



IRON FORGE FALL OUTPOST 2025 The Scouting Frontier



LEADER GUIDE
October 10-12, 2025

Overview

The Iron Forge District Fall Outpost will be held at J. Edward Mack Scout Reservation October 10-12, 2025. The event is designed for Cub Scouts and their parents, Troops, and Crews. Troops and Crews will be helping to run the stations for the Cub Scouts.

The main purpose of the Fall Outpost is to expose young scouts to activities in which they will participate throughout their years in scouting. Cub Scouts will participate in stations revolving around the theme of The Scouting Frontier. This is also an opportunity for Cub Scouts to meet some of their outdoor requirements while having fun. This is also an opportunity for the Cubs to engage with the older Scouts and for the older Scouts to practice leadership.

No matter how long you are staying, the price of attendance per person is:

- Cubs: \$18 per person
- Troops/Crews: \$10 per person
- Staff (Non-unit Volunteers): \$10 per person
- Extra patches: \$3 each

Make sure to register through your unit Tentaroo account! You MUST register by 1 week before the event you are attending to ensure we can get the proper supplies.

Uniforms are encouraged but not required. An event patch, all activities (for the Cubs), and lunch on Saturday are included in the cost.

The trading post may be open during the event.

Troops and Crews are welcome to arrive on Friday night, beginning at 4:30 PM. You must provide all camping equipment, as tents and cots have been removed from the campsites for the season. You may use any available space in your assigned campsite, however, please try to stay close to one another, as other units may be sharing your site with you. It is strongly suggested that you arrive **BEFORE DARK**. Arriving while it is still light will help with finding your site and setting up camp.

Packs will be checking in Saturday morning and are welcome to camp Saturday night. Each Pack will be partnered with a Troop or Troops in their campsite. **Just a reminder that each unit is responsible for cleaning up their campsite and taking any trash to the dumpster.**

Parking & Vehicles in the Campsites

It is recommended that you carpool.

Troop check-in begins Friday 4:30 PM please consolidate your gear to 1-2 vehicles. Once vehicles are unloaded, please return all vehicles to the main parking lot.

Packs, please park and meet in the main parking lot to head over to registration. Packs, please consolidate to 1-2 vehicles to unload **Saturday evening after 4:00 PM**. Once vehicles are unloaded, please return vehicles to the main parking lot.

If any physical constraints require the use of a vehicle in camp, please request a pass at check-in.

Parked vehicles must not block any roadways including during loading and unloading of vehicles.

IMPORTANT INFORMATION

Registration – Registrations must be submitted **as a unit** on padutch.tentaroo.com. This helps when assigning campsites and reduces the confusion when you sign in at camp. We will **NOT** be able to accommodate the following:

- Late registration
- Registration onsite

Proper Ratios – The proper ratio for adults to Lion and Tiger Cubs is 1-1. The proper ratio for adults to all other Cub Scouts is 1-4. Please ensure that you always maintain these minimum ratios. And remember two deep leadership.

Arrival – If you have signs and symptoms of COVID-19, PLEASE stay home.

Friday Troop Check In – If you are camping Friday night, plan to arrive BEFORE DARK. You may arrive any time after 4:30 PM. Check-in will be at the dining hall. **YOU MUST HAVE PART A & B OF MEDICAL FORMS FOR ALL PERSONS ATTENDING!** The current BSA medical form can be found at <https://www.scouting.org/health-and-safety/ahmr/>. Unit leaders are to bring these to check in for verification but will be asked to keep them available if there is an incident during the weekend. Registration materials will be given to the first adult from your unit to arrive at check-in. If families arrive later, they will need to find their group leader in order to get the materials. It is suggested that you have a way to contact your unit if you are not arriving as a group. Cell phone service is very limited.

Saturday Pack Check In – Check-in will be held at the Dining Hall. **Packs must arrive as a group and gather at the main parking lot, then come to check in together.** If this is not possible, please be sure all your families know your pack number and Unit Leader's name so that they can be directed to you. It might also be helpful to provide them with a cell phone number of the leader who will be at camp.

