at the camp office. Unclaimed items will either be thrown away or donated to a clothing bank at the end of the camping season. We will make every attempt to return an item to its rightful owner. Valuable items will be locked up in the camp office; other items will be in the lost and found box in the President's Room. Please check the lost and found before leaving on Saturday.

TRADING POST

As a service to campers, a fully stocked Trading Post is operated at camp. Among the items for sale are materials and kits needed for handicraft merit badges, books, merit badge pamphlets, Bashore Scout Reservation souvenirs (hats, t-shirts, patches, sweatshirts, etc.) camping equipment, batteries, personal hygiene items, stamps and much, much, more. A snack bar is available in the afternoon and evening hours. It offers ice cream, candy, snacks, Popsicles, hot dogs, hamburgers, pizza, slush-puppies, soft pretzels, bottled water and soda and many other items too numerous to mention.



Payments: We can accept cash, Troop or personal check, or VISA and Master Card (a \$5 minimum transaction is required).

Vouchers for Merit Badge Supplies: When a Scout pays to come to summer camp at Bashore, the cost is all-inclusive. That means that all the cost for merit badge supplies has already been covered! After the unit leader registers his Scouts online for merit badges, the Scouts will receive vouchers for merit badge supplies. These vouchers may be redeemed at the Trading Post. It's best to do this on Sunday afternoon as part of the check-in process.

How Much Money Should a Scout Bring to Camp?: Past sales trends have shown us that the average Scout spends approximately \$35-40 per week in the Trading Post. Please make sure that your Scouts or unit is prepared by reviewing the costs of program materials, special activities, troop photos, as well as souvenirs and snacks prior to attending camp. We recommend that unit leaders be aware of Scouts carrying large sums of money and offer to hold it for them. This will avoid disappointment in the event the money is misplaced, lost or stolen.



Souvenir Photos: When your troop arrives in camp on Sunday afternoon, a professional photographer will be available to take a souvenir group photo of your troop. Each camper will receive a complimentary 8"x10" color print. Extra prints cost \$8.00 and can either be pre-paid with your pre-camp arrival forms, or else during the check-out process on Friday afternoon.

FACILITIES & SERVICES



Campsites are equipped with BSA standard canvas wall tents on wooden tent platforms. Each tent contains two cots. Air mattresses or foam pads could add to your comfort. Platforms are arranged in patrol groupings of five tents. Each patrol site is also equipped with a dining fly, picnic table, workbench, and trashcan.

The Adirondack campsite is set up with wooden lean-tos which are 3-sided shelters with an open front. The main advantage to lean-tos is that they are roomier and house 4 boys at a time. The open front allows for more flexibility

during inclement weather. This sometimes causes concern about privacy, so your boys may wish to hang tarps or blankets at night or while changing clothes.

Additionally, each campsite features running water and a pit-latrine. The following tools are provided and can be found hanging on the side of your latrine: a shovel, a rake, a broom, and a garden hose. Additional supplies such as toilet paper and trash bags can be obtained from the President's Room courtesy desk or the Ranger. Each campsite also has access to electricity, which should be primarily used for CPAP and other health-related machines.

Camp-Owned Equipment: Sometimes equipment such as axes, bow saws, and other items are needed to perform service projects. These may be requisitioned for use in camp at the Camp Office or from your Troop Guide. If you forgot to bring a piece of equipment, chances are we may have one to lend you. All tools and program equipment must be returned prior to camp check-out. Damaged equipment will be charged against the Troop.

Campsite Cleanliness: Every day, your SPL (or his designated replacement) should score your campsite using the enclosed inspection sheet. A camp Commissioner will then visit your site and compare his findings with your SPL's score, making any adjustments or notes on the form. Troops must maintain at least a 95% score to qualify for the Troop Award of Excellence. (See the forms section or the awards section for more information.)

Public Areas of Responsibility: Throughout the week, your Troop is asked to provide a patrol to report to a common area for clean-up detail. The schedule will be decided at the Sunday leader's meeting. Areas include the President's Room bathrooms, the dining hall bathrooms, and each of the shower houses. Cleaning supplies are provided. Your clean campsite score could be affected by not participating in this shared camp-wide duty.

Shower Houses and Restrooms: Flush toilets and hot showers are available as a convenience to campers. Occasionally unsanitary conditions require us to temporarily close the facilities until the responsible parties correct the situation. Shower houses are meant to supplement, not replace, the washstands and latrines in the campsites. Shower houses are closed to campers after taps.

Trash & Recyclables Pickup: Trash pickup will be done on a regular basis. According to the schedule given at the Sunday leader meeting, please have your full to almost full bags of trash securely tied, and placed along the road near your gateway. A separate container will be provided for recyclables. The ranger will be around to pick it up and will provide additional trash bags if needed.

TF FOOD AND DINING TF

No matter what method of dining your Troop chooses, we are confident that our flexible meal program will meet anyone's needs. The council employs a professional food service that plans and provides nutritious, balanced meals. The camp is not able to issue credit to campers for meals that are missed.

Special Dietary Needs & Restrictions: We will do our best to accommodate anyone with special dietary needs, provided we are given adequate notice. For food allergies, please have the Scout / leader ask the cook if in doubt about the preparation or contents. Please include the dietary needs form with your pre-camp arrival forms (see forms section).



Guest Meals: Occasionally units may have a guest or leader in camp that may stay overnight, or is just visiting over mealtime. If the guest is taking the place of a camper who is not in camp, there is no charge for the meals. Otherwise, the guest should pay for the meal (\$8.00 per meal) at the camp office.

Dining Hall: Unless otherwise arranged, all meals are prepared by the dining hall staff and served cafeteria style. Troops provide waiters for each meal to set and clear tables as well as refilling drink pitchers. The Dining Hall Steward is responsible for traffic control, waiter supervision of set-up and clean-up, and overall dining room operation. The Scouts will be dismissed by table to go through the line for food after grace is shared.

The Dining Hall doors will open 15 minutes prior to mealtime. The morning and evening meals will be preceded by a colors ceremony at the flagpole. Units should line up in designated area. In the case of inclement weather, there will be no flag ceremony and units should go directly to their tables.

We have an old tradition of displaying Troop neckerchiefs on the walls of the dining room. We have quite a few that are as old as the camp, and more get added each year. See page 57 for more information on this fun tradition.

Patrol Cooking: If your Troop opts to do patrol cooking (whether for the whole week or just part of it), you should let the Camp Director know at least two weeks before arriving at camp. Patrol cookers should bring their own equipment. These Troops will cook meals at their patrol sites (except for Sunday and Friday evening meals, and Saturday morning breakfast). Patrol members take turns picking up food from the camp commissary, preparing the meal, and cleaning up. Recipes and instructions are provided. **The patrol cooking menus may consist of whatever is being served in the Dining Hall. Troops will not be able to pick their own menus, just like Troops who opt to eat in the Dining Hall.** Troops who do patrol cooking may request to attend a short training on safe food handling practices when they arrive at camp.

CAMP STAFF



Our camp staff is made up of well-qualified and trained youth and adults. The youth staff is selected based upon their knowledge, level of experience and leadership, enthusiasm for Scouting, and overall maturity. Many are Eagle Scouts, or are close to attaining it. The adult staff is knowledgeable and experienced as well. We try to hire only the best role models and teachers in their fields. All of our staff undergoes extensive training in BSA Policy, First Aid, CPR, Customer Service, Teaching Techniques, Safety, Youth Protection and many more topics before they ever see their first camper. The average staff member has 3-4 years of on-the-job experience at camp.

We are proud of our staff and are confident that they will live up to your high expectations. Sometimes misunderstandings may arise between a staff member and a camper or adult leader. Our staff is trained to handle just about any situation, and has complete authority to do whatever it takes to overcome a conflict. We strive to make your week at Bashore as hassle-free and enjoyable as possible. If you ever have any comments, compliments, or suggestions, please do not hesitate to share them with us.

Your Relationship with the Staff: The staff believes that unit leaders are an extended part of our team. You may occasionally be asked to volunteer to help in a program area or with a specific project or activity. Please direct any special requests, problems, or concerns directly to the Area Director, Program Director or Camp Director.

Open Door Policy: Both the Camp Director and Program Director have an open door policy. This is to say that any leader or camper can request an appointment to discuss problems confidentially with either individual.

Complaints: (We like to call them opportunities for improvement! ☺) All staff members have been empowered to do their utmost to accommodate your requests, however if you feel your needs are not being addressed properly, please let the Camp Director or Program Director know about it at the earliest possible opportunity. Suggestions for improving the operation of our camps and camp programs are always welcome.

Join Our Staff We are always on the lookout for great new staff members of all ages! Scouts must be 14 years old and 1st Class to join as a volunteer Counselor in Training. Paid counselors must be 15 years old. We also have positions available for over 18 Scouters and other adults. Check out the staff application at the back of this guide, and pass one on to interested youth in your Troop!

MEDICAL ISSUES

Health Lodge: The camp has a fully-equipped Health Lodge capable of providing emergency medical treatment for our campers. This is primarily a first aid station. We can take care of the cuts, scrapes, bug bites, and sunburn. We are also equipped with an AED and oxygen. Anything else beyond our scope of treatment protocols will require a trip to the local ER or Camp Physician's office. The health lodge is also equipped with hospital style beds to allow campers a quiet place to rest in the air conditioning. Unfortunately any camper who is either too sick or unable to stay comfortably in his own tent overnight must return home until he is well enough to stay in camp.

Health Officer: Our Health Lodge is staffed by a fully-trained health care professional holding all necessary credentials. In any case, they are well-versed in the latest treatments for first aid, CPR, and follow protocols monitored by the PA Department of Health, the local Camp Physician, and the Boy Scouts of America. The majority of the camp staff is also trained in Basic First Aid and CPR.

Injuries and Illnesses: All illnesses and injuries incurred while in camp must be reported to the Health Officer. Staff members are prepared to give basic first aid treatment in the program areas and will call upon the Health Officer for help if needed. Serious injuries may require the completion of an incident report.



SECTION 4: POLICIES AND PROCEDURES

or: Reading this section is a cure for insomnia

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GENERAL CAMP POLICIES

Pennsylvania Dutch Council camps are operated for the benefit of all registered Scouts and Scouters in accordance with standards of the council. Rules for acceptance and participation in camp programs are the same for everyone without regard to race, color, creed, or national origin. Every precaution is taken to insure the safety of all campers and every effort is made to make their camp stay a pleasant and memorable experience. Toward that end, policies and procedures have been established that pertain to everyone in camp. Remember: The law of the camp is the Scout Law.

Automobiles: According to National policy on transportation of Scouts, the following guidelines will be enforced at camp: Drivers must be 18 years old or older and possess a valid license. Vehicles must have a valid inspection sticker, be in good mechanical condition, and carry minimum liability insurance of \$50,000 - \$100,000. Truck beds may not carry passengers. There will be only one passenger per seat belt. Traffic regulations must be adhered to and driving should be done during daylight hours. Private vehicles are not permitted in campsites or on the access roads into camp. All vehicles must be returned to the parking lot after loading or unloading gear during check-in and check-out. Anyone requiring access to the camp via motorized vehicle must secure a permit from the Camp Office, and must abide by the rules in order to maintain the privilege. Those who are physically disabled and require a vehicle for mobility will be issued a special permit by the Camp Ranger or Camp Director, and must agree to abide by the rules in order to maintain the privilege. The permit is hung from the rear-view mirror of the vehicle or displayed on the dashboard while it is in camp.

Bicycles: Bashore Scout Reservation is a relatively small camp, where it takes about 10-15 minutes to walk from the furthest campsite to the furthest program area. It is generally not necessary to ride bicycles around camp. However, though we don't encourage bicycle usage in the main camp area, we don't forbid it. Scouts may bring their bikes to camp at their own risk. We ask that they use their bikes away from other people. Of course, anyone riding a bike must wear a helmet, in compliance with Pennsylvania state law. Any Scouts who will be mountain biking are encouraged to bring their own bicycles.

Flammables: Aerosol cans neutralize the water repellency of canvas and should not be used in or around tents or canvas. Open flames are also prohibited in or near tents - this includes non-battery operated lanterns, tiki torches, lighters, candles, incense, and tobacco products. Liquid fuel cans and propane tanks that are considered extra or not in use must be stored in the Fuel Cage by the Camp Ranger. These will be labeled with your troop number and will be returned when needed, or at check-out time. Empty disposable propane tanks and fuel cans should not be put into the trash. Place them alongside the trash can so the Ranger can dispose of these properly.

Fires: Fires are a potential hazard in camp, particularly if drought conditions exist. Campers must be cautious with fire following the guidelines of the Camp Fire Guard Plan and Outdoor Code. During times of extreme drought or high heat, the Camp Ranger may declare a ban on open fires. You will be notified when those conditions are in effect.

Smoking: Smoking by adults over the age of 18 is approved only in designated areas. The only designated smoking area is behind the Dining Hall where smoking is out of view of youth. Smoking is not permitted in the campsites, the parking lot, the bathrooms, or anywhere else in camp. Youth under the age of 18 are not permitted to smoke. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems which simulates tobacco smoking.

Alcohol and Drugs: BSA has some firm policies regarding alcohol and drugs, which are not debatable. Any staff member, leader, or camper unwilling to abide by these policies will be removed from camp immediately. Possession, consumption, or being under the influence of alcohol, illegal, or non-prescription drugs will not be tolerated on any property of the BSA. Anyone facilitating or participating in the aforementioned will be dismissed from camp immediately. Use of any prescribed medications is authorized when under the care of a physician, and must be disclosed to the Health Officer on the individual's health form. The Pennsylvania Dutch Council, Boy Scouts of America, supports all local laws, codes, and ordinances of the government bodies in whose territory we operate facilities. Additionally, the council supports the National Council, BSA policy on drug abuse.

Knives, Saws, and Axes: These tools may be used only in campsites and program areas. Sheath knives are not permitted at camp. Proper axe-yards and Totin' Chip rules should be followed.

Firearms and Weapons: These may not be brought to camp. Only single shot bolt action 22 cal. Rifles or Shotguns and Bows provided by the camp will be used. Only ammunition/arrows provided by the camp can be used. Other Firearms, BB guns, Paintball Guns, Blow Guns, or weapons related to martial arts or personal protection will be confiscated and turned over to the PA State Police for proper disposal.

Fireworks: Fireworks of any type are prohibited in camp and are against the law in the Commonwealth of Pennsylvania. Items will be confiscated and turned over to the PA State Police for proper disposal.

Fishing: Fishing is permitted in Lake Stouffer during daylight hours. PA Fish and Game Commission laws must be observed. Fishing licenses are required for those over the age of 16. Catch and Release method is preferred, unless the fish will be used for merit badge purposes.

Tree Cutting: Cutting down trees is to be done only with permission of the Camp Ranger. Cutting of live, standing timber is prohibited. It is dangerous and could cause injury to campers or camp property. Any trees and branches that are already on the ground may be used by units for campfires or gateway projects.

Pets: Pets are not permitted in camp at any time during the camping season in compliance with the Pennsylvania State Health and Safety Codes. This policy does not pertain to pets of permanent camp residents or service animals.

Personal Property: The Pennsylvania Dutch Council cannot be responsible for loss or damage to personal property at camp. Scouts should be encouraged to lock their valuables in a trunk or footlocker when they are not in use. It is recommended that campers have insurance coverage for property brought to camp. Most homeowner's policies include provisions for this type of coverage. Report any thefts immediately to Camp Director, Program Director or Camp Ranger.

Curfew and Quiet Time: Rest at camp will affect the person's ability to function in a cheerful and safe manner. Scouts need 8-10 hours of rest a night. Leaders are expected to set the example by respecting quiet times for the benefit of neighboring campers and themselves. Please keep conversations low, activities to a minimum, and radios on low volume between the hours of 10:30pm and 6:30am. During those hours, campers may not be out of their site without adult supervision.

