

# Scout Wars 2017



A Star Wars themed Camporee hosted at Camp William B. Snyder on November 3-5, 2017

A more complete leader's guide will be available upon check-in at the camporee and as the event grows closer. Details like the check-in time and the checkout time will remain unchanged, as will the events but the flow of the weekend may shift to accommodate adverse weather or unexpected exigencies.

## **Registration**

Registration is available on line at:

<https://scoutingevent.com/082-17VENTURINGCAMPOREE>

Cost is \$25/person for activities, camping, cracker barrels and the patch, Crews prepare and bring their own food. Event is open to any registered Venturer, Leader or parent/guardian of a registered Venturer. Adults attending whether registered Scouters or not, must have completed Venturing YPT (Y-02) within two years of the 5th of November 2017

### **Check-in:**

Please be present at Camp William B. Snyder to check in at the ADMIN Building (K on the map) anytime from 6pm -7:45 pm. If you anticipate a later arrival, please contact us. Please turn in attendance numbers and medical forms.

### **Checkout:**

After a staff member has checked your campsite to ensure leave no trace practices, please proceed to the parking lot to check out. You will be given your patches. You will receive your medical forms back.

### **Campfires & Cooking Fires:**

Please only make fires in the campsite fire pits. Please follow all fire safety procedures.

### **Restrooms and Shower Houses:**

Snyder has bathhouses for youth males and youth females as well as adult females and adult males. Please use the correct corresponding bathhouse.

### **First Aid:**

Please carry a first aid kit on you at all times. You will be asked to turn in medical forms A and B at check-in. Please observe the buddy system at all times. Should a more serious injury occur, there are several doctors in attendance at the event.

### **Weather:**

Events will proceed as planned in event of light rain. Should more serious storms begin, event staff will be notified and shelter should be sought. In the unlikely event of a tornado, shelter can be found in the interior laundry rooms of each shower houses. Indoor events will remain operational.

### **Campsites:**

Your crew may share a campsite with another crew. Please observe the Scout Law and work together to create a better experience for all.

### **Religious Services:**

There will be a non-denominational religious service at 8am Sunday morning in the chapel.

### **Smoking, Tobacco Use & 'Vaping':**

Scouting espouses that the use of tobacco in any form should not be promoted or done in the presence of youth members. Moreover, Vaping is also strongly discouraged as it is also harmful to health. Youth members, even those over 18, are not to use tobacco in any form or engage in 'vaping' at Scouting events. Adult volunteers or parents who must engage in the use of tobacco or 'vaping' may only do so in designated areas away from youth. All smoking, tobacco use or 'vaping' is only to be done in designated areas.

### **Water:**

Snyder has spigots all over the camp. Please ensure you always have a full water bottle and drink frequently to stay well hydrated.

### **What to Bring:**

Weekend camping supplies, food, a costume for the costume contest and a great attitude.

### **What not to bring:**

Personal firearms. Any item that could be deemed a weapon. Concealed handguns regardless of permit, fireworks, golf carts, ATV or Utility Vehicles, pets or animals of any kind, alcohol, illegal drugs, generators, bicycles, recreational vehicles and campers, Bullhorns, speakers and noise making devices. Light sabers. LASERs, including LASER pointers.

## Snyder Policies:

Camping is allowed only in designated camping areas.

By Order of the Prince William Fire Marshal and per PWC Land Usage agreement, all vehicles must park in main parking lot

One trailer will be allowed to remain in a campsite area only in the designated space.

Following Virginia State guidelines, no firewood will be brought into camp

Quiet time is 10:00pm – 6:00am

## Dress Code:

Please remain in class B uniforms for activities, Class A for worship services on Sunday. At the Saturday night cracker barrels, uniforms will not be required if you are in costume.

## Activities

Some activities are just participation points where you simply attend and have fun for as long as you'd like whereas other events like the XC race are much quicker and points are awarded based on finishing position.

