

Mack 2015 Webelos 1 Requirements (New Program)

~Please refer to the Cub Scout Handbooks for more detail

Handicraft

- **Art Explosion** (Requirements finished)
 - 1- Visit an art gallery (set up at family night dinner)
 - 2- Create two self-portraits using the two different techniques of drawing and painting
 - 3A- Draw or paint an original picture outdoors.
 - 3B/ 3C- Use clay to create a simple pinch pot
 - 4B- Display your artwork in a pack, school, or community art show.

Campcraft

- **Castaway**
 - 1A- With the help of an adult, demonstrate one way to light a fire without matches
 - 1C- Using tree limbs or branches that have already fallen or been cut, build a shelter that could protect you overnight.
 - 2F- Demonstrate 2 ways to treat drinking water to remove impurities.
 - 2G- Discuss what to do if you become lost in the woods. Ex-S-T-O-P
 - 2H- Make a list of 4 qualities you think a leader should have in an emergency. How does it relate to the scout law?
- **Camper** (Most requirements completed at outpost)
 - 1- With the help of your den, conduct a campout.
 - 2- Determine where to set up your tent. Demonstrate knowledge of what makes a good/bad campsite.
 - 3A,B,C- Once your tents are set up determine what actions you should take in case of certain emergencies.
 - 5- Show/teach how to tie a bowline. Explain when this knot should be used and why. Teach it to another scout.
 - 7- Recite the Outdoor Code and Leave No Trace Principles from memory.

Nature

- **Into the Wild**

- 4- Learn about bird flyways closest to your home. Find out which birds use these flyways.
- 5- Watch at least four wild creatures in the wild. Tell what they were doing.
- 6- Identify an insect, reptile, bird or other wild animal that is only found in your area of the country. Tell why it only survives in your area.
- 7- Give at least two examples of how humans have changed the balance of nature.
- 8- Learn about aquatic ecosystems and wetlands in your area.
- 9A- Explore the nature lodge.

- **Into the Woods** (Requirements finished)

- 1- Identify 2 different groups of trees and the parts of a tree.
- 2- Identify 6 common trees to your area where you live. Tell how both wildlife and humans use them.
- 3- Identify 6 plants common to the area where you live. Tell what animals use them and for what purpose.
- 4- Visit the nature lodge. Explain how plants and trees are important to our ecosystem.
- 5- Develop a plan to care for and then plant at least one plant or tree.
- 6- Make a list of items that are made from wood and share it with your den.
- 7- Explain how the growth rings of a tree trunk tell its life story. Describe different types of tree bark and explain what bark does for the tree.

Fitness/ BMX

- **Sportsman**

- 2- Participate in two individual sports
- 3- Play two team sports
- 4A- Explain good sportsmanship

- **Stronger, Faster, Higher**

- 1- Understand and explain why you should have to warm up before exercising and cool down afterward.
- 3- (if carried out after camp) Make an exercise plan that includes at least 3 physical activities. Carry out your plan for 30 days, and write down your progress each week.
- 6- Try a new sport that you have never tried before.

Aquatics

- **Aquanaut-** (Requirements Finished)

- 1- State the safety precautions you need in a water area.
- 2- Recognize the need for the different ability groups.
- 3- Discuss the importance of learning boating skills.
- 4- What is “order of rescue”
- 5- Attempt the BSA swimmer test.
- 6- Demonstrate the precautions you must take before attempting to dive headfirst into water, and attempt a front surface dive.
- 7- Learn and demonstrate two of the several strokes listed in the Webelos handbook.