Sticks and Stones: These present potential safety hazards. They should be left on the ground except when used as part of the camp program.

Open-Toed Shoes: Footwear, such as sandals or flip-flops, and even “aqua socks”, are only permitted in shower houses, and waterfront or pool areas. For your own protection, when hiking to and from these areas, or around camp, sturdy closed-toe shoes (boots or sneakers) are required.

Running: Running in camp is not permitted on trails, wooded areas, or campsites due to the presence of the many tripping hazards such as tree roots, rocks, and uneven ground. Running is permitted in the rest of the camp, but care should be taken when running as part of a game (such as capture the flag).

Uniforms: It is recommended that campers have and properly wear a complete Boy Scout summer uniform while in camp. The summer uniform consists of a Scout short-sleeved shirt (khaki), Scout Shorts (olive green), and Scout Socks. Neckerchiefs and hats are at the individual unit's preferences. This uniform should be worn daily for the evening meal and flag ceremony, vespers, and camp-wide campfires. At all other times, Scouts are encouraged to wear their Scouting t-shirts. Units are encouraged to hold uniform inspections prior to camp in order to make any necessary corrections. Please request that Scouts leave articles of clothing at home which may advertise or promote anything that may contradict the values and ideals that Scouting is trying to teach.

Vandalism and Destruction of Camp Property: Vandalism and pranks are not only contrary to the values of Scouting, but can result in significant financial loss, injury, loss of program, and potentially closing of the camp, affected facility, or program area. There is a fine line between harmless fun and taking things too far. Any Scout or unit that takes part in vandalizing, destruction or theft of camp property will be held financially responsible for all losses incurred, and possibly may face legal prosecution and expulsion from camp without refund of camping fees. Our entire staff strives to instill a sense of pride and stewardship in our campers. As a unit leader, we hope that you will support us in our efforts to eliminate pranks and vandalism. The end result will allow us to utilize our dollars for the benefit of the campers rather than unnecessary maintenance, thus keeping the camp fees at a reasonable rate.

Visitors: Due to the busy daily and evening programs, visits other than those provided in the weekly camp schedule by parents, relatives, and friends are not encouraged and should be kept to a minimum. These visits, while well intentioned, can greatly distract or interfere with a Scout's participation as well as his advancement. They can also significantly contribute to homesickness which can ruin the week for many more than one individual. All visitors, regardless of purpose or duration of stay, are required to sign in at the Camp Office and receive a wristband. If a visitor stays for any meals there will be an \$8.00 charge per meal. (See the Youth Protection section for additional information.)

Insurance Coverage: All registered members of Pennsylvania Dutch Council are automatically covered by health and accident insurance. Under the provisions of this policy, the family is covered for up to the first \$150 in medical expenses and any amount that is not covered by the family's insurance company. (Please verify that the family's current policy number and company information is on the medical form.) It is the responsibility of the family or the injured person to file insurance claims. As a courtesy, the Health Lodge staff will provide the initial forms and information required for getting treatment. Neither the PA Dutch Council nor the Health Officers are responsible to follow up on unpaid claims, or file additional paperwork for follow-up treatments. Out of Council units are not covered by our policy and must show proof of health and accident coverage. It is advisable to check the expiration dates of your policy well before coming to camp. A letter from your council's or your unit's insurance company verifying coverage must be sent in along with your final registration payment.

Medications: If desired, the camp will hold and disperse medications. Many Scoutmasters prefer to do this themselves. All medications, whether kept by the Health Lodge or the Scoutmaster, must be kept under lock and key. Please let the Health Officer know your plan for medications when you check in.

EMERGENCY PROCEDURES IN CAMP

In an emergency, the first step is to notify the Camp Director or any other staff member. Emergencies might include a lost camper, a severely injured Scout, or an intruder. There is no need to alert the staff of impending weather, as the staff regularly monitors weather alerts.

In the event of an emergency, the Camp Director will sound the alarm. All campers should report to the parade field (next to the dining hall) for further instructions. If the alarm sounds while patrol cooking is in progress, an adult may remain in the site to tend the stoves, and the SPL should report that situation when asked for a headcount.

For more information about specific emergencies, see the “emergency procedures in camp” document at padutchbsa.org/bashore under “summer camp”.

For more information about weather-related procedures, including lightning safety, see the Weather Hazards information at scouting.org.



CONTACT WITH WILDLIFE

The Bashore Scout Reservation is the natural habitat for many species of animal. Please keep in mind that these animals make their residence on a year-round basis. If you encounter wild animals while on a hike or in your campsite, do not disturb or injure or attempt to chase it away. All campers are expected to respect wildlife and subscribe to the Outdoor Code while in camp. The wildlife inhabiting Bashore Scout Reservation is protected by the PA State Game Laws. Any camper or visitor who intentionally injures, harasses, or kills any of the wildlife in camp will be held legally and financially responsible. Please report any such cases to the Camp Director.

If you come in contact with an animal that is behaving strangely, (staggering, lying still - not trying to flee, seems sickly, foaming at the mouth, etc.) immediately report it to the Camp Director or another staff member. Do the same if you are bitten or scratched by any wildlife. Never pick up or touch an animal that is injured or dead.



Ticks: Each year we hear more and more about the ever increasing tick population. Lyme disease is at an all-time high in Pennsylvania. To protect yourself, insect and tick repellent are highly recommended, and will also help prevent diseases from mosquitoes and other insects. However, repellents are not totally foolproof, especially against ticks. Wearing long pants, long sleeved shirts and hats while in tick infested areas cuts down on the risk of bites. Educate your campers about ticks, and have them check themselves on a regular basis, especially after walking through tick habitats. If a tick is found, report it to the Health Officer who will remove it and preserve it in case a Lyme disease rash develops.



Ultimately, use common sense around the Bashore wildlife. Report incidents and suspicious activity to the staff, and use caution and preventative methods to avoid illnesses. For more detailed information, see the emergency procedures document at padutchbsa.org/bashore under "summer camp".

YOUTH PROTECTION

We take our responsibility for the welfare of youth entrusted in our care very seriously. For that reason, policies have been established which pertain to the control of visitors on camp property, release of youth from camp, and verification of no-shows at camp. Policies are summarized below and will be covered in greater detail at the pre-camp leaders' meeting and as part of the troop leader's orientation upon arrival at camp.

PA Act 15 Clearances: PA Act 15 requires all volunteers working with youth in Pennsylvania to meet specific state mandated background check requirements including:

- Pennsylvania State Police Criminal History Check
- Department of Human Services Child Abuse Check
- FBI Fingerprint Based Federal Criminal History Check <Volunteers living in the state for 10 years or more are exempt, however, they must complete a Disclosure Statement for Volunteers that they have 1) lived in the state for 10 years or more and 2) have not been convicted of a list of crimes.> Pennsylvania residents should provide proof of completion clearances listed above and upload them to the Council website. Non-PA should complete a Non-Resident Disclosure Statement and submit it with the pre-camp arrival forms, due 2 weeks prior to arriving at camp. For more detailed info, click [this link](#).

Youth Protection Training: If you or any other adult leaders have not had BSA's Youth Protection Training within the past 3 years, we highly recommend it before coming to camp. The course is available on-line at www.scouting.org, through your local council, or district. For your convenience, we also offer this training based upon demand during your week at camp.

Absentees & No Shows: When any youth camper on the troop's roster does not arrive with the Troop, the absentee/no-show should be noted by the Troop, and Troop leaders should check with the parent or the legal guardian.

Sign In & Sign Out: All visitors must report to the Camp Office to sign-in and sign out. Temporary visitor passes are issued to those persons who are in camp for a limited time. This policy does not apply during family night activities. Whenever a camper, leader or staff member departs camp, he / she must also sign-in and sign-out at the office. Anyone suspected of being an unauthorized person should be reported to the nearest program area director, leader, or staff member who will contact the Camp Director. This procedure will be modified on Friday during family visits.

Color-Coded Wrist Bands: These are issued to all campers upon arrival at camp and must be worn at all times to properly identify to others that you belong in camp. Meals may be denied to anyone not wearing a visitor wrist band. In the event a wrist band is lost, a replacement is available at the pool office during normal program hours.

ID Verification: If a parent or legal guardian needs to pick-up their child during camp, they need to inform the troop leader prior to pick-up. The person picking up the child must come with a troop leader to the camp office so that the child can sign-out and identification be verified. Prior to departing, a camper release verification form must be completed. Upon return, the camper must again be brought to the office by a responsible adult and not merely dropped off. This policy does not apply on Friday evenings during Parent's Night activities.

Leadership Requirements: The Scoutmaster (or primary leader for the Troop) is expected to have charge of the Troop at all times and is responsible for the conduct of troop members. Scoutmasters need to know of Scouts needing special attention due to physical challenges or personal problems such as heart trouble, asthma, allergies, special medication requirements, excessive shyness, etc.

At least two adults, one of whom must be at least 21 years of age, need to attend camp with the troop. Ideally, the troop's Scoutmaster is the best choice for camp Scoutmaster but a registered adult at least 21 years old in another position within the troop can fill the position and the other adult can be an Assistant Scoutmaster or Committee Member. If parents are asked to help fill in a leadership role, they must be registered members of the BSA. At least one unit leader in camp (preferably all) should have current certification in Youth Protection Training. If this is not possible, then training will be made available in camp. Volunteers must also have PA Act 15 Clearances completed.

Hazing: Hazing, initiations, and bullying do not belong in Scouting and will not be tolerated at camp. Leaders should make sure any improper incidents are reported immediately. Leaders need to be alert for behavior that appears to be hazing or initiation-related and report it to the Camp Director. For more information, see the document "Dumping the D's" at padutchbsa.org/bashore under "summer camp".

Grey Areas: Grey areas are those things that may be acceptable in other segments of society but are not to be a part of the Scouting program. We must continually remind ourselves that entertaining campfire programs offer excellent opportunities to teach values of Scouting and must not detract from, nor contradict the philosophy expressed in the Scout Oath and Law. Just because a skit, song, or story falls in a gray area does not, in itself, establish that it may not be done, however, the gray areas below should alert leaders to exercise their best judgment:

- ♣ **Underwear:** Concerns are nudity, natural modesty of Scouts, mental fitness, and cleanliness.
- ♣ **Water:** We must avoid physical or emotional damage or clothing and equipment damage. No camper should be a victim or be subjected to humiliation.
- ♣ **Body Functions:** Implication of bodily functions, such as urination, defecation, or sexual acts is prohibited. Toilet paper should not be used for humor.
- ♣ **Alcohol and Drugs:** Alcohol and drug abuse are major concerns. These must not be encouraged nor should they be used as a subject for humor.
- ♣ **Cross-Gender Impersonation:** This type of humor can be funny, but can lead to embarrassment or even sexual harassment. Usually, it is not *what* is done, but *how* it is done that causes problems. Discretion should be used.



SECTION 5: MISCELLANEA

or: We just didn't know where else to put this stuff.

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- 52 **Alternative Options for Attending Camp**
- 53 **Senior Patrol Leaders**
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- 59 **Medical Forms**



CAMP PHILOSOPHY

The goal of Scouting is to develop desirable character, personal fitness, and citizenship skills in young people. One of the ways the Pennsylvania Dutch Council, BSA does this is through an integrated summer camp program.

The council's approach to camping is to start Cub Scouts in day camp and family camp experiences and then to gradually increase the amount of time a boy is in resident camp from three days to five days. After a progressive Cub Scout camp experience a boy will be ready to attend a full week of Boy Scout summer camp program.

Whether a boy is camping in a Cub Scout or Boy Scout program, he will be attending an accredited camp that has a fully trained staff. Our camps also supplement the regular staff with the volunteer leaders who come to camp with the boys. These leaders bring skills and talents that enable the council to provide a more diversified program.

The council strives to help a boy learn to participate in age-appropriate programs which will maximize his camp experience by encouraging him to do activities as an individual, as a member of a patrol, and finally as a member of a Troop. The council recognizes the fact that the strength of its programs is based solely on the strength of the individual Troops. The strength of the units attending camp will continue to build a quality program which will meet the needs of units and youth members for years to come.





ALTERNATIVE OPTIONS FOR ATTENDING CAMP



Most Scouts attend camp with their Troop. However, other options exist.

Provisional Campers: If there is a Scout in your unit who needs to beef up his advancement or is torn between participating in the older Scout program and working on badges, this is the best solution for him. A Scout can attend a second week of camp for a greatly discounted fee. He simply signs up at the council office, and is assigned to a troop in camp. He will camp with them and be expected to fully participate as a contributing member of that troop, whether in camp-wide games or assisting with chores.

This is also a good solution for those Scouts who are attending a High Adventure Base or National Jamboree while their Troop attends camp. If the alternate event is a Council-sponsored activity, he can sign up for a week of provisional camp that fits his schedule at the discounted rate!

First-year campers and Blue Mountain Man participants should not attend camp without their units. They should not be provisional campers. Immaturity, homesickness, and behavior issues often arise, causing a bad experience for the individual and the unit hosting him. Register provisional campers on Tentaroo, and choose "provisional" as the camper type.

Encore Camper Program: This is available to any Scout or leader wishing to return for an additional week of camp at a reduced fee (\$50 off). The returning Scout may simply finish up requirements on uncompleted merit badges, earn additional badges, or participate in any of the many specialty programs. It is also a good way for the older Scouts to earn badges as well as participate in the older scout program or one of the specialty programs. This is part of the "provisional camper" program (see above information). Scouts must have attended Bashore Scout Reservation or a BSA High Adventure Base to be eligible. Attendance at other council camps does not qualify (though Scouts from other councils who attended Bashore this year are eligible). Register encore campers on Tentaroo and choose "encore" as the camper type.

Older Scouts: Older Scouts have some unique opportunities to take part in special programs and even entire weeks geared towards their needs. Older Scouts can attend the Eagle Academy or Cycling Week. They can also participate in COPE or STEM. See page 28 for more detailed information.



SENIOR PATROL LEADERS

Summer Camp and your SPL: We realize that for the Patrol Method to work properly in Summer Camp, the Senior Patrol Leader is often sacrificing his time and advancement opportunities in order to lead his troop. In light of this, we have come up with several programs that should help "lighten the load" and offer support as he goes about his job while in camp.

SPL Head Start Program: We offer the opportunity for Senior Patrol Leaders to arrive 3 days ahead of their troop and get a head start on their Merit Badge work. SPL's would arrive in camp on Wednesday evening and stay through Friday evening as a provisional camper in the site where his troop is assigned. The SPL must return home on Saturday, since there is no supervision or meal accommodations for him after the staff is dismissed at noon. Due to Staff Week scheduling, SPL's registered to attend Week 1 with their troop will return during the end of Week 2 to complete badges not finished in camp.

Reward your SPL: Another available option is for the troop to reward the SPL for a job well done by offering to send him for an encore week at camp as a provisional camper in either the traditional program, the National Youth Leader Training course, Eagle Academy or, if he is of age, as a participant in the Venture Program. The encore camper discount applies to all programs except the NYLT course due to the special materials provided as part of the course fee.

Regular Meetings: We hold daily SPL meetings after the flag raising ceremony each morning, as well as a special end-of-the-week feedback/wrap-up meeting on Thursday evening after chapel, hosted by a camp administrator.

SPL Guidebook: A newly revised SPL Guidebook will be provided at the pre-camp leader orientation meeting (in the spring). It is also available on the Council website (padutchbsa.org/bashore under "summer camp"). The book outlines all of the duties and information he needs to do his job while in camp. The book also contains helpful leadership hints and some forms that are specific to the Senior Patrol Leader.



TA FAMILY NIGHT TA



In keeping with the Council's "Open Door Policy" we encourage units to take advantage of the Family Night program. Parents have the opportunity to visit the camp, eat a meal with the troop, and attend the closing campfire where Scouts and their units are recognized for the accomplishments of the week. This program is completely optional and flexible. It is up to the individual unit to promote Family Night.