### Participation Points:

- Tug-of-war
- Gaga
- Capture The flag
- Padawan braid making (survival bracelets)
- Campsite decorating

### Competitive Points:

- Cross Country Race (Kilt runs)
- Scavenger Hunt
- Star Wars Trivia
- Geocaching
- Dutch Oven Baking Competition
- Marshmallow Tower Challenge
- Caber tossing

### **Friday, November 3:**

- 6:00-7:45 Scouts arrive and check in (late check in will continue to be available)
  - Check in at the Admin building by the front gate ('K' on attached map)
- 6:15-7:00 Set up campsites
- 7:15 Opening ceremonies
- 7:30-9 Cracker Barrel
- 10:00 p.m. – Lights out/all quiet

**Saturday, November 4**

- 7:00 am wake up
- 8:00 am Flag Ceremony

|   |  |                            |
|---|--|----------------------------|
| Gaga                                    | 9-12   | Gaga Pit                   |
| Capture the Flag                        | 8:30-11:40   | Huge field outside Marriot |
| Star Wars Trivia                        | 8:30-12  | Handicraft Pavilion        |
| Padawan Braid making/survival bracelets | 8:30-12  | Handicraft Pavilion        |
| ILSC                                    | 9:30-4pm <b>must be attendance for whole session</b>   | Marriot Dining Hall        |
| TM/Mentoring/PM                         | 9:30-4 <b>must attend all of each of the three classes that you want credit for - you may attend one or all three sessions</b> | Marriot Dining Hall        |
| Scavenger Hunt                          | All day  | Everywhere                 |
| Obstacle Course                         | 8:30-12  | Field Games                |

**Lunch: 12:05- 1pm Each Crew is responsible for their food. We would recommend that crews pack their lunches into their day-packs. The area surrounding the Marriot Dining Hall will be open as a space to eat and socialize. Should a scout need to make a presentation for advancement, that will be an option for inside the dining hall as classes will be on break.**

|                       |                                  |              |
|-----------------------|----------------------------------|--------------|
| Caber Toss            | Field Games                      | 1:05pm-5pm   |
| Scavenger Hunts       | All over                         | All day      |
| Obstacle course       | Field Games                      | 1:05 pm-4pm  |
| XC Race               | Start near Handicraft Pavilion   | 5:20- finish |
| Tug-of-war            | Outside Marriott scouting center | 1:05 pm-5pm  |
| Marshmallow Challenge | Handicraft                       | 1:05 -5pm    |

Crews will have from the finish of the Cross Country Race to 7:30 to shower, eat dinner, and prepare their entry for the desert competition. Turn in results from scavenger hunt. A social event will follow at the Marriott Dining Hall. There will also be a costume competition, please do not involve light sabers or weapons in your costumes.

Return to campsites by 9:50pm

## **Sunday, November 5**

- Wake up around 6:30.
- Break Camp, Breakfast
- Catholic Mass: 8am
- Nondenominational religious service 8am.
- Closing Ceremony/ Winner announced. 9:30 am.
- Ceremony ends and everyone leaves by 10:30 am

### **Description of Events:**

#### ***Tug-of-war:***

Exactly the event it sounds like. Show up and play a round or a few. Points are awarded for participating.

#### ***Gaga:***

Gaga is a game played in a hexagonal pit with one or more balls. All the players start out with a hand on the pit wall as the ball is tossed in. From there the ball is allowed to bounce three times before players swat the ball at each other using only their hands and attempting to hit other players below their knees. If a player is hit they must exit the pit until the next round. Last one standing is the winner. Show and play a round or a few. Points are awarded for participating.

#### ***Capture the flag:***

A scouting classic with a new twist, this version uses soccer balls as flags and is played on a soccer field size area. An equal amount of balls is given to each team and they line up their balls in the back on their half of the field. When the go signal is given players attempt to steal balls from the opposing team by touching the ball before they are tagged. Should they succeed they are allowed to walk back to their own side. Should they fail,

they freeze and wait to be tagged free by a teammate. The objective is to steal all the balls. Show and play a round or a few. Points are awarded for participating.

***Survival Bracelets:***

Craft original bracelets out of over 8 feet of paracord to wear during your next hike or everyday life. Should the event arise where you need rope, (shelter making, fire building, lost hair tie) then you will be in good shape. Points are awarded when each present member of the crew has made a bracelet.

***XC Race:***

Points are awarded based on finishing position. Kilts for the kilt run will be provided. Should you desire to race in a kilt other than the Campbell tartan you may bring your own. Racing in scout pants/ scout uniform is acceptable.

***Scavenger Hunt:***

Descriptions listed after the events. Please collect the signatures of people who currently have the rank or award. Turn in papers the night of the second cracker barrel.

***Star Wars Trivia:***

Test your knowledge of Star Wars by answering as many consecutive questions on planets, characters, and plot as possible. Points will go to the top three Crews who answer the most consecutive questions correctly.

***Woodsman competitions: (log throwing)***

Toss cabers as far as possible. Each crewmember will attempt to toss a caber as far as possible. The top 10 throws of the day earn points for their team.