Campsite Assignments – Campsites are assigned based on the number of registrants, as certain sites will hold more people than others. So there is no traffic where stations are taking place campsites cannot be set up during event time. Please keep in mind that this is a large event - room is provided for everybody. Multiple units may be sharing each site. Please be courteous of other units. Platforms can comfortably accommodate tents 8' x 8'. Larger tents should be placed on the ground. For those using CPAPs, most sites have electric service available at the latrine, but you will need to provide your own extension cord. Cabins will NOT be available for camping at this event.

Event Headquarters – Camp Headquarters will be in the dining hall.

Meals – Lunch on Saturday will be available at the dining hall between 12:00 PM and 1:00 PM for all participants and staff. Units camping are responsible for all other meals at their campsite. Any person with special dietary needs and/or food allergies need to have that information listed in their Tentaroo registration.

Rotations – Groups and rotations are planned based on number of registrants. It is understood that certain stations may be more popular than others, and that is considered during the planning. Please stay in your assigned groups and rotations. This will allow a smoother flow and provide everyone with the best experience possible. Station assignments will be in the check in packet.

Clothing – Ensure that your scouts are prepared for the weather, including rain, cold, and wind. For those who are camping, proper sleeping bags and clothing make a great difference in comfort. Remember – this is camping!

Restrooms – The main parking lot restroom and shower house will be available for the entire weekend. All adults should refamiliarize themselves with the principles found in Youth Protection Training, also known as Safeguarding Youth Training, especially regarding the use of the restrooms. At no time are adults permitted in a restroom with a scout; therefore, the shower house restrooms are clearly marked with “Male Youth,” “Male Adults”, “Female Youth” and “Female Adults.” The rest rooms by the main parking area and latrines are designated as individual use. Please respect these designations.

Day Pack – Each participant should have a day pack with a full reusable water bottle.

Buddy System – The buddy system must always be utilized. Please review this with your scouts before arriving at camp.

Alcohol – **Alcohol is strictly prohibited.** Those found with alcohol will be asked to leave the camp immediately.

Smoking and vaping – Smoking or vaping is not permitted within view of the scouts. The only designated area in camp is behind the kitchen (near the dining pavilion). Anyone found smoking or vaping outside of the designated area will be asked to leave the camp immediately.

Electronic Devices – Scouts should not bring cell phones or electronic devices to camp. Adults should not use their phones in view of the scouts.

Campfires at Sites – Campfire rings are provided at the sites, and you are more than welcome to enjoy a fire at your campsite if the sign at the Ranger Maintenance Building states that fires are allowed. Please have all proper tools, including water bucket, at your campfire. Please use extreme caution when building a fire and watch for the safety of small children. **Fires must be attended by an adult at all times and must be completely extinguished before leaving the site or before going to bed. No liquid fuels or accelerants are permitted in camp.**

Guide to Safe Scouting – In all things, we strive to ensure that everyone is safe and has fun. Access the Guide to Safe Scouting online using this link - <https://www.scouting.org/health-and-safety/gss/toc/>. Recent changes have been made to the guide, so please review it.

EMERGENCIES

In the event of a camp-wide emergency, we will activate the siren. **EVERYONE IN CAMP MUST REPORT TO THE DINING HALL IN A TIMELY FASHION** if/when the siren sounds. Leaders – know who should be in your group to accurately report attendance in an emergency.

Medical Personnel will be available in camp on Saturday during the event (7:45 AM – 4:00 PM). If you have a medical emergency, please contact a staff member immediately. A Campmaster will be in attendance all weekend. Should there be a medical emergency before or after the event, please contact the Campmaster. All medical issues need to be reported to the Medical Personnel during the event or the Campmaster before and after the event.

Event Schedule

(Subject to change)

Note: The district event runs on Saturday 7:45 AM to 4 PM. All other activities are hosted by the unit.