Meals: Family night dinner is a camp tradition on Friday evenings. Meals are available at a cost of \$8.00 per guest and must be pre-ordered. A preliminary count for guest meals can be sent in with

the pre-arrival forms, and a firm number will be asked for at check in. All Friday night guest meals must be ordered no later than at check-in time. Due to ordering deadlines, no additional orders will be taken after that time. Campers' meals are included in their registration fee. Meals will be pre-packed according to unit size and will include pre-ordered meals for family members. Meals should be picked up at the commissary between 5:00 and 5:30pm. Visitors should plan to eat their meal in the troop site, rain or shine. You may want to request that parents bring extra lawn chairs in case sufficient seating is unavailable. Also, parking is not permitted in the campsites. Please plan accordingly.

Some units have other traditions for their evening meal – such as a cookout or covered dish. If your troop is making other arrangements, please notify the Camp Director at check-in time so we can adjust our orders accordingly.

Campfire Program: Troops will line up for campfire at 7:30pm in full uniform in front of the flagpole in the lower meadow. If the weather is not cooperating, an announcement will be made regarding location and changes in the program.

Troops participating in the campfire are required to schedule an audition for their "act" with the Program Director. In order to keep the program to a suitable length, we are asking each troop to contribute either a song, skit, or cheer (only one). The campfire will also include special unit recognition as well as special individual recognition. The evening will be topped off with the OA Callout Ceremony. The campfire is expected to end around 9:00, depending on the number of units and OA Candidates in camp. Parents are welcome to go back to the campsites of those units who have special events planned.

Overnight Visitors: Limited accommodations including a free continental breakfast are available for parents or leaders who are helping to transport Scouts home on Saturday. There are several hotels within a short drive from the camp as well. All parents who are not planning to stay Friday night should leave camp no later than 10:00pm. Scouts who wish to leave camp with their parents on Friday night may do so only with permission of the Scoutmaster and must fill out a camper release form which can be found in the forms section of this book.

Pets: Pets are not permitted in camp at any time during the camping season in compliance with the Pennsylvania State Health and Safety Codes. This policy does not pertain to pets of permanent camp residents or service animals.

BASHORE HISTORY



Bashore Yesterday: In 1946, John S. Bashore, a well-known Lebanon businessman and philanthropist, recognized the need for a permanent camp for the boys and girls of Lebanon County. He purchased and donated a tract of land known as the Fahler Farm. It consisted of 140 wooded and 110 cleared acres with a stream, large barn and farmhouse along with several outbuildings. In 1947 the first Boy Scout Summer encampment was held on the site. Scoutmasters provided the program, and the dining hall consisted of a large surplus tent with a wooden floor. The lake and dining hall were not built until the early 50's. The first camping season was two weeks long, and served approximately 100 Scouts and leaders.

In the first few decades, the vision and financial help of men like Vernon Bishop, H. Roy Kohl, and Brigadier General Clair Stouffer, brought to fruition the dream of Mr. Bashore. Over the years, with assistance provided by organizations such as the Lebanon Rotary Club and the Friends of Camp Bashore, and a countless number of dedicated volunteers, Bashore Scout Reservation has grown and evolved into one of the finest camps in the country.

Bashore Today: Bashore Scout Reservation has grown to over 400 acres of mainly wooded land, with an extensive network of hiking trails, 5.5 acre lake, beautiful swimming pool, state-of-the-art dining hall, shooting ranges, shower facilities, and several buildings and pavilions used for winter camping accommodations.

Today a staff of 60-80 serves more around 100 Troops over a 7-week season, amounting to more than 1800 campers and leaders from all over the eastern United States. In the "off season" the camp serves more than 2500 Boy Scouts, Girl Scouts, church youth groups and other organized groups. The Pennsylvania Dutch Council has recently completed a major capital campaign to further improve both Bashore Scout Reservation and J.E. Mack Scout Reservation, as well as establish an endowment fund to ensure the continued growth, development, and maintenance needs of each camp in the future. As time goes on, Bashore Scout Reservation continues to grow and improve making it one of the premier camps in the region.

THE LEGEND OF JOSEPH JOHNS

Joseph Johns was born into slavery on a corn and cotton plantation in Fauquier County, Virginia, in 1794. At the age of 49, he fled northward to Pennsylvania, with two other slaves in 1843. They traveled mostly in the darkness of night, crawling on hands and knees, and slept during the day, so they would not be discovered. They had to swim or wade across every lake, river and stream because to use a bridge would be too dangerous. There were many bounty hunters at the time, anxious to capture runaway slaves and return them to the masters for a reward.

Eventually he met up with John Fahler who owned the farm that has now become Bashore Scout Reservation near Greenpoint, PA. Mr. Fahler gave him permission to construct a small hut and live on his property in exchange for help on his farm. The hut was constructed of Oak and Birch logs, in an Indian tepee style, with its walls packed with mud and leaves to keep out the weather. It was reported to be twelve feet in diameter and thirteen feet tall. It had a wooden door, but no windows. It was heated by a small woodstove. Nearby were two springs which still flow today. He lived off the land, hunting and fishing. He primarily made his money by working for the local farmers and selling charcoal that he made for the local iron furnaces and railroad. There are approximately twelve charcoal "flats" on the mountainside that are still visible.

He lived in solitude up on the mountainside until his death on February 7, 1906. Because no official birth records were kept of slaves, there is a chance that he could have been older than 112 when he died. He remembered the War of 1812 in great detail. In an interview shortly before his death, he recollected, how he, a boy of 10 years old watched George Washington's funeral train pass through the town where he lived. If this were true he would have been about 117 years old at the time of his death.

The original site of his hut can still be visited. Over the years since the Fahler Farm became Bashore Scout Reservation, the hut has been rebuilt several times by the Scouts as service projects. During the reconstruction, several artifacts were discovered such as broken pottery and a handmade mule shoe. In 1994 a stone memorial was erected at the entrance of the camp by the Lebanon County Historical Society to preserve the amazing legend of "Old Black Joe". During your stay at Bashore Scout Reservation you can learn more details about this local legend, as well as visit the old homestead on top of the mountain.



BASHORE'S HERITAGE

At Bashore Scout Reservation, we are proud of our heritage and traditions. We hope you join along in some of our traditions and make Bashore your True Blue Mountain Home!

Camp Song

O'er the fields of an old plantation
There's a spot we call our own
Named Bashore Scout Reservation,
It's our True Blue Mountain Home!
In the heart of the dim old forest
Stands our Boy Scout cabin school
Where we're taught of God and country
And learn the Golden Rule.

How we Boy Scouts all love to meet there
And light up a bright campfire.
Then sit around in a circle,
Singing like the old church choir.
Brother here clasps the hand of brother
Tow'ring o'er the wrecks of time.
In the steps of our Scoutmaster,
We make our lives sublime.

In the morning when birds start singing,
Waters ripple in the brook,
You can hear the Scout voices ringing
From the mountain, vale, and nook
To this dear spot of our mem'ries.
We'll return with passing time.
In the friendship of our rev'ries,
Remember Auld Lang Syne.

Neckerchiefs: At Bashore, we are proud of all the Troops who spend a week with us. It has become tradition for Troops to donate a neckerchief to the camp, which we prominently display on the walls of our dining hall. After being in operation for many decades, we have collected quite an impressive array of neckerchiefs! If your unit is not represented on the rafters of our dining hall, we encourage you to present a neckerchief to hang for posterity.

Fight Song

I was Camp Bashore born
And Camp Bashore bred,
And when I die,
I'll be Camp Bashore dead!
So go! Go Camp Bashore! Bashore!
Go! Go Camp Bashore! Bashore!
Go Camp Bashore!
Bashore Men!

Bashore Grace

For the mountains and the trees,
For the water rippling in the brook,
For the fields of this old plantation,
And for the food we are about to share together,
We thank you, Father,
For our True Blue Mountain Home.



DIRECTIONS

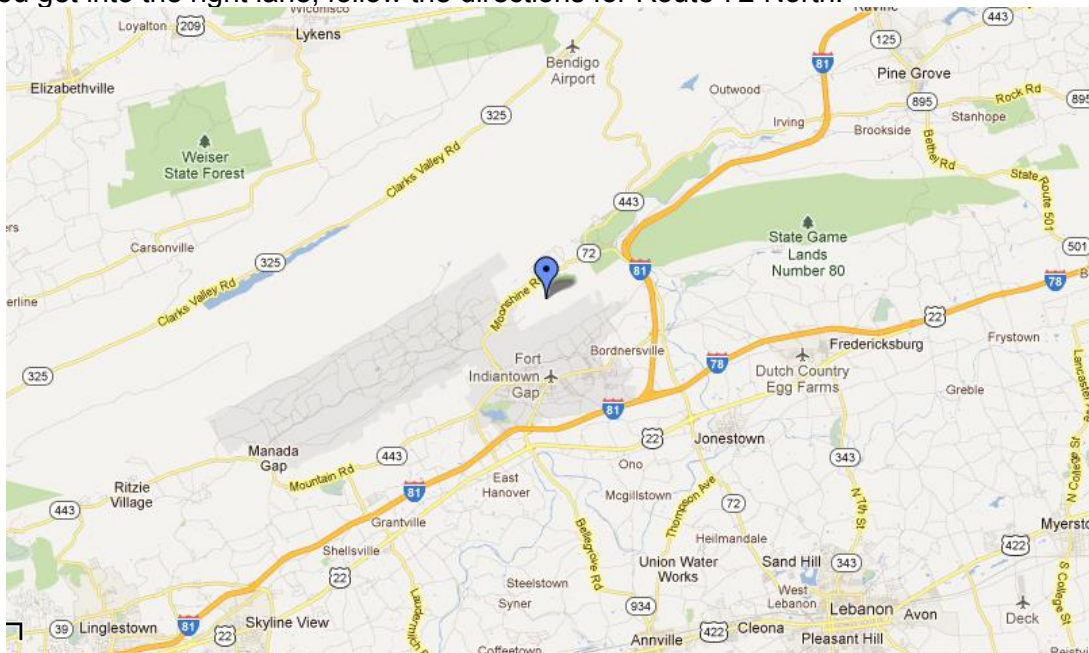
The camp can be reached by several different routes and is easily accessible from major highways and interstates. To use MapQuest, type in: 160 Moonshine Road, Greenpoint, PA for your destination information. (MapQuest shows our physical street address as Swatara State Park)

From Route 72: Take Route 72 North through the city of Lebanon. After passing through the city, remain on Rt. 72 for approximately 14 miles. Pass through the towns of Ebenezer, Jonestown, and Lickdale. After passing through the intersection at Lickdale begin looking for signs for Rout 443 West. This will be a left-hand turn onto Moonshine Road. Follow Rt. 443 West (Moonshine Road) for 1.5 miles, camp is located on the left hand side.

From Route 934: This road can be accessed via Route 322 or 422. Take route 934 North through the town of Annville, continue to follow North towards Fort Indiantown Gap Military Reservation. When you go through the Route 81 interchange, remain in the left lane and look for the intersection of Asher Miner Road. (There is a Mobil Gas Station called Funck's Mini Mart & Restaurant on the right.) At Asher Miner Road, turn left and follow to next stop sign. Proceed straight ahead onto Rt. 443 East. Follow route 443 East (also called Moonshine Road) for approximately 4 miles, camp entrance is on the right side. If for some reason you miss the Asher Miner road, keep going straight through Fort Indiantown Gap, and into the town of Lickdale. At the traffic light, turn left and proceed as if following the Route 72 directions.

From Route 81: North or south, take exit 85 (Fort Indiantown Gap Exit) at the bottom of the ramp, turn right onto Route 934 North and get into left lane. At the Funck's Mobil Mini Mart & Restaurant, turn left onto Asher Miner Road. Follow balance of directions for Route 934 listed above.

From Route 76 (PA Turnpike): Take the Lebanon exit and at the top of the exit ramp (traffic light) turn left onto route 72 North. Route 72 and 322 split. If you stay in the left lane, follow directions for 934 North. If you get into the right lane, follow the directions for Route 72 North.



Click the map above for an interactive Google Map.

MEDICAL FORMS

Exams: All campers and leaders who are in camp for more than 72 consecutive hours are required to have an up-to-date health history and physical examination form on file with the Health Officer. This means Parts A, B, and C of the medical form. Units should provide photocopies of the original forms for each person. (See the forms section.)

Any person who arrives without a current medical form on file may not stay in camp beyond 24 hours, and will not be permitted to take the swim test or participate in any strenuous activities. Arrangements must be made to obtain a physical exam within that time frame or else the person must return home until the situation is resolved. There is a local urgent care facility that offers walk-in service. Units are responsible for any costs of getting a new physical as well as making transportation arrangements.

For adults who are staying less than 24 hours in camp, a current medical form is required by our staff in order to render appropriate emergency medical treatment if needed. Medical forms provide basic medical history and emergency contact information, and no doctor's office visit is required, although it is recommended. Swimming and strenuous activities will be permitted at the discretion of the Health Officer.

Updated Information: Please ask parents to keep their emergency contact person informed of their whereabouts or of any special information that may be helpful in the event of an emergency. Please also make sure that the person you list as the emergency contact knows that they are listed on the form. We don't want to surprise them if there actually is an emergency and we need to call them.

Accessibility: Most of the facilities at Bashore Scout Reservation have been upgraded over the past several years to comply with ADA standards. Wheelchair access is available to all program areas as well as the camp office, trading post, dining hall and shower house facilities. The pool has a chair lift as well. Please notify the Camp Director if your unit has any special needs for accessibility and we will do our utmost to accommodate them.

Medical Rechecks: We ask that Troops send in their medical forms with their other pre-arrival forms, at least two weeks before arriving at camp. This helps expedite your check-in process. However, please note that even when medical forms are sent in advance, campers still need to meet briefly with the Health Officer when they arrive at camp. Medical rechecks are required of everybody at camp – sending medical forms early just makes the check go faster.

SECTION 6: FORMS

or: The stuff you'll want to print and copy

Forms for Before Camp:

- 61 Directions for Registering on Tentaroo**
- 64 Campership Application (for Pennsylvania Dutch Troops only)**
- 65 Pre-Camp Swim Test**

Program Forms:

- 69 Merit Badge Schedule (register for classes on Tentaroo)**
- 70 Program Plan Schedules (general and blank)**
- 72 Blue Mountain Man Pocket Guide**
- 74 Survival Kit Lists (for Wilderness Survival and Emerg. Prep.)**
- 76 Rowing and Sailing Knots**
- 77 Climbing Knots**

Awards:

- 78 Troop Award of Excellence Form**
- 79 Baden Powell Patrol Award Form**
- 80 Scoutmaster Merit Badge Form**
- 81 Clean Campsite Form**
- 82 Knot Club Award**
- 83 Summer Camp Photo Contest**

Miscellaneous Forms:

- 85 Medical Form (Parts A, B, and C)**
- 89 Special Dietary Needs Form**
- 90 Camper Release Verification Form**
- 91 Map of Bashore Scout Reservation**
- 92 Staff Application**



Bashore Camp Registration Instructions



Bashore Scout Reservation handles its camp registrations online using the camp management system provided by [Tentaroo.com](https://tentaroo.com). This is a somewhat new system for Bashore so it may take us a few seasons to figure out all the quirks of the system. In addition, Tentaroo is continually rolling out new features.

If you need help with Tentaroo, take a look at the tutorial videos found at [Tentaroo Online Registration](#). You can also contact the Pennsylvania Dutch Council Service Center at 717-394-4063 or daniel.hanson@scouting.org.

Follow the steps below to make your camp reservation and get registered for summer camp at Bashore Scout Reservation.

Step 1: Make your unit reservation

- Go to [Bashore Sign Ups](#) to take a look at current availability.
 - Camp sessions will be closed when at least 250 youth campers are signed up. The Week 7 Eagle Academy is limited to 25 Scouts.
- After deciding which session your unit wants to attend, go to padutch.tentaroo.com and to sign up and pay your \$50 registration fee.
 - Patrol sites accommodate up to 10 people.
 - Patrol site deposits are not applicable to camper fees and are non-refundable.
 - Reservations are taken in the order patrol site deposit payments are received.