***Geocaching:***

While journeying to each activity if a geocache is found and evidence of which is recorded, then the crew shall receive 5 points for each cache. Acceptable evidence is a selfie.

***Dutch Oven Baking Competition:***

Please bake something tasty and delicious to be judged at the second cracker barrel. You may cook anything so long as it is made in a Dutch oven. Please note that this event is BYODO. (Bring your own Dutch oven)

***Marshmallow Tower Challenge***

Using 1 yard of string, one yard of tape, one marshmallow and 20 spaghetti sticks please construct the tallest, free standing tower possible. The top 5 tallest towers of the day win points for their crews.

***Trainings:***

Each person in training wins 10 points for their crews.



**Scavenger Hunt:**

***Two points for each completed challenge:***

***Please retrieve the signature of-***

A holder of the Ranger Award:

A current Silver Award holder:

A current Summit Award holder:

A current Pathfinder Award holder:

A current Discovery Award holder:

A current Venture Award holder:

A holder of the Girl Scout gold award:

A holder of the Eagle Rank:

A holder of the Outdoor Bronze Award:

Someone who is left-handed:

Someone who is on a robotics team:

Someone who has at one point in his or her life Irish Danced:

Someone who has run a distance equal or greater to a 10K:

Someone who loves math:\*

Someone who is an only child:

Someone who has born in November:\*

Someone whose favorite color is blue:\*

Someone who is registered to attend the 2019 World Scout Jamboree (Summit):\*

Someone who attended the 2017 National Scout Jamboree (Summit):\*

Someone who attended the 2015 World Scout Jamboree (Japan):\*

Someone who attended the 2013 National Scout Jamboree (Summit):\*

Someone who attended the 2011 World Scout Jamboree (Sweden):

Someone who attended the 2010 National Scout Jamboree (For AP Hill):\*

Someone who attended the 2007 World Scout Jamboree (England):\*

Someone who attended the 2005 National Scout Jamboree (Fort AP Hill):

Someone who attended the 2003 World Scout Jamboree (Thailand):

Someone who attended the 2001 National Scout Jamboree (Fort AP Hill):

Someone who attended the 1999 World Scout Jamboree (Chile):

Someone who attended the 1997 National Scout Jamboree (Fort AP Hill):

Someone who attended the 1995 World Scout Jamboree (Holland):

Someone who attended the 1993 National Scout Jamboree (Fort AP Hill):

Someone who attended the 1991 World Scout Jamboree (Korea):

Someone who attended the 1989 National Scout Jamboree (Fort AP Hill):

Someone who attended the 1987 World Scout Jamboree (Australia):

Someone who attended the 1985 National Scout Jamboree (Fort AP Hill):

Someone who attended the 1983 World Scout Jamboree (Canada):

Someone who attended the 1981 National Scout Jamboree (Fort AP Hill):

Someone who did not attend the 1979 World Scout Jamboree (Iran):

Someone who attended the 1977 National Scout Jamboree (Fragut State Park, ID or Moraine State Park, PA):

Someone who attended the 1975 National Scout Jamboree (Norway):

Someone who attended the 1973 National Scout Jamboree (Moraine State Park, PA):

Someone who attended the 1971 World Scout Jamboree (Japan):\*

Someone who attended the 1969 National Scout Jamboree (Farragut State Park, ID):\*

Someone who attended the 1967 World Scout Jamboree (Fort AP Hill):

Someone who attended the 1964 National Scout Jamboree (Valley Forge, PA):

Someone who attended the 1963 World Scout Jamboree (Greece):

Someone who attended the 1960 National Scout Jamboree (Colorado Springs, CO):

Someone who attended the 1959 World Scout Jamboree (Phillipines):

Someone who attended the 1957 National Scout Jamboree (Valley Forge, PA):

Someone who attended the 1957 World Scout Jamboree (England):

Someone who attended the 1955 World Scout Jamboree (Canada):

Someone who attended the 1953 National Scout Jamboree (Irvine Ranch, CA):

Someone who attended the 1951 World Scout Jamboree (Austria):

Someone who attended the 1950 National Scout Jamboree (Valley Forge, PA):

Someone who attended the 1947 World Scout Jamboree (France):

Someone who attended the 1937 National Scout Jamboree (Washington DC):

Someone who attended the 1937 World Scout Jamboree (Netherland):

