

Mack Cub Res Requirement Checklist 2015

~Please refer to the Cub Scout Handbooks for more detail

Handicraft

Tigers-

- **Good Knights**
 - Requirement 1A- Discuss the Scout Law and why a knight would have the same behavior.
 - Requirement 2- Create a den shield and a personal shield

Wolves-

- **Adventures in Coins**
 - Requirement 1- Identify the different parts of a coin
 - Requirement 2- Find the mint mark on a coin and create your own coin

Bears-

- **Make It Move**
 - Requirement 1- Make an “exploding” craft out of popsicle sticks.
 - Requirement 4A- Draw a Rube Goldberg-type machine.

Webelos-

- **Art Explosion**
 - Requirement 2- Create two self-portraits using the two different techniques of drawing and painting
 - Requirements 3B/ 3C- Use clay to create a simple pinch pot

Campcraft

Tigers

- **Tigers in the Wild**
 - Requirement 1- Learn about the Cub Scout Six Essentials for going on a hike
 - Requirement 3A- Learn about the Outdoor Code

Wolves

- **Call of the Wild**
 - Requirement 2- Learn how to tie an overhand knot and a square knot
 - Requirement 7A- Recite the Outdoor Code.

Bears

- **Bear Claws**
 - Requirement 1- Learn about three common designs of pocketknives.

- Requirement 2(with leader permission)- Learn about knife safety and earn your Whittling Chip.
- Requirement 3(partial)- Using a pocket knife, carve two items.

Webelos

- **Castaway**
 - Requirement 1A- With the help of an adult, demonstrate one way to light a fire without matches
 - Requirement 1C- Using tree limbs or branches that have already fallen or been cut, build a shelter that could protect you overnight.
 - Requirement 2G- Discuss what to do if you become lost in the woods. Ex-S-T-O-P

Nature

Tigers

- **Tigers in the Wild**
 - 3B- Discussion of Leave No Trace
 - 6- Find two different trees and two different types of plants that grow in your area
 - 7- Visit/ explore the nature lodge. Learn about two animals and two interesting things about them.
- **Backyard Jungle**
 - 1- Take a 1-foot hike

Wolves

- **Grow Something**
 - 1- Select a seed, and plant it on a small container. Care for it for 30 days.
 - 2- Find out about the growing zone for your area, and share the types of plants that will grow best in your area.

Bears

- **Fur, Feathers, and Ferns** (Requirement Finished)
 - 1- During a nature hike, identify six signs that any mammals, birds, insects, reptiles, or plants are living nearby the place where you hike.
 - 2- Learn about an extinct animal.
 - 3- Explore the nature lodge
 - 4- Observe wildlife from a distance. Describe what you saw.

Webelos

- **Into the Wild**
 - 4- Learn about bird flyways closest to your home. Find out which birds use these flyways.
 - 5- Watch at least four wild creatures in the wild. Tell what they were doing.
 - 6- Identify an insect, reptile, bird or other wild animal that is only found in your area of the country. Tell why it only survives in your area.
 - 7- Give at least two examples of how humans have changed the balance of nature.

- 8- Learn about aquatic ecosystems and wetlands in your area.
- 9A- Explore the nature lodge.

Fitness/ BMX

Tigers

- **Rolling Tigers**
 - 1- Discuss two different types of bicycles and their uses.
 - 2- Try on and properly wear safety gear
 - 3- Learn and demonstrate safety tips to follow when riding your bike
 - 4- Learn and demonstrate proper hand signals
 - 5- Do a safety check on your bicycle
 - 7- Learn about a famous cyclist.
 - 9- Identify two jobs that use bicycles.

Wolves

- **Running with the Pack**
 - 1- Play catch who is at least 10 steps away from you. Try to improve your ability.
 - 4- Play a sport with your den, and show good sportsmanship.
 - 5- Do at least two of the following: frog leap, inchworm walk, kangaroo hop, or crab walk.

Bears

- **Grin and Bear It**
 - 1- Play a challenge game or initiative game.
 - 2- Organize a Cub Scout Carnival
 - 3- Help other scouts be a part of it
 - 4- After the carnival, talk about what went well and what could be improved
 - 5- Make and present an award to one of the adults

Webelos

- **Sportsman**
 - 2- Participate in two individual sports
 - 3- Play two team sports
 - 4A- Explain good sportsmanship

Aquatics

Tigers

- **Floats and Boats-** (Requirements finished)
 - 1- Identify five different types of boat

- 2- Build a boat from recycled materials. Float on water.
- 3- SCOUT water safety chant
- 4- Play the buddy game.
- 5- Show that you can fasten a PFD correctly
- 6- Show how to safely help someone who needs assistance in the water
- 7- Show how to enter water safely, blow your breath out under the water, and do a prone slide

Wolves

- **Spirit of the Water-** (Requirements finished)
 - 1- Demonstrate how the water in your community can become polluted
 - 2- Explain one way that you can conserve water in your home
 - 3- Explain why swimming is a good exercise
 - 4- Explain safety rules when swimming or boating
 - 5- Show how to do a reaching rescue
 - 6- Visit a pool. Jump into water that is at least chest-high and swim 25 ft.

Bears

- **Salmon Run** (Requirements finished)
 - 1- Explain safety rules for boating
 - 2- Identify the equipment needed when boating
 - 3- Demonstrate correct rowing or paddling form. Explain why rowing is a good exercise
 - 4- Explain the importance of lifeguards in a swimming area
 - 5- Show how to do a reach rescue and a throw rescue
 - 6- Visit a pool
 - 7- Demonstrate the front crawl swim stroke
 - 8- Name the 3 ability groups for the BSA
 - 9- Attempt to earn the BSA swimmers ability group

Webelos

- **Aquanaut-** (Requirements Finished)
 - 1- State the safety precautions you need in a water area
 - 2- Recognize the need for the different ability groups
 - 3- Discuss the importance of learning boating skills
 - 4- What is “order of rescue”
 - 5- Attempt the BSA swimmer test
 - 6- Demonstrate the precautions you must take before attempting to dive headfirst into water, and attempt a front surface dive
 - 7- Learn and demonstrate two of the several strokes listed in the Webelos handbook.