Step 2: Begin entering your unit roster

- When reviewing your Tentaroo account, ensure that your contact information is correct for your unit. The primary and alternate contacts listed are the individuals who will receive all invoices, receipts, and other messages sent from Tentaroo.
- Go to Your Roster. Begin entering youth and adult campers you know will be attending camp.
 - If you do not know everyone planning to attend, that is ok. Additional Scouts and adults can be entered into the roster at any time.
 - Scouts and adults must be entered in the roster in order to register them for classes when class sign-ups begin.

Step 3: (see next page)

Step 3: By February 15, pay your Scout deposits

\$50 per Scout deposits are due by February 15 and are non-refundable (but they are transferable) to another Scout.

- Log into your [Tentaroo account](#) and select the event you want to make a payment for from the list on the left.
 - Under Bashore Summer Camp, you may see multiple camp sessions listed. This happens, for instance, if you have Scouts coming to your regular week of camp, one coming provisionally or as an encore camper another week, and Scouts attending Eagle Academy.
- If you need to add additional Scouts or adults, select Change Registrations, add the additional campers and select Save. If you need to decrease your number of Scouts or adults, contact Leslie to make the adjustment.
- To make a payment select Add Payment. You will see the total camp fee due. Free adults are already factored into the total. Enter the amount to be paid and click Add Payment. This will add the payment amount to your Cart.
- Repeat these steps as necessary for each camp session you have Scouts or adults attending until deposits for all Scouts in all sessions are in the Cart.
- Go to Cart.
 - To pay by credit/debit card or eCheck, enter the required information and click Submit My Order. You will receive an emailed receipt.
 - If you want to mail a check, leave the payment amount in you cart. Send your check to the Pennsylvania Dutch Council and indicate the unit and camp session. Council staff will record the payment in Tentaroo and you will be sent a receipt.

Step 4: Beginning April 2, add your individual Scouts and adults to your registration

Beginning April 2 (around 9 am), you will be able to begin adding individual Scouts and adults to your camp registration and begin signing Scouts up for classes. You will only be able to register the number of Scouts for whom the \$50 deposit is paid for classes.

- Log into your Tentaroo account.
- First, make sure everyone you want to add has been entered into your roster by going to Your Roster and adding New Campers or New Leaders as necessary.
- Go to Event Registration then select New Camper Registration or New Leader Registration.
- Select the individual you wish to register then select Create Registration.
- On the Profile tab, update or add any further information as needed.
- On the Classes tab, select the individual's class schedule
 - You can add, delete, or adjust class schedules, as long as space is available, until the day before your camp session begins.
 - For a video demo on how to schedule an individual for classes go to [Tentaroo Online Registration](#)
- Once finished click Save, Add to Cart at the bottom. This will add the individual's registration and class schedule to the cart.
- Repeat these steps for everyone you wish to register.
- Once finished, go to your Cart and Submit Your Order to finalize. If this is not completed, individuals will not be registered for the event and class schedules will not be saved.

Step 5: Pay your final balance

Final balances are due by May 15 to receive the discounted rate. After May 15 prices increase.

- Log into your Tentaroo account and select the event you want to make a payment for from the list on the left.
- If you need to add additional Scouts or adults, select Change Registrations, add the additional campers and select Save. If you need to decrease your number of Scouts or adults, contact Leslie to make the adjustment.
- To make a payment select Add Payment. You will see the total camp fee due. Free adults are already factored into the total. Enter the amount to be paid and click Add Payment. This will add the payment amount to your Cart.
- Repeat these steps as necessary for each event you have Scouts or adults attending until deposits for all Scouts are in the Cart.
- Go to Cart.
 - To pay by credit/debit card or eCheck, enter the required information and click Submit My Order. You will receive an emailed receipt.
 - If you want to mail a check, leave the payment amount in you cart. Send your check to the Pennsylvania Dutch Council and indicate the unit and camp session. Council staff will record the payment in Tentaroo and you will be sent a receipt.

Frequently Asked Questions

How do we handle Camperships or popcorn sale prizes?

- Subtract the amount of the camperships and/or popcorn prizes from the balance due and pay the remaining balance. The Council will verify that the individuals who received camperships and/or prizes are registered for camp. If so, the amount will be applied to your account.

What if a Scout/adult drops out at the last minute, decides to add at the last minute, or wants to change classes?

- Registration changes and class changes can be made until one (1) day prior to your camp session.
- To add a Scout, follow the directions above under Step 4.
- To remove a Scout:
 - Go to Event Registration
 - Select the Scout/adult from the left
 - Scroll down under the profile tab and check the Delete? Box.
 - Click Save, Add to Cart
 - Go to the Cart and click Submit My Order. The balance paid for that individual will be credited back to your Tentaroo account. Standard Refund terms apply if you want to have that amount refunded to your unit.
- To change a class schedule:
 - Go to Event Registration
 - Select the Scout from the left
 - Select the Classes tab
 - To remove classes drag them from Current Schedule list back to the Available Classes list
 - Add any new classes desired
 - Click Save, Add to Cart
 - Go to the Cart and click Submit My Order

2018 CAMBERSHIP APPLICATION

The purpose of a campership is to assist those Pennsylvania Dutch Council (PDC) Scouts (**Youth Only**) with a financial need to attend camp. Completion of this form DOES NOT automatically guarantee a campership. Camperships are made on the basis of need and available funds. Requests for campership funding can only be considered for boys attending a PDC camp. **Application must be received at the above address by March 15.** Incomplete, unsigned, or applications received after this date will not be considered. Notification of campership awarded will go to the Unit Leader for Boy Scouts and to the parents/guardians of Cub Scouts. All award amounts are based on early bird discounts. **All information must be completed. Camperships are not transferable to either another Scout or another year.**

Scout's Name _____ Unit # _____ District _____
Address _____ City _____ State _____ Zip _____
Parent/Guardian Name _____ Phone Number _____
E-mail Address _____ Number of Dependents _____

(Do Not Include Parents/Guardians)

Father's job title and place of employment _____

Is Father a Registered Scout Leader? Yes No Is Father Planning to attend camp with child? Yes No

Mother's job title and place of employment _____

Is Mother a Registered Scout Leader? Yes No Is Mother Planning to attend camp with child? Yes No

Single Parent? Yes No Other Youth attending a PDC Summer Camp? Yes No

Will the Scout be a member of the 2018 PDC summer camp staff or CIT? Yes No

Family's Annual Income:

less than \$20,000 \$20,001-\$40,000 \$40,001-\$60,000 \$60,001-\$80,000 \$80,001-\$100,000 \$100,001+

Scout will attend (check one): Day Camp Cub/Webelos 3-day res. Cub/Webelos 6-day res. Boy Scout Camp

Cost of Camp:	Total Youth Camp Fee	\$ _____
Amount Scout will contribute from project or fund raisers (popcorn, camp cards etc.)	less	\$ _____
Amount family will contribute	less	\$ _____
Amount unit or chartering organization will contribute	less	\$ _____
	Total Funds Contributed	\$ _____
Amount of campership requested (cannot be more than 1/2 of total youth camp fee)		\$ _____

Short statement on why a campership is requested (if needed please attached another sheet): _____

I certify that to the best of my knowledge the information on this form is accurate.

Parent/Guardian Name (Print): _____ Unit Leader Name (Print): _____

Parent/Guardian Signature: _____ Unit Leader Signature: _____

Date: _____ Unit Leader Address: _____

Unit Leader Email: _____

Unit Leader Phone: _____

Unit Swim Check Procedures

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim tests should be renewed annually, preferably at the beginning of each outdoor season. Traditionally, swim classification tests have only been conducted upon arrival at summer camp. However, there is no restriction that this be the only place the test is conducted. It may be more useful to conduct the swim classification prior to a unit's arrival at summer camp.

Special Note: Although swim tests may be conducted prior to summer camp, the Aquatics Director is expected to review or retest any Scout or Scouter whose skills appear to be inconsistent with his or her classification. Additionally the Aquatics Program Director is authorized to retest any Scout or group of Scouts when he or she is reasonably concerned that pre-camp swim tests were not properly administered.

Purpose of this Policy

The Pennsylvania Dutch Council has adopted the Unit Swim Check policy to promote the purposes of BSA aquatics.

The BSA Aquatics program has five basic objectives.

- To give youth self-confidence and skill in aquatics
- To instruct youth in self-preservation, the care and use of aquatics equipment and rescue methods
- To promote aquatics recreation
- To develop physical strength and coordination
- To aid units in planning and conducting a safe year-round aquatics program

If a Scout is enrolling in an aquatics merit badge, they may be asked to retake the swim test at summer camp under the direction of the summer camp Aquatics Program Director. This is to ensure the safety of all Scouts involved in the merit badge class. Participating in Aquatics merit badges exposes the Scout to additional risks not normally involved in recreational boating or swimming activities.

Administration of the Swim Test

All persons participating in BSA Aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances.

The BSA Aquatics swim test classifies Scouts and Scouters into three swimming ability groups.

The three swimmer ability groups are swimmer, beginner, and non-swimmer.

- The swimmer test demonstrates the minimum level of swimming ability required for safe deep-water swimming. It is also required for a scout to take any of the Aquatics merit badges.
- The beginner test demonstrates that the Scout is ready to learn deep-water skills and has the minimum ability required for safe instructional and recreational activity in a confined swimming area in which shallow waters, sides, or other support are less than 25 feet from any point on the water.
- All Scouts and Scouters who do not complete the beginner test or who choose to not participate in any test are classified as non-swimmers. All non-swimmers should be encouraged to take swim lessons to improve their swimming ability and become comfortable participating in water activities.

The BSA Swimmer and Beginner Test

Swimmer Test

Jump feet first into water over the head in depth, level off and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen or front crawl (freestyle); then swim 25 yards using an easy, resting backstroke (hands in water). The 100 yards must be completed in one swim without stops and must include at least one sharp turn. After completing the swim, rest by floating.

Beginner Test

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

Who can administer the test outside of camp?

The swim classification test done at a unit level should be conducted by one of the following resource people: Aquatics Instructor, BSA; Cub Scout Aquatics Supervisor; BSA Lifeguard; leader certified in Aquatics Supervision: Swimming and Water Rescue certified lifeguard; swimming instructor; or swim coach. When the unit goes to summer camp, each individual may be issued a buddy tag under the direction of the Aquatics Program Director and Health Officer for use at the camp.

Reasons for not Passing the Test

A successful Scouting activity is accomplished only by carefully planning the activity. The BSA swim test is one tool in planning a successful and safe aquatics activity. The BSA has identified several reasons for a Scout or Scouter to not successfully complete the BSA swim test.

The following are reasons a Scout or Scouter WILL NOT pass the BSA swim test:

- Underwater swimming
- Dog paddling
- Resting in the middle of the test
- Treading water and not maintaining a forward motion
- Not floating at the end of the test
- Failure to demonstrate a RESTFUL backstroke and appearing to be too tired at the end of the test

Safe Swim Defense and Safety Afloat

All eight points of the Safe Swim Defense and all nine points of Safety Afloat must be followed at all times when including aquatics activities in the unit's activities.

The eight points of Safe Swim Defense include:

Qualified Supervision; Physical Fitness; Safe Area; Rescue Personnel on Duty; Lookout; Ability Groups; Buddy System; Discipline

The nine points of Safety Afloat include:

Qualified Supervision; Physical Fitness; Swimming ability; Personal Floatation Equipment; Buddy System; Skill Proficiency; Planning; Equipment; Discipline

Pre-Camp Swim Test Form

I, the BSA Swim Check Test Administrator, sign below certifying that the following Scouts and Scouters have been administered the BSA Swim Check Test. I also certify that all Scouts and Scouters have been classified according to the BSA Swim Check Test standards.

Signature _____ Date _____

Print Name: _____ Title: _____

Phone _____

Approved Test Administrators: Aquatics Instructor, BSA; Cub Scout Aquatics Supervisor; BSA Lifeguard; leader certified in Aquatics Supervision: Swimming and Water Rescue; certified lifeguard; swimming instructor; or swim coach

Circle one: Tested in a Lake Tested in a Pool

Approximate Water Temp. _____ Degrees F.

Swimmer's Name	Age	Swim Classification

(Attach additional copies of roster as necessary)

The above listed Scouts and Scouters have been administered the BSA swim check according to the BSA swim check standards. I feel confident in their swim classifications and sign my name certifying the swim check.

UNIT LEADER APPROVAL _____ Date _____

Unit (Pack/Troop/Team/Crew) _____

Special Note: Although swim tests may be conducted prior to summer camp, the Aquatics Director is expected to review or retest any Scout or Scouter whose skills appear to be inconsistent with his or her classification. Additionally the Aquatics Program Director is authorized to retest any Scout or group of Scouts when he or she is reasonably concerned that pre-camp swim tests were not properly administered.

Please use this schedule as a worksheet. Actual registration should be done on Tentaroo.

PERIOD ONE 9:00 - 9:50		#
Archery†		
Basketry†		
Build It! (3 hrs.)§		
Canoeing		
Cooking***		
Emergency Prep.		
Environmental Science		
Fish & Wildlife Mgt.		
Indian Lore†		
Instructional Swim*		
Kayaking		
Lifesaving		
Metalwork†		
Pioneering†		
Rifle Shooting		
Rowing		
Swimming		
Weather		

PERIOD TWO 10:00 - 10:50		#
Archery†		
Art†		
Canoeing		
Chemistry		
C.O.P.E. (2 hrs.)**		
Emergency Prep		
First Aid		
Instructional Swim*		
Kayaking		
Leatherwork†		
Lifesaving		
Mammal Study		
Metalwork†		
Orienteering		
Rifle Shooting		
Sailing (2 hrs.)**		
Space Exploration†		
Swimming		

PERIOD THREE 11:00 - 11:50		#
Advanced Shooting^		
Archery†		
Canoeing		
Cooking***		
Environmental Science		
Instructional Swim*		
Leatherwork†		
Lifesaving		
Metalwork†		
Nature		
Pioneering†		
Rowing		
Soil & Water Conserv.		
Space Exploration†		
Swimming		
Wood Carving†		

PERIOD FOUR 2:00 - 2:50		#
Advanced Archery^^		
Camping		
Chemistry		
Film It! (3 hrs.)§		
First Aid		
Geology		
Indian Lore†		
Kayaking		
Leatherwork†		
Leave No Trace*		
Medicine		
Paddleboarding^^^		
Reptile & Amph. Study		
Sailing (2 hrs.)**		
Textile		

PERIOD FIVE 3:00 - 3:50		#
Art†		
Climbing (2 hrs.)**		
Electricity		
Emergency Prep		
Environmental Science		
First Aid		
Geocaching		
Kayaking		
Nature		
Oceanography		
Paddleboarding^^^		
Sculpture		
Shotgun (2 hrs.)**		

PERIOD SIX 4:00 - 5:00		#
Astronomy		
Camping		
Energy		
Forestry		
Mile Swim*		
Signs, Signals, Codes		
Wilderness Survival		

For BMM Scouts only	
Art (BMM)†	
Basketry (BMM)†	
Leatherwork (BMM)†	
Mammal Stud. (BMM)	

INDEPENDENT STUDY: by appointment with counselor	
Bird Study	
Bugling	
Hiking	
Insect Study	
Music	
Scholarship	
Fingerprinting (only offered during open program time)	



^ **Advanced Shooting Sports:** Must have earned both Rifle and Shotgun merit badges prior to camp. This is not a merit badge.

^^ **Advanced Archery:** Must have earned Archery merit badge prior to camp. This is not a merit badge.

^^^ **BSA Stand Up Paddleboard:** Must have passed the swimmers test. This is not a merit badge.

* **Instructional Swim, Leave No Trace, & Mile Swim:** Open to both Scouts and adult leaders. These are not merit badges.