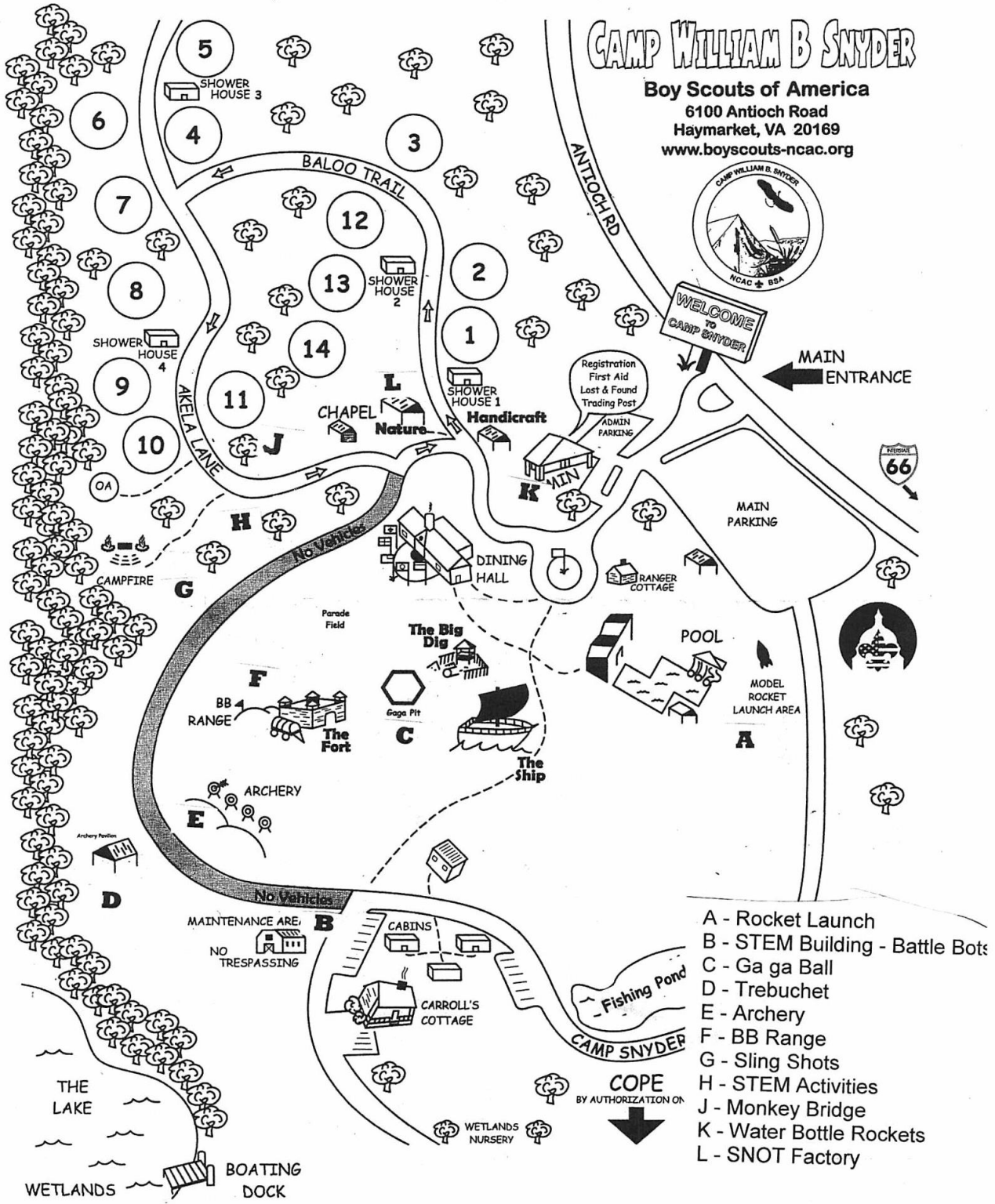
Someone who did not attend the 1935 National Scout Jamboree (Washington, DC):

Someone who attended the 1933 World Scout Jamboree (Hungary):

Someone who attended the 1929 World Scout Jamboree (England):

Someone who attended the 1924 World Scout Jamboree (Denmark):

Someone who attended the 1920 World Scout Jamboree (England):



- A - Rocket Launch
- B - STEM Building - Battle Bots
- C - Ga ga Ball
- D - Trebuchet
- E - Archery
- F - BB Range
- G - Sling Shots
- H - STEM Activities
- J - Monkey Bridge
- K - Water Bottle Rockets
- L - SNOT Factory