Friday

4:30 – 8:00 PM – Troop Check In 10:00

PM – Quiet Time / Lights Out

Saturday

6:30 AM – Reveille

7:00 AM – Troop/Crew Breakfast (Units provide meal in campsite)

7:45 AM - 8:30 AM – Cub Check-in at Dining Hall

8:15 AM – Youth/adult leader meeting for Troops to go over activities and pick up supplies (Dining Hall)

8:45 AM – Flag Ceremony at Dining Hall

9:00 AM - 12:00 PM – Stations (follow assigned rotation/switch on the half hour)

12:00 PM -1:00 PM – Lunch (Dining Hall)

1:00 PM - 3:00 PM - Stations (follow assigned rotation/switch on the half hour)

3:00 PM - 4:00 PM - Closing Campfire at Campfire Circle (Dining Hall if raining)

4:00 PM -10:00 PM - Packs set up camp, have dinner, have unit activities in camp

4:00 PM - 6:00 PM - Troop Dinner (Units provide meal in campsite)

6:30 PM - 9:30 PM - Merit Badge for Troops at Blair Lodge (Dellinger overflow)

10:00 PM – Quiet Time / Lights Out

Sunday

9:00 AM - 9:30 AM - Scouts own service at Chapel (Dining Hall if raining)

All units should have sites cleaned and be out of camp by 10:30 AM.

Scout BSA and Crew activities during the Fall Outpost

Each year we ask the Troops to help man Cub stations at the fall events. This year we ask the Troops and Crews to sign up for their stations through an Emailme form that is being shared via email. Station specifics are outlined on the document.

- **Cub station helper:** Adults and Troop/Crew Scouts to help teach skills to Cub Scouts. Please make sure your station runs for 20 minutes and make sure they have the full 10 minutes to get to the next station
- **Conservation hours:** Open to anyone to assist with projects around camp. We ask that you let the ranger know how many Youth and Adults will be working on conservation projects when you register so that your unit has enough leader supervision. Make sure to bring proper work gear.
- **Merit badge:** We are offering Life Skills a test Merit Badge. Once you have finished the Merit Badge you will be invited to complete a survey. As part of that survey, you will vote for or against it becoming a recognized merit badge. Prerequisites will be emailed to units.

Suggested Weekend Packing List

This list is provided as a simple guideline to plan what you will need for a weekend campout. Please adjust as necessary. We suggest you pack your clothing items in plastic bags to keep them dry.

Clothing and personal property should be permanently marked with your name and Pack/Troop number. There is a lost and found located at the Camp Office.

Medications should be in original container, clearly marked with patient's name, medication name and dosage. It should be secured at the campsite in the possession of a responsible adult. For medication that needs to be refrigerated, please contact the Health Officer.

Official BSA Uniform:

- ☐ Short sleeved shirt (Blue or Khaki)
- ☐ Neckerchief and slide

Clothing:

- ☐ Sock (4 or 5 pair)
- ☐ Tee Shirt (4)
- ☐ Underwear (4)
- ☐ Pair of long pants (2)
- ☐ Pair of Shorts (2) (optional)
- ☐ Sweatshirt and/or Jacket
- ☐ Sleepwear
- ☐ Comfortable walking shoes (2 pair)
(No open-toe sandals or shoes)
- ☐ Raingear/Poncho (No umbrellas)
- ☐ Baseball style cap

Toiletries:

- ☐ Soap in a plastic bag
- ☐ Towels and washcloth
- ☐ Toothbrush and toothpaste
- ☐ Comb and/or brush
- ☐ Deodorant
- ☐ Shampoo
- ☐ Tissues

Camping Gear:

- ☐ Tent and set up equipment
- ☐ Cooking gear/ plate, cups, utensils
- ☐ Food in plastic tote
- ☐ Supplies to wash cooking tools
- ☐ Duffle bag for clothing, toiletries, etc.
- ☐ Backpack for water bottle, sunscreen, etc.
- ☐ Flashlight (extra batteries)
- ☐ Water bottle
- ☐ Dirty laundry bag

Bedding:

- ☐ Sleeping pad
- ☐ Sleeping bag and/or blankets
- ☐ Pillow and pillow case
- ☐ Sheet

Other Items:

- ☐ Insect Repellant
- ☐ Sunscreen and sunglasses
- ☐ Medications (original packaging)
- ☐ Folding chair
- ☐ Board/Card Games
- ☐ Cub Scout handbook
- ☐ Notebooks and pencils
- ☐ Spending money (for Trading Post)
- ☐ Camera

LEAVE THE FOLLOWING AT HOME:

Electronic devices, Game systems, radios, etc.
Knives, axes, saws, fireworks, etc.
All aerosol products