** **COPE, Climbing, Sailing, & Shotgun:** Classes are 2 hours each. Scouts signed up for these classes won't be able to take other badges that have a time conflict. Plan accordingly.

*** **Cooking:** 1st period cooking starts at 8:00, immediately after flags, and goes through breakfast. 3rd period cooking extends into lunch and possibly siesta.

† **Vouchers:** These registrations require vouchers to claim supplies. Vouchers will be distributed upon arrival at camp.

§ **STEM:** The Build It! program is held during periods 1, 2, and 3. The Film It! program is held during period 4, 5, and 6. Scouts may sign up for one or the other, not both.

Shaded boxes represent Blue Mountain Men badges only. BMM Scouts may only choose one merit badge to work on due to programming and time limitations.

** Note: This form should be used as a worksheet only. Actual registration for merit badges should be done online at Tentaroo. **

PLEASE ONLY USE THIS SCHEDULE AS A WORKSHEET FOR REGISTRATION. ACTUAL REGISTRATION FOR MERIT BADGES SHOULD ONLY BE DONE ON TENTAROO BEGINNING APRIL 2.

Camp Bashore

Weekly Program Schedule 2018

TIME / PERIOD	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
6:45 - 7:15 am	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge	Polar Bear Plunge
7:00 AM	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>
7:45 AM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>
7:45 AM	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
8:00 AM	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>
9:00 AM / PD #1	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:15)	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:15)	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim Leaders Meeting (9:00)
10:00 AM/ PD #2	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim
11:00 AM/ PD #3	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim	Merit Badges Blue Mtn Men Instructional Swim
12:00 PM	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>
1:00 PM	<i>Siesta</i> Program Areas Closed Fire Building	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed	<i>Siesta</i> Program Areas Closed
2:00 PM / PD #4	Merit Badges BMM Swim, Shoot, & Climb Leave No Trace	Merit Badges BMM Swim, Shoot, & Climb Leave No Trace	Merit Badges BMM Swim, Shoot, & Climb Leave No Trace Leader Trivia	Merit Badges BMM Swim, Shoot, & Climb Leave No Trace SM Cookoff	Merit Badges BMM Swim, Shoot, & Climb Leave No Trace
3:00 PM / PD #5	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery	Merit Badges Free Swim 3D Archery
4:00 PM / PD #6	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts Mile Swim Prep	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts 1/4 Mile Swim	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts 1/2 Mile Swim	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts MILE SWIM	Merit Badges Free Swim BMM Merit Badges Green Bar Scouts Mile Swim (alt.)
5:45 PM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	FAMILY NIGHT DINNER 5:30 to 7:00pm (No formal colors ceremony.) "
6:00PM	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	
7:00 PM	Open Program Troop Programs <i>Troops may use this time to "do their own thing": Patrol Meeting Crackerbarrel, etc.</i>	Camp Wide Games <i>Patrols compete in challenges to test their skills. See the BSR Bugle for details. Crackerbarrel, etc.</i>	OUTPOST NIGHT! Open Program Troop Programs <i>Use this time to "do your own thing": Patrol Mtg. crackerbarrel etc. 7:30 - Karaoke 8:30 - Camp Staff Recruitment</i>	OPEN PROGRAM <i>Most program areas are open for MB work or recreational use.</i>	
7:30 PM	Some program areas may be open for MB work or recreational use.			Cardboard Regatta OPEN PROGRAM CONTINUED Vespers Service	
8:00 PM	"	Scoutmaster Splash Troop Programs <i>Troops may use this time to "do their own thing"</i>	OBJ Hike <i>Troop Programs continued 9:00 - Night Climb</i>	SPL Meeting OA Social	CLOSING CAMP-FIRE PROGRAM OA CALL-OUT CEREMONY " "
8:30 PM	"			Night Owl Swim "	
9:00 PM	"	"	"	"	"
9:30 PM	"	"	"	"	"
10:00 PM	"	"	"	"	Guests Leave
10:30 PM	TAPS	TAPS	TAPS	TAPS	TAPS

NOTES:

EVENING TROOP SWIMS- Sign up at check-in. Adult leaders in participating troops are expected to supervise their troop for 30 minute time slots. Current Safe Swim Defense or BSA Guard card is required.

POLAR PLUNGE / NIGHT OWL SWIMS- Volunteers with Current Safe Swim Defense or BSA Guard training needed to help supervise

Schedule is subject to revision due to staffing, weather, and other unforeseen circumstances. Please be sure to attend the Leader Meetings and read the Bashore Bugle for any updates and / or changes.

Bashore Scout Reservation

Weekly Troop Program Schedule

TIME / PERIOD	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
6:45 - 7:15 am	Polar Bear Swim	Polar Bear Swim	Polar Bear Swim	Polar Bear Swim	Polar Bear Swim
7:00 AM	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>	<i>Reveille</i>
7:45 AM	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
7:45 AM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>
8:00 AM	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>	<i>Breakfast</i>
9:00 AM / PD #1					
10:00 AM / PD #2					
11:00 AM / PD #3					
12:00 PM	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>	<i>Lunch</i>
1:00 PM	<i>Siesta</i>	<i>Siesta</i>	<i>Siesta</i>	<i>Siesta</i>	<i>Siesta</i>
2:00 AM / PD #4	<i>Program Areas Closed</i>	<i>Program Areas Closed</i>	<i>Program Areas Closed</i>	<i>Program Areas Closed</i>	<i>Program Areas Closed</i>
3:00 AM / PD #5					
4:00 AM / PD #6					
5:45 PM	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	<i>Colors Ceremony</i>	FAMILY NIGHT DINNER 5:30 to 7:00pm (No formal colors ceremony.)
6:00PM	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	<i>Dinner</i>	
7:00 PM			OUTPOST NIGHT!		CLOSING CAMP- FIRE PROGRAM OA CALL-OUT CEREMONY " " " "
7:30 PM					
8:00 PM					
9:00 PM 9:30 PM					
10:00 PM					Guests Leave
10:30 PM	<i>TAPS</i>	<i>TAPS</i>	<i>TAPS</i>	<i>TAPS</i>	<i>TAPS</i>

Don't forget to check out all the program opportunities in the Leader's Guidebook!

Also, check out the requirements for the Baden Powell Patrol Award and Troop Award of Excellence so you can plan activities that will help you earn them!

Troop: _____ Campsite: _____ Date: _____

Troop: _____ Campsite: _____

BMM Patrol: _____

Name: _____



BASHORE SCOUT RESERVATION

Welcome to Bashore Scout Reservation. We know that you will have an enjoyable week as you learn many of the skills you will need to help you advance from Tenderfoot to 2nd Class to 1st Class. Our goal as the Blue Mountain Man Staff is to do all we can to help you complete as many of the requirements for those three ranks as we can.

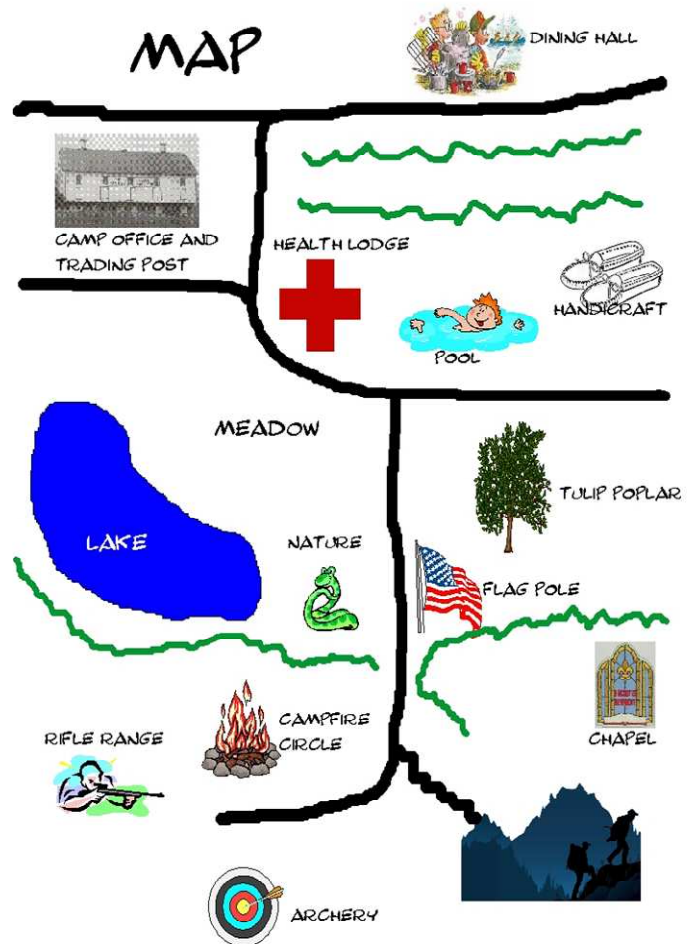
Some of the things you will learn this week are knot tying and lashing, special swimming skills, fire building, knife and ax skills, and a few others. You will also spend some time on the rifle range, have an over-nighter on Wednesday, and do some Merit Badge work.

Be sure to bring this pocket guide with you to the Blue Mountain Man area each day. It will give you information on what you will be doing each day and will be used to keep track of what you have achieved.

So get ready to have fun and welcome to the Blue Mountain Man Program.




STAFF AUTOGRAPHS




Blue Mountain Man Program Completed Requirements

Your BMM Counselor will initial each requirement as you complete it. Once completed, show this page to your Scoutmaster.




First Class

3a _____	4a _____
3b _____	3d _____
3c _____	7a _____
6e _____	7b _____
7a _____	7c _____



Second Class

1b _____	4 _____
2a _____	3a _____
2b _____	2g _____
2c _____	2f _____
5c _____	6b _____
5d _____	8a _____
8b _____	8b _____
9b _____	9b _____



Tenderfoot

1b _____	4a _____
3b _____	4a _____
5a _____	5c _____
5b _____	7a _____
4b _____	_____



Scout

3a _____	5 _____
3b _____	4b _____
4a _____	_____

All Blue Mountain Men will have one Merit Badge period daily.
One Patrol will go to the Rifle Range each day.

- Monday**
- Scout Spirit
 - Buddy System - T5a
 - Bullying - S9b
 - Patrol Method - Scout3a, Scout3b
 - Flag Raising and Ceremony - T7a, S8a, S8b
 - Safe Hiking Rules - T5b, T5c
 - Nature Hike
 - Evidence of Animals - S4
 - Poisonous Plants - T4b
 - 10 Native Plants - F5a
 - Swimming Skills
 - Safe Swim Defense - S5a
 - Swimming Ability - S5b
- Tuesday**
- First Aid
 - Tenderfoot First Aid Skills - T4a
 - Hurry Cases - S6b
 - Fire Building
 - Cooking Fires - S2a, S2b, S2c
 - Water Rescues - S5c, S5d
 - First Aid
 - Heart Attack and CPR - F7c

- Wednesday**
- Knots and Lashings
 - Whipping and Fusing Ropes - Scout4b
 - Square Knot, Two Half Hitches, Taut-line Hitch - Scout4a, T3a, T3b, T3c
 - First Class Hitches and Lashings - F3a, F3b, F3c
 - Sheet Bend & Bowline - S2f, S2g
 - Swimming
 - Water Rescue Relay Races
 - Lashings
 - Useful Camp Gadget - F3d
 - Outpost
 - Sleep in a tent you helped pitch - T1b
 - Leave No Trace - S1b
 - Finding Directions at Night - S3d (part 1)
- Thursday**
- Woods Tools
 - Knowledge of Knife Safety - Scout5
 - Knife, Ax, and Saw Safety - T3d
 - First Aid
 - Bandages - F7a
 - Transporting Injured Persons - F7b
 - Swimming
 - Fire Building
 - Fire Building Race
- Friday**
- Finding Directions
 - Map and Compass - S3a
 - Finding Directions Without a Compass - S3d (part 2)

Survival Kit: Wilderness Survival

Scouts must have **everything** listed below to pass off requirement 5.

Photographs of kits are not acceptable.

- Pocketknife**
- Small first aid kit**
- Extra clothing (socks, shirt, pants, underwear)**
- Rain gear**
- Water bottle**
- Flashlight**
- Non-perishable food (snacks)**
- Matches and fire starter (lighter)**
- Sun protection**
- Map and compass**
- Duct tape**
- Whistle**
- Signal mirror**
- Thin wire (at least three feet)**
- Garbage bag**
- Fishing line and hooks**

Survival Kit: Emergency Preparedness

Scouts must have **everything** listed below to pass off requirement 8c
Photographs of kits are not acceptable.

- Water (2 liters per Scout)**
- Food (energy bars, protein bars, peanut butter, soups)**
- Flashlight (extra batteries)**
- First aid kit (enough for every family member)**
- Battery operated weather radio**
- Tools (hammer, screw driver, wrench, duct tape, etc.)**
- Clothing (at least extra shirt socks and gloves for everyone in family)**
- Personal items (contact lenses or glasses, playing cards, documents like passports, etc.)**
- Hygiene and sanitary items (toothbrush, toothpaste, comb, soap, toilet paper, needle and thread, facial tissues)**
- Emergency contact lists (police, firemen, e-mails and phone numbers for direct and distant family and friends)**
- Map and compass**
- Rain gear**
- Matches and a lighter**
- 50 feet of cord**
- Watch (something that tells time)**
- Pencil and notebook or paper**

Boating Merit Badge Knots

Leaders,

There are a number of required knots for the Rowing and Small Boat Sailing merit badges. Some of these are common Boy Scout knots and others are more specific toward boating. In order to maximize the time on the water we are seeking your help in teaching these knots to your Scouts. Below is a list of the required knots with step-by-step instructions for the less common ones. We are asking that you review these knots with those taking Rowing and Small Boat Sailing merit badges. The Scouts can then simply show us the knots and we can get them on the water. The knots can be found in the Small Boat Sailing and Rowing merit badge books.

Rowing Knots

Clove hitch

Bowline

Round Turn w/two half hitches

Wellman's knot

Mooring Hitch

Small Boat Sailing Knots

Clove hitch

Bowline

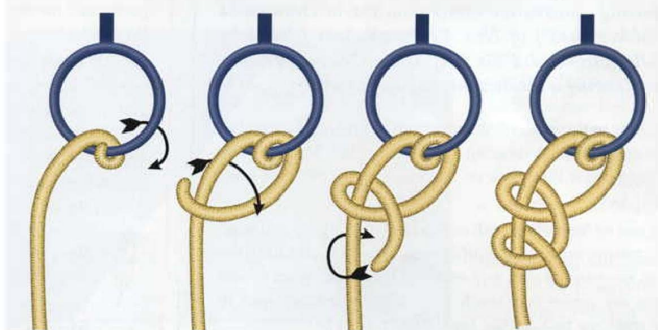
Square (Reef) knot

Cleat hitch

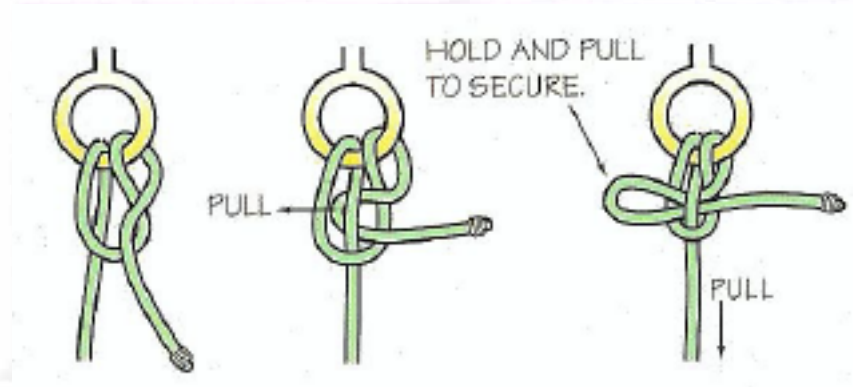
Round Turn w/two half hitches

Figure eight

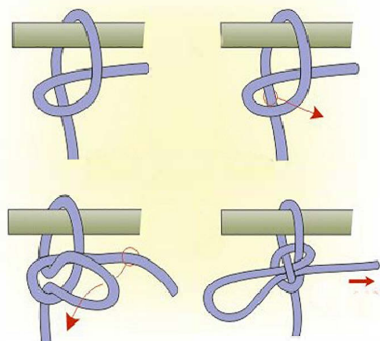
ROUND TURN WITH TWO HALF HITCHES



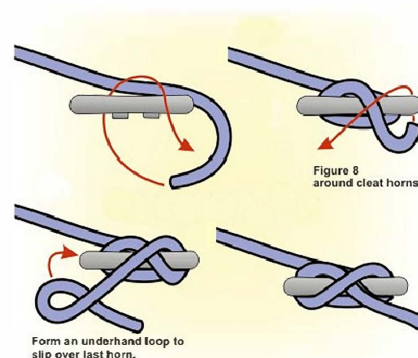
WELLMAN'S KNOT



MOORING HITCH



CLEAT HITCH



Climbing Merit Badge Knots

Leaders,

As part of the requirements for Climbing Merit Badge, Scouts must tie several different knots. We are asking for your help in teaching these knots to your Scouts in order to maximize their time climbing and rappelling. On this page is a list of the required knots with step-by-step instructions. The scouts can simply show us the knots during the week and we can get them climbing more throughout the week. The knots can be found in the climbing merit badge book or most knot books, and there are also great tutorial videos on YouTube.

Thank you for your help!

- The BSR Climbing Staff

Required Knots:

Figure Eight on a Bight

Figure Eight Follow Through

Water Knot (Ring Bend)

Double Fisherman's

Safety Backup Knot.

Figure Eight on a Bight

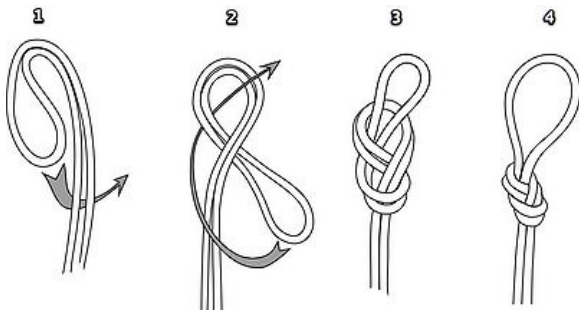
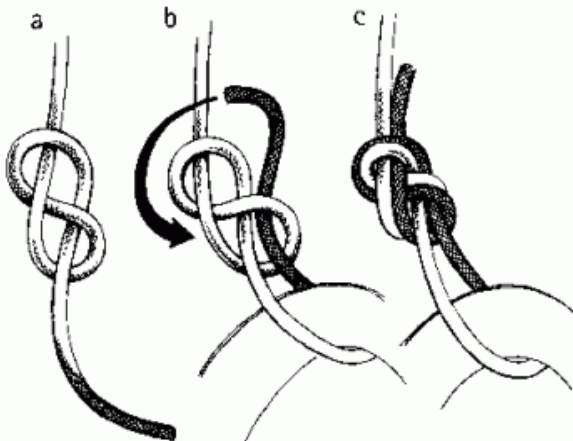
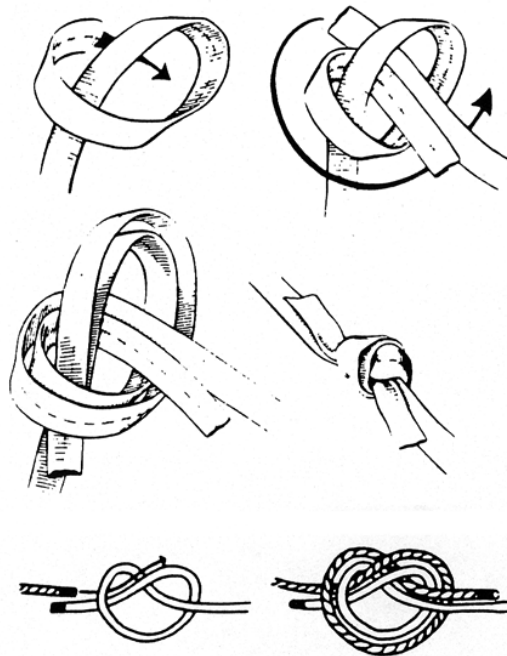


Figure Eight Follow Through

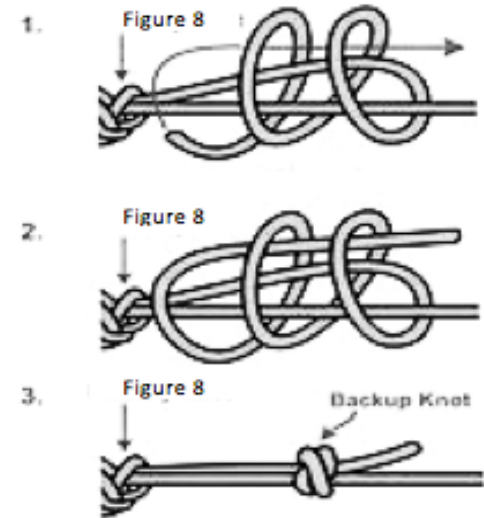


Water Knot (Ring Bend)

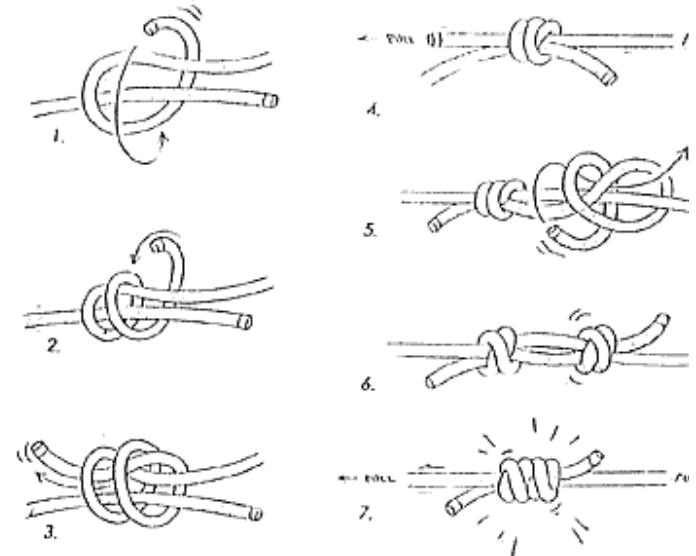
While ultimately the same knot, the Water Knot is tied with webbing, and the Ring Bend is tied with rope/cord.



Safety Backup Knot



Double Fisherman's Knot





Bashore Scout Reservation Troop Award of Excellence



The Troop Award of Excellence is presented weekly to all Troops that live up to the ideals of the Scout Oath and Law, as well as meeting the requirements below while attending camp.

This form must be completed by the SPL (not an adult leader) and turned in to the Program Director no later than Friday at noon, to be processed and considered for presentation at the closing campfire.

TROOP: _____ **COUNCIL:** _____

2018 Requirements:

Commissioner

By Tuesday morning's campsite visitation from the commissioner, we posted a copy of our Troop's summer camp program schedule, fireguard chart, and inspection sheet on our campsite bulletin board.

Program Director

In Friday's closing campfire, our Troop (or part of our Troop) will perform a song, skit, or something approved by the Program Director. We auditioned this by Thursday dinner.

SPL of other Troop

We hosted or were the guest of Troop # _____ (or the staff) for an inter-Troop campfire, crackerbarrel, or sports challenge.

Nature Director

We participated in a service project approved by the Nature Director or Ranger.

Project: _____

Chaplain

We attended the Camp Vesper Service as a Troop on Thursday evening.

Program Director

Our entire Troop attended and were on time for all flag ceremonies and assemblies through and including Friday morning. (Waiters excluded.)

Program Director

Our Senior Patrol Leader (or his appointed stand-in) attended all Senior Patrol Leader meetings (each morning at 7:45, and Thursday night at 9:00).

Commissioner

We maintained a 95% or better average on our camp inspections.

Commissioner

We constructed a gateway at the entrance to our campsite to identify our presence in camp.

Commissioner

We created a parade field marker for our Troop.

Scoutmaster

At least 75% of the Scouts in our Troop (excluding those in COPE or the Older Scout Program) have each earned at least two merit badges (one for Blue Mountain Men) or advanced one rank this week.

Scoutmaster

Every Patrol (# _____ out of # _____) in our Troop has earned the Baden Powell Patrol Award.

We certify that the members of the above Troop have lived up to the ideals of the Scout Oath and Law during our week at camp, and have completed the requirements to qualify for the Bashore Scout Reservation Troop Award of Excellence.

Scoutmaster: _____

Senior Patrol Leader: _____

Bashore Scout Reservation

Baden Powell Patrol Award



To earn this award, patrols must complete 9 items, of which the first 6 are mandatory. This form must be signed by the appropriate staff members and turned in to the Program Director no later than Friday at lunch in order to be processed for presentation at campfire. It is the responsibility of the Patrol Leader to collect signatures, not the adult leaders.

PATROL: _____ TROOP: _____

2018 REQUIREMENTS:

Do the following:

- ◆ Conduct and pass a patrol uniform inspection. _____ Scoutmaster
- ◆ While in camp, conduct at least one patrol meeting w/ Scoutmaster. _____ Scoutmaster
- ◆ Patrol helped build the campfires at siesta on Monday. _____ Staff member over fires
- ◆ Must have and carry a patrol flag to all appropriate activities (colors, Vespers, campwide games, & campfires). _____ Commissioner
- ◆ As a Patrol, perform a “good turn” for the camp, a staff member, or another Troop. This does not include anything on the camp duty roster. We did the following: _____ _____ Commissioner (or other Troop’s leader)
- _____
- ◆ Have and spontaneously use a patrol song, yell, or cheer. _____ Program Director
Please note: this is not a “performance piece”, and should not be done only in the presence of the Program Director. It should be done randomly throughout the week.
- ◆ Participate as a patrol in the campwide challenges. _____ Program Director

Participate as a patrol in any 3 of 5 program area activities:

- AQUATICS (choose one)** _____ Aquatics Director
- a) Open boating (canoes or rowboats)
 - b) Special swim activity (such as Polar Bear Swim or Night Owl Swim)
 - c) Patrol choice approved by Aquatics Director: _____
- CAMPCRAFT (choose one)** _____ Campcraft Director
- a) Build a useful campsite gadget using knots and lashings
 - b) Patrol choice approved by Campcraft Director: _____
- NATURE (choose one)** _____ Nature Director
- a) Hike the nature trail and complete the accompanying quiz
 - b) Participate in the Great Nature Excursion
 - c) Patrol choice approved by Nature Director: _____
- SHOOTING SPORTS (choose one)** _____ Shooting Sports Director
- a) Open shoot (rifle)
 - b) Open shoot (archery)
- HANDICRAFT (choose one)** _____ Handicraft Director
- a) Work on the annual handicraft area camp project
 - b) Make a patrol flag if you don’t already have one
 - c) Patrol choice approved by Handicraft Director: _____

We hereby certify that the members of the patrol listed above have lived up to the ideals of the Scout Oath and Law during our week in camp, and have completed the necessary requirements to qualify for the Baden Powell Patrol Award.

Scoutmaster: _____ Senior Patrol Leader: _____

Bashore Scout Reservation Scoutmaster Merit Badge 2018 Requirements



In order to qualify for the Scoutmaster Merit Badge, an adult leader (18 or over) must complete the top five requirements and four of the bottom requirements, and then submit this application form to the camp office by 4:00 pm Friday.

LEADER'S NAME: _____ TROOP: _____
(please print)

THE FOLLOWING FIVE (5) REQUIRMENTS ARE MANDATORY:

1. Your clearances (if needed) were completed and received in camp at least two weeks before arriving at camp. _____
Office Assistant
2. Attend ALL leader meetings, and attend the Scoutmaster Cookoff.
S _____ Tu _____ W _____ Cookoff _____ F _____
Note: Attendance at meetings is excused if you are on assignment elsewhere, such as helping out with the Blue Mountain Men, or chaperoning the Trailblazers. Please have a staff representative from those areas above in place of the Camp Director. _____
Camp Director will sign each day in the spaces at left
3. Invite a leader from another Troop for coffee, a crackerbarrel, or an activity in your campsite. _____
Guest's Signature
4. Participate in a least one Nap On Safely training session.
Take at least one nap during the week. Non-negotiable! _____
SPL Signature
5. Participate in five or more of the following: *get signature from witness, opponent, or staff...*
 - _____ 3-D Archery Course
 - _____ Cardboard Regatta
 - _____ Horseshoe Game
 - _____ Frisbee Golf Game
 - _____ Polar Bear Plunge (3+ times)
 - _____ Lemonade Launch
 - Other: _____

COMPLETE AT LEAST FOUR (4) OF THE FOLLOWING REQUIREMENTS:

6. Volunteer in the program area of your choice for at least one class period. Area: _____
Area Director
7. Be a contestant in the Scoutmaster Splash. _____
Aquatics Director
8. Complete the mile swim. _____
Aquatics Staff
9. Submit an entry for the Scoutmaster Cookoff. _____
Camcraft Director
10. Hike at least two of the Blue Mountain Hiker Trails. _____
Commissioner
11. Compete in the Leader Trivia Contest. _____
Commissioner

SPL Approval: _____

Date: _____



Bashore Scout Reservation Daily Campsite Score Sheet



Each day the Senior Patrol Leader is responsible for scoring his Troop's campsite.

This should be done as early in the day as possible, *before the Commissioner arrives*. If the SPL is unavailable, he is responsible for delegating the job to someone else. A Commissioner will then visit the site and review the score given by the SPL. Each Troop will receive an inspection, with scores for common areas (latrines, etc.) being shared by any other site inhabitants. Clean Campsite Awards are given to any Troop that earns a weekly total of 95% or above.

Inspection Criteria	Possible Points	Mon	Tue	Wed	Thu	Fri	<u>COMMISSIONER'S NOTES:</u>
1. LIVING QUARTERS: Tents and tent areas are neat and orderly. Clothing and personal items are stored neatly inside tent or shelter.	2						
2. CAMP DOCUMENTS: Campsite Inspection Sheet and Fireguard Plan are displayed appropriately. Camp Program Plan and Duty Rosters are posted by Tuesday morning.	2						
3. FLAG & GATEWAY: Identification of campsite inhabitants is evident. Flags are hung properly. Gateway is <u>constructed</u> by Thursday.	2						
4. SAFETY: No safety hazards such as low clotheslines, unoccupied hammocks, large limbs or rocks on trails. Propane valves are closed on all unused appliances.	2						
5. HEALTH & SANITATION: Latrine is swept, washstand is clean, toilet lids are down, trash is in cans with closed lids and/or bags tied closed.	2						
6. PATROL & TROOP AREAS: Common areas are kept neat and clear of equipment/trash. Large sticks, rocks, and other debris have been removed.	2						
7. CAMPFIRE RING: Area around fire ring is clear of any combustibles. Firewood is neatly stacked. No unattended fires. Fire ring is clear of trash. Bucket is nearby.	2						
8. TOOLS / AX YARD: If an ax yard is present, it is properly set up and safe, tools are kept in good condition, and are properly stored after use. (Lack of an ax yard will not lower your score.)	2						
9. KITCHEN AREA / PICNIC TABLES: Dishes are washed and rinsed, in drying racks or else properly stored. Storage units are organized. Food is properly stored.	2						
10. GENERAL APPEARANCE / PUBLIC AREA ASSIGNMENT: The overall appearance of the site is neat and clean. The troop takes care of its assigned area.	2						
TOTAL SCORE BY SPL:	20						
TOTAL SCORE BY COMMISSIONER:	20						

Troop: _____ **Campsite:** _____

Week: _____ **Commissioner:** _____

NOTE: *Scoring can be affected by failing to show up to clean an assigned public area of camp, or by not cleaning up properly after meals in the dining hall. Bonus points may also be awarded to Troops who "go the extra mile" to keep the camp clean. A special award will be presented each week to the troop that maintains the highest standards.*

The Knot Clubs

6 Knot Club

Reef Knot (Square Knot)

Two Half Hitches

Taut-line Hitch

Bowline

Clove Hitch

Timber Hitch

15 Knot Club

All previous knots

Sheepshank

Sheet Bend

Water Knot

Figure Eight

Stevedore Knot

Alpine Butterfly

Granny Knot

Thief Knot

Grief Knot

20 Knot Club

All previous knots

True Lover's Knot

Sailor's Cross

Bowline on a Bight

Lark's Head

Cow Hitch

30 Knot Club

All previous knots

True Square Knot

Carrick Bend

Fisherman's Knot

Running Knot

Oysterman's Knot

Daisy Chain

Zeppelin Knot

Continuing Taut-line

Chinese Friendship Knot

Spanish Bowline

40 Knot Club

All previous knots

Handcuff Knot

Masthead Knot

Man-o-war Sheepshank

One-handed Bowline

Vice Versa Knot

Constrictor Knot

Surgeon's Knot
(or Ligature Knot)

Prusik

Pipe Hitch

Capuchin Knot

Seventh Annual PA Dutch Council Summer Camp Photo Contest

Here's your chance to win a Cabela's gift card and see your photographs appear on our Council's website and other Council materials. Take your camera to camp this summer and send us your best photos. Capture your camp experience at Camp Mack: Day Camp, Cub Scout Resident or Webelos Resident Camps or Camp Bashore Boy Scout Camp – show us what you liked best about camp.



Daniel S.
Camp Mack



John HB. – Camp Bashore



Kristine B. – Camp Mack



Joe S. – Camp Bashore



Alexander W. – Camp Mack

The Seventh Annual PA Dutch Council Summer Camp Photo Contest has FUN categories and EXCITING PRIZES!

One grand prize winner will be chosen from EACH of the Council camps: Camp Mack Cub Scout Day Camp, Weekend Resident Camp, Week-Long Resident Camp, STEM Camp or Camp Bashore Boy Scout Camp – all sessions. Each of these grand prize winners will receive a \$50 Cabela's gift card. PLUS, we will award one Editor's Choice Award, an "all-around great photo." The Editor's Choice winner will receive a \$100 Cabela's gift card. All winning photos will be posted on www.padutchbsa.org.

Suggested Categories

When you are taking your photos, you might want to consider these subjects:

Camp Is...

What does camp mean to you? Is it friendship, adventure, good times? How does it make you feel? What did you learn? Capture the essence of what camp is in your eyes.

Action

Ropes courses, hikes, camp-wide games, merit badge classes or swimming. For your chance to win, take photos of the action as it happens at camp.

Nature

Summer camps allow you to connect with nature and explore some beautiful environments. Send us your best nature shots from this summer.

PA Dutch Council Summer Camp Photo Contest Rules

All entries must be submitted by August 31, 2018 along with the entry form below. You can submit up to three entries.

Make sure you include your name and the camp you attended as part of the photo file name if entering on-line (Example file name: Joe-Smith_CubRes.jpg) or write the category and your name/contact information on the back of each photo if entering by mail.

Should you have any questions regarding the Summer Camp Photo Contest, please contact Duane Crouse at 717-553-4207 or email us at duane.crouse@scouting.org

1. Photographs must be shot at camp during the summer of 2018.
2. Contest is open to all Scouts and Scouters.
3. Number of entries: Each contestant can enter up to three photographs.
4. Types of material that can be submitted: Prints – all entry information should be written on the back of each photo: Digital File – include the contestant's name and camp as part of the digital file name (Example file name: Joe-Smith_CubRes.jpg).
5. Judging: The contest will be judged by representatives of the Pennsylvania Dutch Council Summer Camp Photo Contest Committee. The judges' decisions are final.

6. Sign-Up: The official entry form must be signed by the contestant and a parent/guardian agreeing that photographs may be used for promotional purposes and may also be published in the Pennsylvania Dutch Council Calendar and on the Council website.

PLEASE NOTE:

Whether a print or digital image is submitted via mail, e-mail or on-line, a signed entry form must be provided to the Pennsylvania Dutch Council Summer Camp Photo Contest Committee for entries to be eligible.

Submissions must be received by August 31, 2018.

Complete the following form, upload your photo and submit your entry online. Having trouble? Call us for assistance at 717-394-4063.

How to Submit Your Photos

- a. Use the link: <http://bit.ly/2h7nmEz> or the QR code below
- b. Email: PADutchBSAPhoto@yahoo.com
- c. Snail Mail: PA Dutch Council Summer Camp Photo Contest, 630 Janet Ave, Lancaster, PA 17601



ENTRY FORM

Name _____ Age _____
Address _____
City _____ State _____ ZIP _____
Telephone _____ Unit Number _____
Camp _____ Week of Camp _____

- I accept all rules for the Pennsylvania Dutch Council Summer Camp Photo Contest.
 I certify that the PA Dutch Council, BSA has the right to distribute this picture.

Signature of Contestant: _____

and if under 18 years old, this form must be signed by a parent/guardian:

Parent/Guardian: _____

Part A: Informed Consent, Release Agreement, and Authorization

Full name: _____
DOB: _____

High-adventure base participants:
Expedition/crew No.: _____
or staff position: _____

Informed Consent, Release Agreement, and Authorization
I understand that participation in Scouting activities involves the risk of personal injury, including death, due to the physical, mental, and emotional challenges in the activities offered. Information about those activities may be obtained from the venue, activity coordinators, or your local council. I also understand that participation in these activities is entirely voluntary and requires participants to follow instructions and abide by all applicable rules and the standards of conduct.

In case of an emergency involving me or my child, I understand that efforts will be made to contact the individual listed as the emergency contact person by the medical provider and/or adult leader. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health-care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.

(If applicable) I have carefully considered the risk involved and hereby give my informed consent for my child to participate in all activities offered in the program. I further authorize the sharing of the information on this form with any BSA volunteers or professionals who need to know of medical conditions that may require special consideration in conducting Scouting activities.

With appreciation of the dangers and risks associated with programs and activities, on my own behalf and/or on behalf of my child, I hereby fully and completely release and waive any and all claims for personal injury, death, or loss that may arise against the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with any program or activity.

I also hereby assign and grant to the local council and the Boy Scouts of America, as well as their authorized representatives, the right and permission to use and publish the photographs/film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication. I further authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the BSA, and I specifically waive any right to any compensation I may have for any of the foregoing.



NOTE: Due to the nature of programs and activities, the Boy Scouts of America and local councils cannot continually monitor compliance of program participants or any limitations imposed upon them by parents or medical providers. However, so that leaders can be as familiar as possible with any limitations, list any restrictions imposed on a child participant in connection with programs or activities below.



List participant restrictions, if any: None

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity. If I am participating at Philmont, Philmont Training Center, Northern Tier, Florida Sea Base, or the Summit Bechtel Reserve, I have also read and understand the supplemental risk advisories, including height and weight requirements and restrictions, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider. If the participant is under the age of 18, a parent or guardian's signature is required.

Participant's signature: _____ Date: _____

Parent/guardian signature for youth: _____ Date: _____

(If participant is under the age of 18)

Second parent/guardian signature for youth: _____ Date: _____

(If required; for example, California)

Complete this section for youth participants only:

Adults Authorized to Take to and From Events:

You must designate at least one adult. Please include a telephone number.

Name: _____ Name: _____

Telephone: _____ Telephone: _____

Adults NOT Authorized to Take Youth To and From Events:

Name: _____ Name: _____

Telephone: _____ Telephone: _____



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Part B: General Information/Health History

Full name: _____

DOB: _____

High-adventure base participants:
 Expedition/crew No.: _____
 or staff position: _____

Age: _____ Gender: _____ Height (inches): _____ Weight (lbs.): _____

Address: _____

City: _____ State: _____ ZIP code: _____ Telephone: _____

Unit leader: _____ Mobile phone: _____

Council Name/No.: _____ Unit No.: _____

Health/Accident Insurance Company: _____ Policy No.: _____



Please attach a photocopy of both sides of the insurance card. If you do not have medical insurance, enter "none" above.



In case of emergency, notify the person below:

Name: _____ Relationship: _____

Address: _____ Home phone: _____ Other phone: _____

Alternate contact name: _____ Alternate's phone: _____

Health History

Do you currently have or have you ever been treated for any of the following?

Yes	No	Condition	Explain
		Diabetes	Last HbA1c percentage and date:
		Hypertension (high blood pressure)	
		Adult or congenital heart disease/heart attack/chest pain (angina)/heart murmur/coronary artery disease. Any heart surgery or procedure. Explain all "yes" answers.	
		Family history of heart disease or any sudden heart-related death of a family member before age 50.	
		Stroke/TIA	
		Asthma	Last attack date:
		Lung/respiratory disease	
		COPD	
		Ear/eyes/nose/sinus problems	
		Muscular/skeletal condition/muscle or bone issues	
		Head injury/concussion	
		Altitude sickness	
		Psychiatric/psychological or emotional difficulties	
		Behavioral/neurological disorders	
		Blood disorders/sickle cell disease	
		Fainting spells and dizziness	
		Kidney disease	
		Seizures	Last seizure date:
		Abdominal/stomach/digestive problems	
		Thyroid disease	
		Excessive fatigue	
		Obstructive sleep apnea/sleep disorders	CPAP: Yes <input type="checkbox"/> No <input type="checkbox"/>
		List all surgeries and hospitalizations	Last surgery date:
		List any other medical conditions not covered above	



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Part B: General Information/Health History

Full name: _____
 DOB: _____

High-adventure base participants:
 Expedition/crew No.: _____
 or staff position: _____

Allergies/Medications

Are you allergic to or do you have any adverse reaction to any of the following?

Yes	No	Allergies or Reactions	Explain	Yes	No	Allergies or Reactions	Explain
		Medication				Plants	
		Food				Insect bites/stings	

List all medications currently used, including any over-the-counter medications.

CHECK HERE IF NO MEDICATIONS ARE ROUTINELY TAKEN. IF ADDITIONAL SPACE IS NEEDED, PLEASE INDICATE ON A SEPARATE SHEET AND ATTACH.

Medication	Dose	Frequency	Reason

YES NO Non-prescription medication administration is authorized with these exceptions: _____

Administration of the above medications is approved for youth by:

_____/_____
 Parent/guardian signature MD/DO, NP, or PA signature (if your state requires signature)

! Bring enough medications in sufficient quantities and in the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication unless instructed to do so by your doctor. **!**

Immunization

The following immunizations are recommended by the BSA. Tetanus immunization is required and must have been received within the last 10 years. If you had the disease, check the disease column and list the date. If immunized, check yes and provide the year received.

Yes	No	Had Disease	Immunization	Date(s)	Please list any additional information about your medical history:
			Tetanus		
			Pertussis		
			Diphtheria		
			Measles/mumps/rubella		
			Polio		
			Chicken Pox		
			Hepatitis A		
			Hepatitis B		
			Meningitis		
			Influenza		
			Other (i.e., HIB)		
			Exemption to immunizations (form required)		

DO NOT WRITE IN THIS BOX
 Review for camp or special activity.
 Reviewed by: _____
 Date: _____
 Further approval required: Yes No
 Reason: _____
 Approved by: _____
 Date: _____

Part C: Pre-Participation Physical

This part must be completed by certified and licensed physicians (MD, DO), nurse practitioners, or physician assistants.

Full name: _____
DOB: _____

High-adventure base participants:
 Expedition/crew No.: _____
 or staff position: _____

! You are being asked to certify that this individual has no contraindication for participation inside a Scouting experience. For individuals who will be attending a high-adventure program, including one of the national high-adventure bases, please refer to the supplemental information on the following pages or the form provided by your patient. **!**

Examiner: Please fill in the following information:

		Yes	No	Explain							
Medical restrictions to participate											
Yes	No	Allergies or Reactions		Explain		Yes	No	Allergies or Reactions		Explain	
		Medication						Plants			
		Food						Insect bites/stings			

Height (inches): _____ **Weight (lbs.):** _____ **BMI:** _____ **Blood Pressure:** _____ / _____ **Pulse:** _____

	Normal	Abnormal	Explain Abnormalities
Eyes			
Ears/nose/throat			
Lungs			
Heart			
Abdomen			
Genitalia/hernia			
Musculoskeletal			
Neurological			
Other			

Examiner's Certification

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions):

True	False	Explain
		Meets height/weight requirements.
		Does not have uncontrolled heart disease, asthma, or hypertension.
		Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from his or her orthopedic surgeon or treating physician.
		Has no uncontrolled psychiatric disorders.
		Has had no seizures in the last year.
		Does not have poorly controlled diabetes.
		If less than 18 years of age and planning to scuba dive, does not have diabetes, asthma, or seizures.
		For high-adventure participants, I have reviewed with them the important supplemental risk advisory provided.

Examiner's Signature: _____ **Date:** _____
Provider printed name: _____
 Address: _____
 City: _____ State: _____ ZIP code: _____
 Office phone: _____

Height/Weight Restrictions

If you exceed the maximum weight for height as explained in the following chart and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle/accessible roadway, you may not be allowed to participate.

Maximum weight for height:

Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight	Height (inches)	Max. Weight
60	166	65	195	70	226	75	260
61	172	66	201	71	233	76	267
62	178	67	207	72	239	77	274
63	183	68	214	73	246	78	281
64	189	69	220	74	252	79 and over	295

Summer Camp Special Dietary Needs Form

The Pennsylvania Dutch Council, Boy Scouts of America, strives to serve its campers nutritious meals which meet or exceed all applicable requirements and standards. The variety of foods available at meals is usually adequate to suit the nutritional needs of most campers. In order to meet the needs of participants who have special dietary requirements due to allergies, food intolerances, or other health issues, as well as those who follow alternate diets for ethical or religious reasons, it is necessary to obtain as much information as possible prior to arrival at camp. Please be as specific as possible regarding exact nature and severity of any allergy or intolerance. This information is necessary to determine whether the individual can simply avoid eating certain foods, whether we need to assess all ingredients in every food, or whether offending foods can or cannot be stored or served where they may contact the individual or things he or she may eat. Additionally, extra time may be required to obtain special foods such as gluten-free bread or vegan entrees. While the Pennsylvania Dutch Council attempts to provide meals which meet these special needs as much as possible, it is still the responsibility of the individual to avoid those foods which he or she is unable to eat. In some rare cases, it may be necessary for the camper to bring some food items, which can then be prepared by the camp staff.

Name: _____ Unit: _____

Dates of attendance at camp: _____

Contact Name for Further Information if Needed: _____

Relationship to Camper: _____ Phone: _____

Food Allergies? **YES** **NO**

What are they: _____

How severe is the Allergy? **MODERATE** **STRONG** **SEVERE**

Other information we may need to know about these allergies? _____

Other Special Diet? **Vegetarian** **Vegan** **Diabetic** **Other:** _____

Signature (Parent/Guardian if form for Scout): _____ Date: _____

Please return this form attached to your BSA Medical Form. Forms turned during Camp check-in upon arrival will be accepted but provisions may not be available.

CAMPER RELEASE VERIFICATION

(for Scouts being picked up early, meaning during the week, prior to Friday afternoon)

WEEK: _____ TROOP #: _____ DATE of PICK-UP: _____

CAMPER'S NAME: _____

NAME OF PERSON PICKING UP CAMPER: _____

IDENTIFICATION (Driver's License #) _____ *(photo ID subject to verification)*

REASON / DESTINATION:

ESTIMATED TIME AND DATE OF RETURN: _____

TROOP LEADER AUTHORIZATION: _____

PARENT / GUARDIAN AUTHORIZATION: _____

**REMINDER- CAMPER MUST BE SIGNED IN AND OUT AT CAMP OFFICE.
THANK YOU FOR YOUR COOPERATION**

CAMPER RELEASE VERIFICATION

(for Scouts being picked up early, meaning during the week, prior to Friday afternoon)

WEEK: _____ TROOP #: _____ DATE of PICK-UP: _____

CAMPER'S NAME: _____

NAME OF PERSON PICKING UP CAMPER: _____

IDENTIFICATION (Driver's License #) _____ *(photo ID subject to verification)*

REASON / DESTINATION:

ESTIMATED TIME AND DATE OF RETURN: _____

TROOP LEADER AUTHORIZATION: _____

PARENT / GUARDIAN AUTHORIZATION: _____

**REMINDER- CAMPER MUST BE SIGNED IN AND OUT AT CAMP OFFICE.
THANK YOU FOR YOUR COOPERATION**

BASHORE SCOUT RESERVATION

PENNSYLVANIA DUTCH COUNCIL, BOY SCOUTS OF AMERICA

To Ft. Indiantown Gap
and Rts. 934, 22 and 81

Rt. 443

To Lickdale, Rt. 72
and the
Appalachian Trail



LEGEND

1. Office/Trading Post and Indoor Climbing Wall
2. Maintenance Facility
3. Ranger's Home
4. Rotary Lodge/First Aid
5. Dining Hall
6. Parade Field
7. Bishop Aquatics Center
8. Chapel
9. Campfire Circle
10. Rifle Range
11. Archery Range
12. Nature Center
13. Activity Field
14. Lakefront Area
15. Project C.O.P.E.
16. Lower Friends Pavilion
17. Upper Friends Pavilion
18. Brown Lodge
19. Upper Shower House
20. Bishop Lodge

- CAMPSITES**
- A. Swatara
 - B. Powderhorn
 - C. Blue Snow
 - D. Buckskin
 - E. Rotary
 - F. Greenleaf
 - G. Adirondack
 - H. Appalachian
 - I. Staff Area
 - J. Karmany

Click on campsites to go to web links with pictures, maps, and information about each campsite.

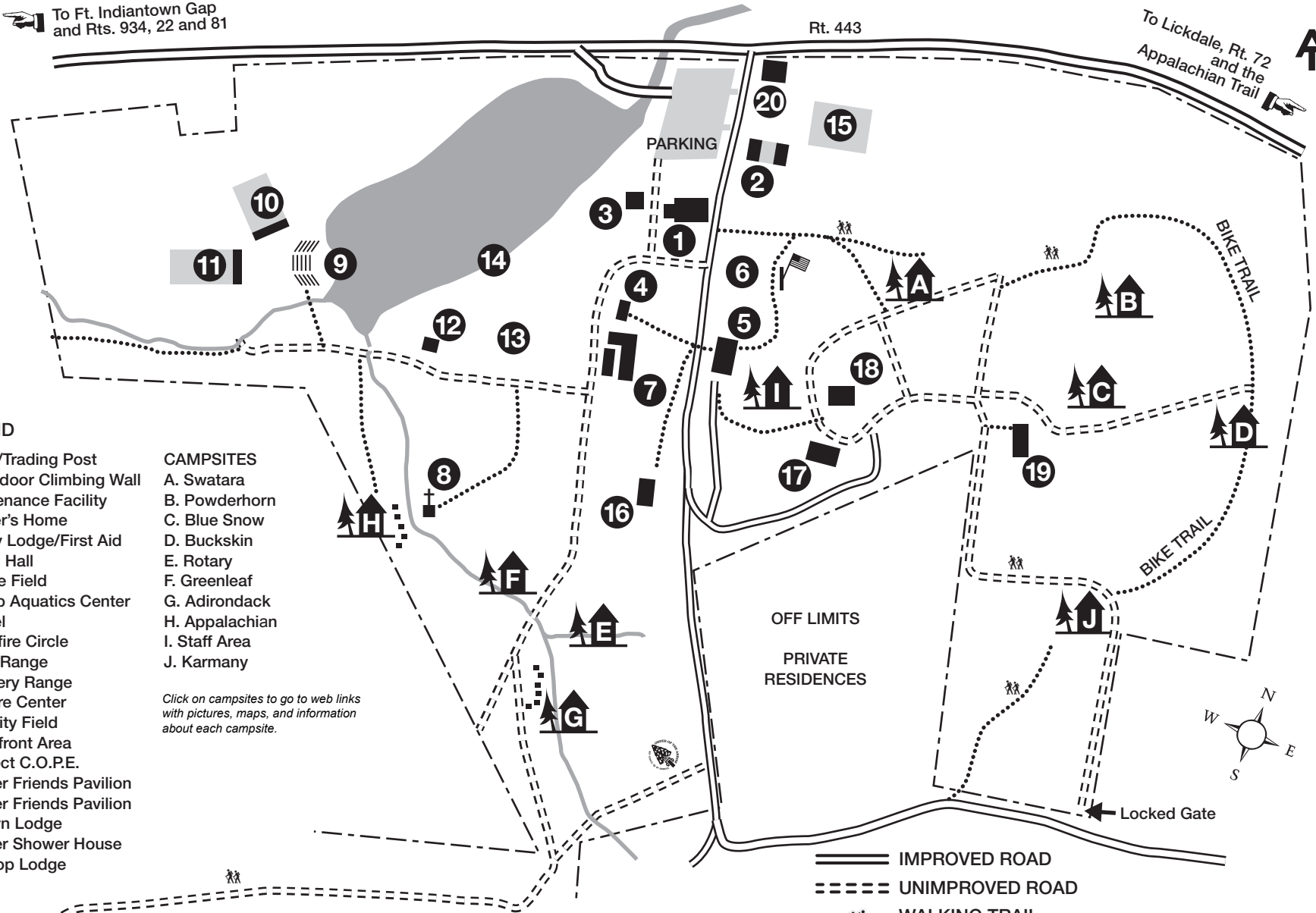
To Joseph Johns
Homestead

OFF LIMITS
PRIVATE
RESIDENCES

- IMPROVED ROAD
- UNIMPROVED ROAD
- WALKING TRAIL
- CAMP BOUNDARY
- BUILDING/STRUCTURE
- WATER



Locked Gate



CAMP STAFF APPLICATION



Pennsylvania Dutch Council, B.S.A. **Bashore Scout Reservation**

630 Janet Avenue Suite B114

Lancaster, PA 17601

(717) 394-4063 office • (717) 394-7776 (fax)

Return completed applications to Ryan Stewart: PO Box 644 • Jonestown, PA 17038

INSTRUCTIONS: Fill out this application completely, accurately, and legibly. Interviews and hiring decisions are made on a first-come, first-served basis. Return to Ryan Stewart as soon as possible: PO Box 644 • Jonestown, PA 17038. Ryan can be contacted at ryangibsonstewart@gmail.com or 717-222-0332.

Basic Personal Information

Full Name: _____ Nickname: _____

Street Address: _____

City: _____ State: _____ Zip Code: _____

Phone Number: (_____) _____ Cell Phone: (_____) _____

Email Address: _____ Social Security Number: _____

Parent / Guardian: _____ Relationship: _____

Street Address: _____

City: _____ State: _____ Zip Code: _____

Email: _____ Phone Number: (_____) _____

Work Number: (_____) _____ Alternate Number: (_____) _____

Emergency Contact: _____ Relationship: _____

Street Address: _____

City: _____ State: _____ Zip Code: _____

Email: _____ Phone Number: (_____) _____

Work Number: (_____) _____ Alternate Number: (_____) _____

Employment History

Current Employer: _____ Position: _____

Supervisor's Name: _____ Phone Number: (_____) _____

Dates of Employment: _____

Current Employer: _____ Position: _____

Supervisor's Name: _____ Phone Number: (_____) _____

Dates of Employment: _____ Reason for Leaving: _____

Current Employer: _____ Position: _____

Supervisor's Name: _____ Phone Number: (_____) _____

Dates of Employment: _____ Reason for Leaving: _____

Personal References

Name: _____ Home Phone: (_____) _____

Address: _____ Work Phone: (_____) _____

Relationship: _____ How Long Known? _____

Name: _____ Home Phone: (_____) _____

Address: _____ Work Phone: (_____) _____

Relationship: _____ How Long Known? _____

Scouting Experience

Scout Registration: Troop/Team/Crew/Post (*circle one*) Number _____ Council: _____

Current Rank: _____ Current Position: _____ Renewal Date: _____

Please List any Special Awards / Honors Received: _____

Tenure: (number of years registered) Youth: _____ Adult: _____ Prior Leadership: _____

Previous Camp Staff Experience (*list position(s), year(s), camp(s)*): _____

Scout Training (*specify courses and year completed; include National Camping School, BSA Lifeguard, JLT, NYLT, etc.*):

Other Training: (*specify courses and year completed; include Red Cross First Aid, CPR, NRA, EMT, etc.*):

Order of the Arrow Member? () Yes () No If yes, check one: ___Ordeal ___Brotherhood ___Vigil

Scouting Skills/Knowledge Place a check mark beside each of your qualifications /skills below:

Aquatics

- BSA Lifeguard
- Canoeing
- Kayaking
- Lifesaving
- Rowing
- Small Boat Sailing
- Swimming

Campcraft

- Camping
- Cooking
- Emergency Preparedness
- First Aid
- Fishing
- Geocaching
- Hiking
- Orienteering
- Pioneering
- Wilderness Survival
- Leave No Trace
- Knot Tying

Shooting Sports

- Archery
- Rifle Shooting
- Shotgun Shooting

Nature / Science

- Astronomy
- Bird Study
- Chemistry
- Electronics
- Energy
- Environmental Science
- Fingerprinting
- Fish & Wildlife Management
- Forestry
- Geology
- Insect Study
- Mammal Study
- Nature
- Oceanography
- Reptile & Amphibian Study
- Soil & Water Conservation
- Space Exploration
- Weather

Handicraft

- Art
- Basketry
- Indian Lore
- Leatherwork
- Metalwork
- Wood Carving

Other

- Citizenship
- Climbing / Rappelling
- Communications
- COPE Program
- Cycling
- High Adventure (older boy program)
- Horsemanship
- Salesmanship

Program (General)

- Leading Games
- Leading Songs
- Prayer / Worship Services
- Campfire Programs
- Bugling
- Musical Talent :

_____ *specify instrument(s)*

List any other camp-related qualifications you may have:

Positions

In the space beside the job titles below, indicate your preference by numbering in order of priority which positions you are applying for. Please note the minimum age requirements. All applicants must be at least 15 years of age for paid positions and a minimum of 14 years of age and at least First Class rank for C.I.T. Training.

Position / Minimum Age

- _____ Camp Director (21)
- _____ Program Director (21)
- _____ Camp Ranger (21)
- _____ Assistant Ranger (18)
- _____ Commissioner (21)
- _____ Business Manager (21)
- _____ Trading Post Manager (18)
- _____ Trading Post Clerk (15)
- _____ Administrative Assistant (15)
- _____ Health Officer / EMT / Nurse (21)
- _____ Chaplain (21)
- _____ Aquatics Director (21)
- _____ Asst. Aquatics Director (18)
- _____ Aquatics Instructor / Lifeguard (15)
- _____ Shooting Sports Director (21)
- _____ Rifle Range Instructor (16)
- _____ Archery Range Director (18)
- _____ Archery Range Instructor (15)
- _____ Blue Mountain Man Director (18)
- _____ Blue Mountain Man Instructor (15)

Position / Minimum Age

- _____ Campcraft Director (18)
- _____ Campcraft Instructor (15)
- _____ Handicraft Director (18)
- _____ Handicraft Instructor (15)
- _____ Nature Director (18)
- _____ Nature Instructor (15)
- _____ C.O.P.E. Director (21)
- _____ C.O.P.E. Lead Instructor (18)
- _____ C.O.P.E. & Climbing Program Aide (16)
- _____ Specialty Week Program Director (18)
- _____ Specialty Week Program Aide (18)
- _____ Instructor (15 area: _____)
- _____ Instructor (15 area: _____)
- _____ Other: _____

COUNSELOR IN TRAINING (C.I.T.)

MINIMUM: You must be at least 14 years old and at least First Class rank. The CIT training program requires a 3 week commitment. Staff week is mandatory.

Primary Position of Interest: _____ Salary Range Desired: _____

Secondary Position of Interest: _____ Salary Range Desired: _____

Availability

In the spaces below, indicate your availability for the upcoming camping season. In order to have maximum staffing coverage, we encourage all applicants to plan personal schedules around the Summer Camp Season. Priority consideration will be given for applicants who are available for the entire season. **Note: Staff Week Training is Mandatory.** Any questions about the summer camp schedule should be directed to the camp director, Ryan Stewart (ryangibsonstewart@gmail.com or 717-222-0332).

- Staff Week
- Week One
- Week Two
- Week Three
- Week Four
- Week Five
- Week Six
- Week Seven

- Available All Eight Weeks

*It is imperative that you list any potential absences (Philmont, Troop trips, National Jamboree, family vacations, etc.) and other commitments. If you are unsure of the date(s) of previous commitments, please approximate which week(s) you will be unavailable. Some positions (such as Area Directors) require full attendance in order to be considered for employment. **Note: Staff Week Training is Mandatory.** Please list any special considerations in the space below:*

Personal Statement

Please comment briefly on why you want to work at Bashore Scout Reservation:

The Pennsylvania Dutch Council, B.S.A. is an equal opportunity employer. Applicants are considered for positions without regard to race, color, religion, sex, national origin, age, marital or veteran status or the presence of a health problem or handicap condition that is unrelated to the person's ability to perform the job assigned. Applicants are not required to provide any information that is prohibited by federal, state, or local law.

The Boy Scouts of America maintains that no member can grow into the best kind of citizen without recognizing his obligation to God and, therefore, acknowledges the religious element in the training of members, but it is absolutely nonsectarian in its attitude toward the religious training. It's policy that the organization or institution with which the member is connected shall give definite attention to his religious life. Only persons willing to agree with this declaration of principal and the Bylaws of the Boy Scouts of America shall be entitled to certificates of leadership.

As a precondition of employment, Pennsylvania Dutch Council camp staff applicants must agree to become a registered member of the Boy Scouts of America, have appropriate uniforms for camp, and provide a current medical examination (B.S.A. Class I & II or III) prior to camp.

I hereby make application for summer employment and in the accordance with the principles of the Boy Scouts of America, I promise to subscribe to the Scout Oath, Scout Law, and Declaration of Religious Principle and I agree to the preconditions of employment as set forth above. I agree to be loyal to and cooperate fully with all B.S.A. policies, programs, and management. I understand that a personal interview may be required before employment will be granted. I understand that completing this application does not guarantee employment.

I authorize investigation of all statements contained in this application for employment as may be necessary in arriving at an employment decision. I authorize all previous employers, schools, and all other references to furnish the information requested. I hereby declare that the information provided by me in this application for employment is accurate and complete to the best of my knowledge. I understand that employment is at the will of the Pennsylvania Dutch Council and any falsification or misrepresentation in this application is cause for discharge.

Applicant's Signature: _____ Date: _____

Parent / Guardian Signature (if under 18): _____ Date: _____

I recommend this Scout, who is a good member in standing in my Troop, for employment on summer camp staff:

____ Yes ____ No Scoutmaster's Signature: _____ Date: _____

When is the best time to call you to arrange an interview? _____

When is the best day of the week and time for an interview? _____

Return this application to:

Ryan Stewart
PO Box 644
Jonestown, PA 17038

To contact Ryan Stewart, the camp director, email ryangibsonstewart@gmail.com or call 717-222-0332.

FOR OFFICE USE ONLY

Do not write below this line

References checked (initial / date) _____ Interview arranged for (date / time) _____

Interviewed By: _____ Date: _____

Comments: _____

Approved Time / Days off: _____

Position Offered: _____ Salary Offered: \$ _____ per week x _____ weeks = \$ _____

Contract package mailed (date) _____ Contract received in office (date) _____